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STOL TACTICAL AIRCRAFT INVESTIGATION.
VOLUME III. PERFORMANCE GROUND RULES
AND METHODS. BOOK 2, TAKEOFF AND LANDING
DIGITAL COMPUTER PROGRAM

J. Hebert, Jr., et al

General Dynamics

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VOLUME III → PERFORMANCE GROUND RULES AND METHODS

Book 2 → Takeoff and Landing Digital Computer Program

J. Hebert, Jr.
C. A. Whitney

Convair Aerospace Division of
General Dynamics Corporation

TECHNICAL REPORT AFFDL-TR-73-21

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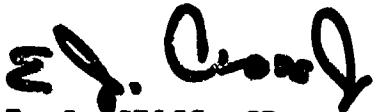
Convair Aerospace Division of
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FOREWORD

The Takeoff and Landing Digital Computer Program was prepared by the Convair Aerospace Division of General Dynamics Corporation under USAF Contract F33615-71-C-1754, Project 643A, "STOL Tactical Aircraft Investigation." This contract was sponsored by the Prototype Division of the Air Force Flight Dynamics Laboratory. The USAF Project Engineer was G. Oates (PT) and the Convair Aerospace Program Manager was J. Hebert. C. A. Whitney was the principal contributor.

The research reported was conducted during the period from 7 June 1971 through 31 January 1973. This report was submitted by the author on 31 January 1973 under contractor report number GDCA-DHG73-001.

This report has been reviewed and is approved.



E. J. CROSS, JR.
Lt. Col. USAF
Chief, Prototype Division

ABSTRACT

The MILSTOL (MILitary STOL) takeoff and landing digital computer program was developed under USAF Contract F33615-71-C-1754, "STOL Tactical Aircraft Investigation," to compute takeoff and landing characteristics of powered-lift STOL aircraft. It calculates a point mass takeoff and/or landing for a trimmed configuration with either externally blown jet flaps, internally blown jet flaps, or mechanical flaps with vectored thrust within the constraints set forth in Reference 1. Contained in this report are:

1. Discussion of assumptions and methods used in the trajectory calculations.
2. Definition of common list variables.
3. Definition of the input variables and sample input data for the externally blown jet flap configuration.
4. Sample output for the externally blown flap configuration.
5. Program listings and flow charts.

The program is written in Fortran IV for use on CDC 6000 series digital computers and requires 37 K_g central memory for loading and execution. The program is compatible with both the CDC RUN and FTN compiler systems.

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SECTION 1

INTRODUCTION

The military STOL takeoff and landing digital computer program (MILSTOL - Convair Aerospace Division, San Diego Operation, scientific computer program P5592) was developed to calculate the takeoff and landing performance of powered-lift STOL aircraft. The performance calculations are made using exact two-degree-of-freedom equations of motion for a point mass aircraft (i.e., no pitch dynamics). The program was developed from the takeoff portion of the Aircraft Performance Analysis System, Reference 2, and uses data handling, equations of motion, and general use subroutines from that program.

The takeoff portion of the MILSTOL program performs a constant-weight "balanced" takeoff from zero forward speed to liftoff and to stop, within the constraints shown in Figure 1-1, for a matrix of gross weights and runway altitudes. Velocity cues for engine failure, rotation, and liftoff are factors times the minimum control speed and the stall speed with power on and the critical engine failed.

The landing phase of this program performs a "no-flare" style landing approach, touchdown, and deceleration to stop for the input matrix of gross weights and runway altitudes. Velocity cues for approach and touchdown speeds are functions of the minimum control speed and power-on stall speed with the critical engine failed. The landing trajectory is calculated within the constraints shown in Figure 1-2. Aero-

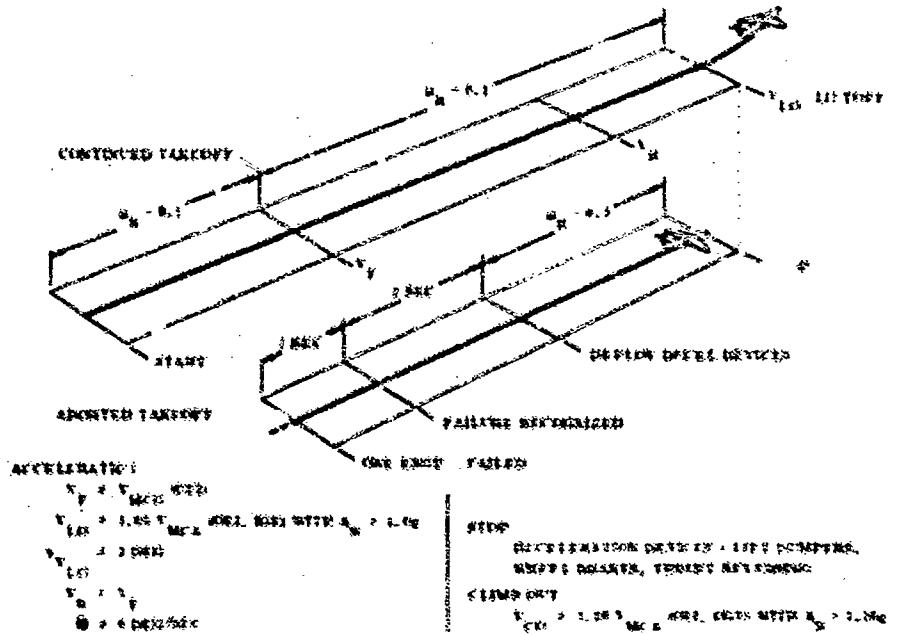


Figure 1-1. Balanced Field Takeoff Ground Rules for STOL.

dynamic and propulsion data is input in tabular form and is handled by individual modularized subroutines. The atmospheric properties subroutine is compatible with the 1962 U. S. Standard Atmosphere and the MIL-STD-210A temperature conditions.

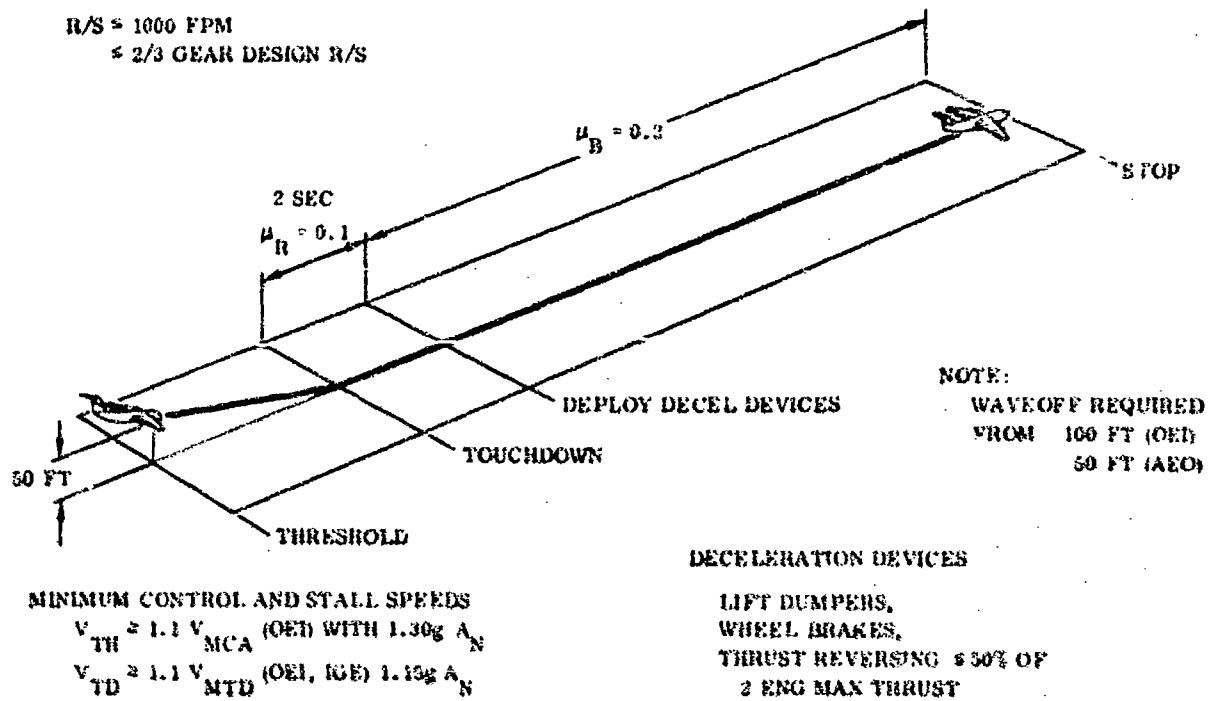


Figure 1-2. Landing Ground Rules for STAI.

SECTION 2

PROGRAM DISCUSSION

The subroutines in the MILSTOL program are classified into five functional categories.

1. Executive Program
2. Maneuver Driving Subroutines
3. Physical Data Subroutines
4. General Use Subroutines
5. Data Handling Subroutines

Program flow and structure are shown in Figure 2-1; each program subroutine is discussed by functional category in the following sections.

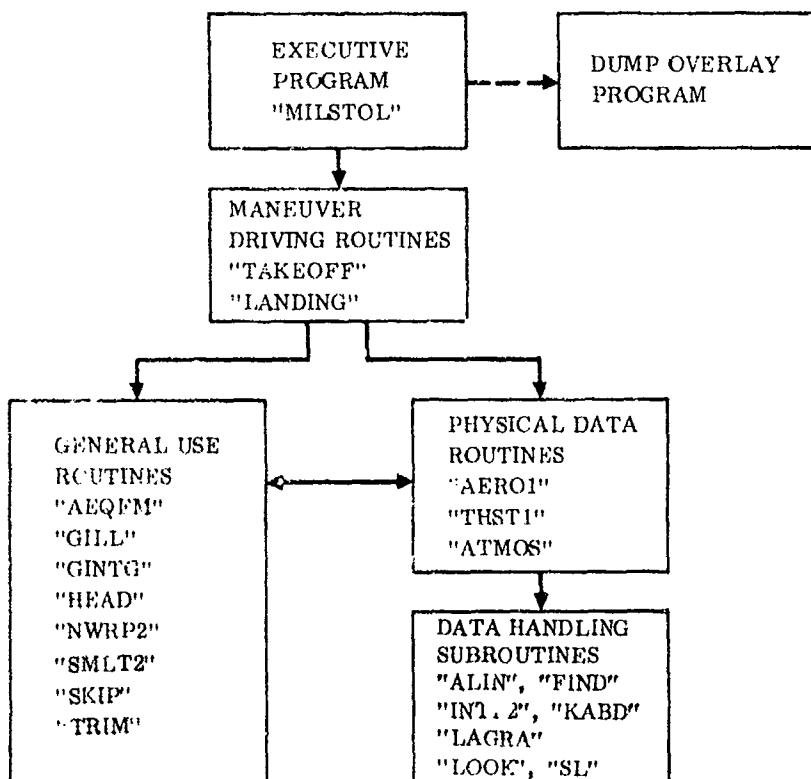


Figure 2-1. MILSTOL Functional Structure.

2.1 EXECUTIVE PROGRAM (MILSTOL)

The Executive Program controls the reading of inputs, the initializing of weights, altitudes, and temperature, and execution of the appropriate trajectory subroutine for the given weight and altitude matrix. In addition, a Dump Overlay program is included in the MILSTOL procedure. This Dump Overlay program is executed only in the event of a fatal error. At the time of the abnormal termination, the Dump Overlay program is loaded from a local file and prints a listing of all common list variables in Namelist format.

2.2 MANEUVER DRIVING SUBROUTINES

Two maneuver subroutines, TAKEOFF and LANDING, are incorporated in the MILSTOL program.

2.2.1 TAKEOFF TRAJECTORY SUBROUTINE (TAKEOFF) — The TAKEOFF subroutine is the driver for all portions of the takeoff maneuver. Ground rules and constraints for this maneuver are shown in Figure 1-1. This subroutine reads trajectory-related variables (e.g., rolling and braking coefficients of friction, time delays, minimum control speeds, etc.) executes the takeoff calculation procedure, adjusts the engine failure speed to balance the continued and aborted takeoffs, and causes the takeoff time history to be output.

Because of the balanced-type takeoff specified by the ground rules and to ensure efficient program operation, the takeoff is not calculated as a continuous function of time. Instead, the program is divided into segments. The sequence of calculations is:

1. Stall speed with power on and the critical engine failed is calculated. Liftoff speed is set using the air minimum control speed and stall speed. The initial value of engine failure speed is set equal to ground minimum control speed.
2. Angle of attack for liftoff is calculated with the critical engine failed. If the ground contact angle (the angle for the tail striking the ground during rotation) is exceeded, liftoff speed is increased by one percent of the air minimum control speed or power-on stall speed. At this point, the pertinent aircraft conditions are output. When the conditions for liftoff are established, maximum rate of climb at the liftoff speed is calculated and output.
3. The first segment of the takeoff is calculated with the critical engine failed by integrating time and tangential acceleration, along with the input rotation rate in a negative sense from liftoff speed to rotation speed to obtain velocity,

distance, and aircraft attitude. The integration is terminated when the aircraft pitch attitude is zero, and a check is made to ensure that the rotation velocity is greater than the selected engine failure speed and the ground minimum control speed. If this criterion is not satisfied, the liftoff speed is increased using an empirical relationship. The program then returns to Step 2 and continues until the rotation velocity criterion is satisfied.

4. If rotation velocity is greater than engine failure speed, time and tangential acceleration are integrated, in a negative sense from the rotation velocity to the engine failure speed, with the critical engine failed to obtain velocity and distance. This distance is the second takeoff segment and, when added to the first segment from Step 3, is the "continued takeoff" distance used in the field-balancing relationship.
5. The distance for the "aborted takeoff" used in balancing the field length is calculated by integrating, in a positive sense, the time and tangential acceleration variables from engine failure speed to stop for velocity and distance with the critical engine failed. During the integration, engines are set to idle after the reaction time and the deceleration devices (brakes, lift dumpers, and reverse thrust) are deployed at the end of an actuation time interval.
6. The "continued takeoff" distance, Steps 3 and 4, and the "aborted takeoff" distance are then used in a linear convergence procedure to adjust the engine failure speed so that these distances are equal. After the new engine-failure speed is selected, the program returns to Step 2 and calculates new "continued" and "aborted" takeoff distances. If the "aborted takeoff" distance is greater than or equal to the "continued takeoff" distance and the engine failure speed is equal to the ground minimum control speed, the takeoff is by definition balanced and the program continues.
7. After the preceding steps have balanced the takeoff distance, time and tangential acceleration are integrated from start to the engine failure speed (with all engines operating) for velocity and distance. Summations of the distances from Steps 3 and 4 with this distance and the distance from Step 5 comprises the balanced takeoff distance for this configuration.

2.2.2 LANDING TRAJECTORY SUBROUTINE (LANDING) — The LANDING subroutine is the driver for all portions of the landing maneuver. Ground rules and constraints for the landing trajectory are shown in Figure 1-2. This subroutine reads trajectory-related inputs, executes the landing calculation procedure, and outputs a landing trajectory time history for the input configuration.

The sequence of calculations is:

1. Stall speed with power on and the critical engine failed is calculated. The approach speed that conforms to the ground rules of Figure 1-2 is set using the air minimum control speed and the power-on stall speed.
2. Angle of attack at touchdown is calculated with all engines operating. If the pitch attitude exceeds the ground contact angle, the approach speed is increased by one percent of the power-on stall speed. If the rate of sink at touchdown exceeds the input maximum, the glideslope angle is reduced so that the rate of sink limit is met. If the configuration attitude is such that the nosewheel hits first, the program prints an error message and returns control to the executive routine. When all touchdown criteria are satisfied, the program outputs the conditions at touchdown and calculates the maximum rate of climb available at touchdown speed with the critical engine failed.
3. The program then calculates angle of attack at the obstacle (with all engines operating). This calculation is performed at the approach speed calculated in Step 2. Aircraft conditions at the obstacle are output along with the maximum rate of climb available with the critical engine failed. This calculation is made at the obstacle to account for ground effects.
4. Landing air distance is calculated by performing a one-step integration using the velocities from Steps 2 and 3.
5. After touchdown, the program performs a step-wise integration from touchdown to stop to calculate ground distance. During this integration, engines are set to idle power, aircraft attitude is rotated down to zero, and deceleration devices (brakes, lift dumpers, and reverse thrust) are deployed, after allowing for actuation time delay.
6. Total landing distance is the summation of distances from Steps 4 and 5.

2.3 PHYSICAL DATA SUBROUTINES

ATMOS, AEROI, and THSTI are the three physical data subroutines in the MILSTOL program. These subroutines read inputs and store, retrieve, and calculate the atmospheric, aerodynamic, and propulsion characteristics required to solve the equations of motion.

2.3.1 ATMOSPHERIC PROPERTIES SUBROUTINE (ATMOS) – The ATMOS subroutine supplies the program with ambient temperature, pressure, density ratio,

and speed of sound as a function of altitude and type of day or an input temperature. The temperature/type of day options available are:

1. U.S. Standard Atmosphere, 1962.
2. MIL-STD-210A Tropic Day.
3. MIL-STD-210A Polar Day.
4. MIL-STD-210A Hot Day.
5. MIL-STD-210A Cold Day.
6. An input temperature in °F.

These options all use the standard day pressure altitude relationship in the calculation procedure. Options 1 through 5 use the appropriate temperatures from References 3 and 4.

2.3.2 AERODYNAMIC DATA SUBROUTINE (AERO1) — This subroutine was developed to store and retrieve trimmed aerodynamic data for configurations with externally blown jet flaps, internally blown jet flaps, and mechanical flaps with vectored thrust. Conventional configurations without thrust augmented lift can be used by either modifying the table lookup procedure or by entering the power-off data for four dummy thrust coefficients and using the mechanical flap plus vectored thrust option.

AERO1 has two entries: AERO1, which retrieves maximum lift characteristics as a function of flap deflection and momentum coefficient, and AERO2, which retrieves lift and drag data as a function of flap deflection, angle of attack, and momentum coefficient. The inputs to this subroutine are geometric data, configuration type, and aerodynamic data tables.

Because of the differences in methods for estimating aerodynamic data for each of the three configurations, there is a unique method of storing and retrieving the data for each of the three. The externally blown jet flap data includes all direct and indirect thrust effects. The internally blown jet flap data includes all thrust effects due to trailing edge slot blowing but none of the thrust effects due to the cruise engines. The mechanical flap plus vectored thrust sequence assumes that the aerodynamic data includes all indirect thrust effects including any supercirculation effects, but none of the direct thrust vector effects.

All additional items that degrade the aerodynamic data (e.g., lift dumpers,

engine out corrections, etc.) are cued from the trajectory subroutines and are included in the final lift and drag values before returning to the calling subroutine.

Retrieval and calculation of the aerodynamic characteristics with the critical engine failed are handled in the same manner for all configurations. In this calculation scheme, it is assumed that the input aerodynamic data tables are valid for either the all-engines-operating or the one-engine-failed condition if a later correction is made to compensate for engine-out moments. The correction for trimming of engine-out moments are input increments to lift and drag. Configuration design and aerodynamic conditions that allow this assumption are:

1. All internally blown jet flap configurations are assumed to have cross-ducting so that the spanwise distribution of blowing is always symmetric.
2. Engine-out degradation in the mechanical flap plus vectored thrust configurations is due to the loss of the thrust vector component, not loss of aerodynamic lift.
3. For configurations with externally blown jet flaps, the aerodynamic characteristics are a function of total thrust coefficient. Analysis of the data in Reference 5 shows that aerodynamic lift and drag characteristics are the same for a given total thrust coefficient, whether or not an engine is failed, if the moments due to the engine failure are not trimmed. The lift and drag increments due to trimming the engine-out rolling and yawing moments are incorporated as stated above.

2.3.3 PROPULSION CHARACTERISTICS SUBROUTINE (THST1) — The THST1 subroutine is used for storing and retrieving single-altitude propulsion characteristics for all three powered lift configurations. Inputs to this routine are in the form of single-altitude maximum gross thrust, ram drag at maximum thrust, idle gross thrust, maximum reverse thrust, windmilling drag of a single engine, and maximum gross thrust at the slot exit for internally blown jet flap configurations as a function of velocity. Procedures have been incorporated so that reverse thrust is always symmetric in the engine-out case.

2.4 GENERAL USE SUBROUTINES

There are eight general use subroutines in the MILSTOL program. These are general purpose subroutines extracted from Reference 2 and have applications outside of the MILSTOL program. These subroutines perform integrations, print page headings, handle equations of motion, and provide the logic for convergence procedures. Each of these subroutines is described in alphabetical order in the following paragraphs.

2.4.1 AEQFM — To maintain consistency between different programs and calculations, all equation-of-motion calculations are performed using the AEQFM subroutine. Figure 2-2 shows the axis systems, forces, and angles used in the two-degree-of-freedom calculations. Equations 1 and 2 are balanced for the appropriate

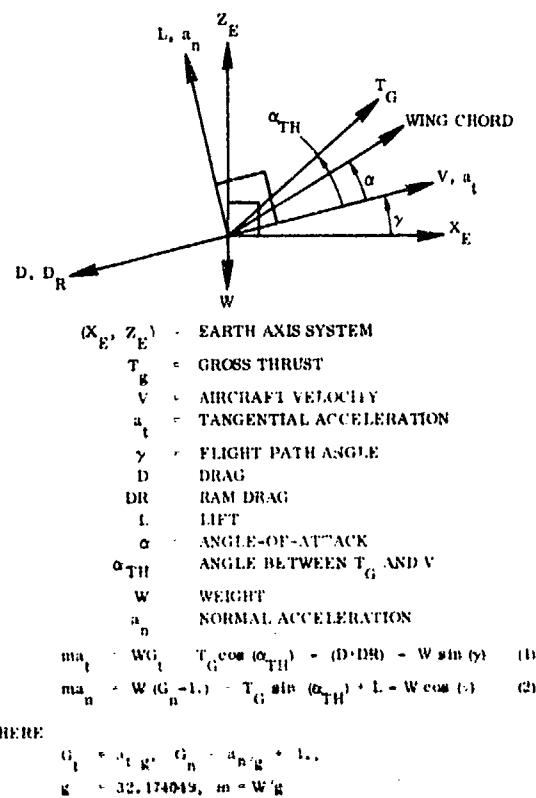


Figure 2-2. Force and Angle System Used in the MILSTOL Program.

flight condition. When acceleration or deceleration on the ground is required, an additional term is added to Equation 1 to account for the ground friction force. All accelerations in Equations 1 and 2 are converged simultaneously using the TRIM and SMLT2 subroutines.

2.4.2 GILL — This is an integrating subroutine that uses the method developed by S. Gill (Reference 6), to provide fourth-order accuracy while requiring a minimum number of storage registers. The subroutine requires four passes to accomplish the integrating step:

Pass One. Take derivatives at the start of the interval and predict conditions at the middle of the interval.

Pass Two. Take derivatives based on predicted conditions at the mid-interval and combine with derivatives from first pass to predict conditions at the mid-interval.

Pass Three. Take derivatives based on latest estimate of mid-interval conditions and combine with derivatives from first two passes to predict end-of-interval conditions.

Pass Four. Take derivatives based on end-of-interval conditions and combine with derivatives from other passes to calculate conditions at the end of the interval.

This process is repeated for each integration step. The calling subroutine, CINTG, keeps track of the number of passes and checks for terminations after four passes.

2.4.3 GINTG — This subroutine is the driver for trajectory integrations. It calls the equations-of-motion subroutine (AEQFM) for accelerations, then the GILL subroutine to integrate for velocities, distances, and aircraft attitude.

2.4.4 HEAD SUBROUTINE — This subroutine is used for printing columnar headings in the time history printout.

2.4.5 NWRP2 — This is a Newton-Wrapson iteration subroutine which determines the value of x that will return y equal to zero based on a linear prediction using two previously calculated points.

2.4.6 SKIP — This is an output formatting subroutine that starts a new page, prints a standard page heading, and restarts the line count.

2.4.7 SMLT2 — This subroutine performs a simultaneous equation solution, using derivatives from subroutine TRIM, to obtain increments to the independent variables that will result in the desired accelerations for subroutine AEQFM.

2.4.8 TRIM — This subroutine controls the systematic perturbation of independent variables and stores the variation of each acceleration with respect to each variable as a derivative.

2.5 DATA HANDLING SUBROUTINES

The MILSTOL program uses five subroutines and two functions whose sole purpose is data handling. These routines fit curves to data, evaluate curve fits, and perform table look-ups. These routines and functions are discussed in alphabetical order in the following paragraphs.

2.5.1 ALIN — This function makes a linear fit between two (x, y) points.

2.5.2 FIND — This subroutine performs a one-dimensional linear interpolation

within a data table. For arguments greater than or less than the table, a linear extrapolation is performed.

2.5.3 INTP2 — Subroutine INTP2 fits a third-order polynomial through four (x,y) points, returns the coefficients, and returns a y-answer for an x-argument.

2.5.4 KABD — The subroutine evaluates a hyperbolic fit by returning a y-answer for an x-argument of the equation $y = K/(x-A) + B + D x$, where coefficients, K, A, B, and D are provided in the calling list.

2.5.5 LAGRA — Subroutine LAGRA returns a y-answer for an x-argument using a Lagrangian interpolation on four (x,y) points.

2.5.6 LOOK — Originally written to handle three-dimensional tabulated thrust and fuel flow data, this subroutine has been developed into a more general form that can handle any three-dimensional tabular data. The LOOK subroutine performs the table lookup using a non-linear technique the basis of which is the LAGRA subroutine. It has four options for locating data and it can also return derivatives with respect to three independent variables using a four-point interpolation of each independent variable.

2.5.7 SL — The SL function calculates the linear slope between two (x,y) points.

SECTION 3

COMMON LIST VARIABLES

This section contains three tables that provide the user with a key to the definition and usage of the labeled common blocks incorporated in the MILSTOL program. Table 3-1 describes each labeled common block. The blocks have been constructed by function to aid the user in future modifications or upgrading.

Table 3-1. Description of Labeled Common Blocks.

- LIST 1 Contains variables used for input and output units, carriage control, and page headings.
- LIST 2 Contains variables describing forces, velocities, altitudes, and weights.
- LIST 3 Contains coefficients, angles, and aerodynamically significant geometry.
- LIST 4 Contains variables used for transmitting propulsion characteristics.
- LIST 5 Contains variables used for atmospheric properties.
- LIST 6 Contains physical constants and conversion factors.
- LIST 9 Used for transmitting data from the LOOK subroutine.
- LIST 15 Contains integration variables and controls.
- LGEOM Contains aircraft geometry and angles.
- CONTROL Control flags used during takeoffs and landings.
- LIST 99 Error index flag.

Table 3-2. Subroutines in Which Labeled Common Blocks Are Used.

	Common List Name											
	LIST 1	LIST 2	LIST 3	LIST 4	LIST 5	LIST 6	LIST 8	LIST 9	LIST 15	LGEOM	CONTROL	LIST 99
MILSTOL (Main Program)	X	X	X	X	X	X	X	X	X	X	X	X
MILSTOL (Dump Program)	X	X	X	X	X	X	X	X	X	X	X	X
AEQFM	X	X	X	X	X	X				X	X	
AERO1	X	X	X	X	X	X	X	X	X	X	X	X
ATMOS	X	X			X							
FIND	X											
GINTG	X	X	X	X	X	X	X			X	X	
HEAD	X											
KABP	X											
LANDING	X	X	X	X	X	X	X			X	X	X
LOOK								X				
SKIP	X	X	X		X							
TAKEOFF	X	X	X	X	X	X	X			X	X	X
TESTI	X	X	X	X	X	X				X	X	

Table 2-3. Definition of Common Block Variables.

VARIABLE NAME	COMMON NAME	DEFINITION
ALFAR	L15T2	WING ANGLE OF ATTACK (RADIAN)
ALWXO	L15T3	MAXIMUM ALLOWABLE ANGLE OF ATTACK (RADIAN)
ALPHC	L15T3	WING ANGLE OF ATTACK FOR STALL (RADIAN)
ALTHO	L15T3	ANGLE OF ATTACK OF THE ENGINE WETS (RADIAN)
LW	L15T0	ACCELERATION NORMAL TO THE VELOCITY VECTOR (FT/SEC SEC)
ANGLE	L15D0	NOT USED
ANS	L15T0	THE VALUE OF IPI RETURNED FROM SUBROUTINE LOOK
ANC2	L15T0	THE VALUE OF IPI RETURNED FROM SUBROUTINE LOOK
AD	L15T3	NOT USED
AT	L15T0	ACCELERATION PARALLEL TO THE VELOCITY VECTOR (FT/SEC SEC)
AX	L15T0	ACCELERATION PARALLEL TO THE EARTH (FT/SEC SEC)
AZ	L15T0	ACCELERATION NORMAL TO THE EARTH (FT/SEC SEC)
RS	L15T3	WING SPAN (FT)
CARD	L15T1	(INTEGER) UNIT FOR READING CARD INPUT
CPAR	L15D4	NOT USED
CD	L15T3	DRAG COEFFICIENT
CMACG	L15T3	NOT USED
CL	L15T3	LIFT COEFFICIENT
CHMDP	L15T3	NOT USED
COFF	L15T0	COEFFICIENT OF FRICTION
CLAD	L15T3	NOT USED
CLMAX	L15T3	MAXIMUM LIFT COEFFICIENT
CGSL	L15D4	NOT USED
COSTH	L15D4	NOT USED
CX	L15T3	NOT USED
CZ	L15T3	NOT USED
GHT	L15T0	HEIGHT OF WING ABOVE THE GROUND (FT)
DPFX	L15T0	NOT USED
DPPY	L15T0	NOT USED
DT	L15T0	NOT USED
DPDPY	L15T0	NOT USED
DPXY	L15T0	NOT USED
DPZI	L15D0	NOT USED
DPZD	L15T0	NOT USED
DPZD	L15T10	TAIR REFLECTION (DEG)
DRAC	L15T2	OF AERODYNAMIC FORCE IN THE DRAG DIRECTION (LBS)
DRWA	L15T0	NOT USED
DPDW	L15T0	NOT USED
DPDWZ	L15D0	NOT USED
DT	L15T2	NOT USED
DTMHD	L15D0	NOT USED
DTMWH	L15D0	NOT USED
DTWHA	L15D0	NOT USED
DTWHP	L15T0	FIVE INTEGRATING INTERVAL (SEC)
DTZD	L15T0	CONVERTS DEGREES TO RADIANS
DVA	L15T0	SUM LOAD FOR ALL ENGINES ALONG THE VELOCITY VECTOR (LBS)
DVHZ	L15T0	NOT USED
EVN	L15T0	THE NUMBER OF ENGINES OPERATING
EVN	L15T0	NOT USED
FLIFT	L15T12	NET LIFT FORCE IN THE LIFT DIRECTION (LBS)
FTCH	L15T0	CONVERT FEET/SECOND TO MILES
FTCHM	L15T0	CONVERT FEET TO NAUTICAL MILES
FLVL	L15T0	NOT USED
GALEWD	L15T0	ANGLE OF ATTACK AND SQUAD CONTACT (RADIAN)
GANG	L15T2	RELATIVE PATH ANGLE (RADIAN)
GR	L15T0	LOAD FACTOR VECTORS TO THE VELOCITY VECTOR (G)
GT	L15T0	LOAD FACTOR PARALLEL TO THE VELOCITY VECTOR (G)
GT	L15T0	ACCELERATION DUE TO GRAVITY (FT/SEC SEC)
HW101	L15T1	VARIABLE NAME AVAILABLE FOR OUTPUT HEADINGS
HW	L15T2	ALTITUDE (FT)
HWED	L15T2	NOT USED
HWNP	L15T0	INDEX SET WHEN MAXIMUM ANGLE OF ATTACK IS REACHED
HWNP	L15T0	INDEX TO SELECT STEADYSTATE TIME
IATR	L15T3	ROTATIONAL ACCELERATION (DEG/SEC SEC)
IPAC	L15T0	DATA INDEX/SEC
IPED	L15D0	PERIOD INDEX
IPSC	L15T0	NOT USED
ITRNE	L15T0	LOOP COUNTER IN SUBROUTINE CALL
IN	L15T0	NOT USED
INPDX	L15T0	DIRECTS CALLER SUBROUTINE TO READ INPUTS OR EXECUTE
INPDX	L15T0	OPTION SELECTOR FOR SUBROUTINE LOOK
INT	L15T0	OUT OF FIELD INDICATOR FOR SUBROUTINE LOOK
IPR	L15T0	SELECTS VARIABLE TO INTEGRATE IN SUBROUTINE CALLS
IPRN	L15T1	DISCONTINUED SUBROUTINE CALL BY PASH PROGRAM
IPRN	CONTROL	NOT USED
IPRQ	CONTROL	DIRECTIVE INDEX INDICATOR
IPRQ	L15T2	L15 NUMBER INDICATOR
IPRQ	L15D0	DIRECTIVE OPTION IN SEC/SEC
IPRC	L15D0	NOT USED
IPRC	CONTROL	INDEX FOR TYPE OF POWERED LIFT SYSTEM

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Table 3-3. Definition of Common Block Variables. (Contd)

JPOW	L1ST6	NOT USED
KTOP	L1ST6	(REAL) CONVERTS KNOTS TO FEET/SECOND
LIFT	L1ST2	(REAL) AERODYNAMIC FORCE IN THE LIFT DIRECTION (LBS)
LIMIT	L1ST1	LINE LIMIT PER OUTPUT PAGE
LINC	L1ST1	THE CURRENT NUMBER OF LINES WRITTEN ON THAT PAGE
MACH	L1ST2	(REAL) TRUE MACH NUMBER
NO	L1ST9	OPTION SELECTOR FOR SUBROUTINE LOOK
NYD(13)	L1ST9	NOT USED
NPNG	CONTROL	INDEX FOR REVERSE THRUST MODE
NVTCP	L1ST6	(REAL) CONVERTS NAUTICAL MILES TO FEET
NU	L1ST5	(REAL) KINEMATIC VISCOSITY (50. FT/SEC)
P_CDF	L1ST1	(INTEGER) CURRENT PAGE NUMBER
PAMP	L1ST5	ATMOSPHERIC AMBIENT PRESSURE (LBS/50. FT)
PPW	LGE04	NOT USED
POINT	L1ST1	(INTEGER) UNIT FOR WRITING PRINTED OUTPUT
PZ	L1ST5	SEAL LEVEL ATMOSPHERIC PRESSURE (LBS/50. FT)
O	L1ST3	AIRCRAFT PITCH RATE (RADIAN/SEC)
QROT	LGE02	NOT USED
QS	L1ST3	DYNAMIC PRESSURE TIMES REFERENCE AREA (LBS)
QTC	L1ST3	NOT USED
QTP	L1ST2	RATE OF CLIMB (FT/SEC)
QWOT	L1ST6	SEA LEVEL STANDARD DAY AIR DENSITY (SLUGS/CUBIC FT)
RHO22	L1ST6	RHO2 DIVIDED BY 2
RH2	LGE04	NOT USED
RTH	LGE04	NOT USED
RTDN	L1ST6	CONVERTS RADIANS TO DEGREES
RVA	LGE04	NOT USED
S	L1ST3	WING REFERENCE AREA (50. FT)
SCA	LGE04	NOT USED
SHSN	LGE04	NOT USED
SIG	L1ST5	DENSITY RATIO
SINAL	LGE04	NOT USED
SINTH	LGE04	NOT USED
SOUND	L1ST4	SPEED OF SOUND (FT/SEC)
TFAF	L1ST5	AIR TEMPERATURE (DEG FAHRENHEIT)
TFV0	L1ST5	AIR TEMPERATURE (DEG RANKINE)
TGDS	L1ST6	GR 15 THRUST FOR ALL ENGINES ALONG THE THRUST AXIS (LBS)
TMPTD	LGE04	AIRCRAFT ATTITUDE (RADIAN)
THIP	L1ST3	THRUST INCIDENCE (RADIAN)
THOM	L1ST6	CROSS THRUST AT THE SLOT EXIT FOR TIP CONFIG (LBS)
THOP	L1ST6	NOT USED
THOTY	L1ST2	CROSS THRUST FOR ENGINE ALONG THE THROAT AXIS (LBS)
THOTL	L1ST2	THROTTLE SETTING
THU	L1ST2	NOT USED
THU5	L1ST2	TIME (SEC)
TZ	L1ST6	SEA LEVEL STANDED DAY TEMPERATURE (65. RANKINE)
V	LGE04	NOT USED
VENT	LGE04	NOT USED
VFW	L1ST5	STALL SPEED (FT/SEC)
VFS	L1ST2	TRUE AIRSPEED (FT/SEC)
VFS0	LGE04	VFS SQUARED (FT SEC SQ)
VMOD	L1ST6	NOT USED
VW	L1ST2	WEAVING COMPONENT - TRUE AIRSPEED (FT/SEC)
Y	LGE04	NOT USED
YFCY	LGE04	NOT USED
YHES	L1ST3	WING INCIDENCE (RADIAN)
YI	L1ST2	CROSS AT SL05
YA	L1ST2	R ARGUMENT TO SUBROUTINE LLOC
YD	LGE04	NOT USED
YF	L1ST12	R DISTANCE IN EARTH RADIS SYSTEM (FT)
YFDT	L1ST12	RATE OF CHANGE OF YF WITH TIME (FT/SEC)
YF	L1ST2	NOT USED
YR	L1ST2	R ARGUMENT TO SUBROUTINE LLOC
YS	L1ST2	R ARGUMENT TO SUBROUTINE LLOC
YC	LGE04	NOT USED
YD	L1ST12	R DISTANCE IN FOOT - RADIS SYSTEM (FT)
YDFT	L1ST12	RATE OF CHANGE OF YD WITH TIME (FT/SEC)

SECTION 4

INPUT VARIABLES AND SAMPLE CASE

4.1 INPUT VARIABLES

Input data for the MILSTOL program is read by the executive routine, the trajectory subroutines, the physical data subroutines, and by the page heading subroutine (SKIP). Except for the page heading subroutine, all inputs are in namelist format. The SKIP subroutine reads two 80-character title cards and prints them at the top of each output page. The majority of the variables in the TAKEOFF and LANDING subroutines are input via a data statement and correspond to the ground rules specified in Figures 1-1 and 1-2. If these values are to be changed, the data statement may be overridden by inputting the appropriate variable in the namelist.

Tables 4-1 through 4-6 describe all MILSTOL input variables. The namelist MAIN is read by the executive routine MILSTOL, and its variables are described in Table 4-1. Table 4-2 is the description of the title cards for the SKIP subroutine. Inputs for the maneuver driving subroutines, TAKEOFF and LANDING, are contained in the namelists TAKEOPI and LANDI, Tables 4-3 and 4-4 respectively. AERTI and THTI are the namelists for the aerodynamic and propulsion data subroutines and are described in Tables 4-5 and 4-6.

4.2 SAMPLE CASE

The sample input data presented in Table 4-7 is a representative externally blown flap configuration with an aspect ratio of 6 and a quarter chord sweep angle of 25 degrees. The aerodynamic and propulsion data is consistent with that used in Reference 7 for the configuration definition studies. The input data of Table 4-7 is set up to calculate the "balanced" takeoff distance for a 135,000-pound aircraft at a runway altitude of 2,500 feet on a MIL-STD-210A hot day. After completion of the takeoff calculation, the program will read another set of inputs and calculate a landing at the same runway and weight conditions. The resulting takeoff calculation output for this sample case is shown in Table 4-8; the landing calculation output is shown in Table 4-9.

Table 4-1. Definition of MILSTOL Input Variables.

```

C DEFINITION OF VARIABLES IN NAMELIST NAMEIN
C NWT= THE NUMBER OF WEIGHTS IN THE WEIGHT MATRIX
C WTL= THE LIST OF WEIGHTS (LBS.)
C NMFD= THE NUMBER OF ALTITUDES IN THE ALTITUDE MATRIX
C HPL= THE LIST OF RUNWAY ALTITUDES (FT.)
C VVK= THE HEADING COMPONENT (KIAS)
C IATM IS THE INDEX FOR SELECTING ATMOSPHERIC PROPERTIES
C IATM= 0 STANDARD DAY TEMPERATURES (COMPATIBLE WITH US STANDARD
C AND ICAO TEMPERATURES)
C   * 1 MIL-STD-210A TROPIC TEMPERATURES
C   * 2 MIL-STD-210A POLAR TEMPERATURES
C   * 3 MIL-STD-210A HOT TEMPERATURES
C   * 4 MIL-STD-210A COLD TEMPERATURES
C   * 5 TEMPERATURE IS SPECIFIED AS *TEMP* (DEG F)
C INSEQ IS THE SEQUENCE FOR DATA INPUT
C INSEQ= 2 SUBROUTINE SKIP - TWO TITLE CARDS
C       * 3 SUBROUTINE AERO1 - NAMELIST AERT1
C       * 4 SUBROUTINE THST1 - NAMELIST TH1
C       * 5 SUBROUTINE TAKEOFF - NAMELIST TAKEOF1
C       * 6 SUBROUTINE LANDING - NAMELIST LAND1
C       * 7 TERMINATES READING INPUTS AND BEGINS EXECUTION
C       * 8 CTOP - END OF JOB
C EXSEQ IS THE EXECUTION SEQUENCE (THE NUMBERING SEQUENCE IS THE
C SAME AS INSEQ)
C EXAMPLES - INSEQ=2,5,3,4,7, CAUSES INPUTS 3 TO BE READ BY
C SUBROUTINES SKIP,TAKEOFF,AERO1,THST1 IN ORDER AND THEN
C EXECUTE THE JOB
C EXSEQ=5,8, EXECUTES SUBROUTINE TAKEOFF AND THEN CALLS
C STOP

```

Table 4-2. Definition of SKIP Title Cards.

```

C THE INPUT CONSISTS OF TWO ALPHANUMERIC TITLE CARDS
C CARD 1 - COLUMNS 2 THROUGH 20 ARE RESERVED FOR ENGINE
C IDENTIFICATION
C           COLUMNS 21 THROUGH 80 ARE PRINTED AS A TITLE LINE
C CARD 2 - COLUMNS 1 THROUGH 80 ARE PRINTED AS A SECOND
C           TITLE LINE

```

Table 4-3. Definition of TAKEOFF Input Variables.

```

C DEFINITION OF VARIABLES IN NAMELIST *TAKEOF1*
C VCS = RATIO OF LIFTOFF SPEED TO AIR MINIMUM CONTROL SPEED
C DGL0=INCREMENTAL LOAD FACTOR REQUIRED AT LIFTOFF
C DFLP=FLAP SETTING IN DEGREES
C RCOEF = ROLLING COEFFICIENT OF FRICTION,
C BCOEF = COEFFICIENT OF BRAKING FRICTION
C VMCAK= MINIMUM CONTROL SPEED ON THE GROUND (KNOTS)
C VMCAK = MINIMUM CONTROL SPEED IN THE AIR (KNOTS)
C ROTATN = ROTATION RATE (DEGREES PER SECOND)
C TIMEF = REACTION TIME FOR ENGINE FAILURE (SEC)
C TIMR = BRAKING DELAY AFTER *TIMEF* (SEC)
C ROTPT = EQUAL TO ZERO SUPPRESSES PRINTING OUTPUT FOR
C           SEGMENTS 4,6 AND 8.

C THE FOLLOWING VALUES ARE ENTERED AT TIME OF LOADING AND ARE USED
C UNTIL OVERIDDEN BY READING THE APPROPRIATE VARIABLES IN TAKEOF1
C   VSC=1.05
C   DGL0=0.10
C   DFLP=75,
C   RCOEF=0.10
C   BCOEF=0.30
C   TIMEF=1.0
C   TIMR=2.0
C   ROTATN=8.0
C   ROTPT=1.

```

Table 4-4. Definition of LANDING Input Variables.

```

C DEFINITION OF VARIABLES IN NAMELIST (LAND1)
C DFLP= FLAP SETTING (DEG)
C HFOS= OBSTACLE HEIGHT (FT)
C ROTATN= ROTATION RATE (DEG/SEC)
C VMCGK= MINIMUM CONTROL SPEED ON THE GROUND (KTS)
C VMCAK= MINIMUM CONTROL SPEED IN THE AIR (KTS)
C TDAK= TIME DELAY AFTER TOUCHDOWN FOR BRAKE APPLICATION (SEC)
C TSP= TIME DELAY AFTER TOUCHDOWN FOR SPOILER DEPLOYMENT (SEC)
C TREV= TIME DELAY AFTER TOUCHDOWN FOR THRUST REVERSAL (SEC)
C APR= RATIO OF APPROACH SPEED TO MINIMUM CONTROL SPEED
C DGTH= INCREMENTAL LOAD FACTOR AVAILABLE AT THE OBSTACLE
C DGTD= INCREMENTAL LOAD FACTOR AVAILABLE AT TOUCHDOWN
C RCOEF= ROLLING COEFFICIENT OF FRICTION
C BCOEF= BRAKING COEFFICIENT OF FRICTION
C GAMMA= INITIAL FLIGHT PATH ANGLE (DEG) (NEGATIVE IS DESCENDING)
C RS= MAXIMUM RATE OF SINK AT TOUCHDOWN (FT/SEC)
C (POSITIVE IS DESCENDING)
C ROTPT= EQUAL TO ZERO SUPPRESSES PRINTING OF THE ENTIRE TIME HISTORY

C THE FOLLOWING VARIABLES ARE ENTERED AT TIME OF LOADING AND ARE USED
C UNTIL OVERRIDDEN BY READING THE APPROPRIATE VARIABLES IN LAND1
C DFLP = 60.0
C HFOS = 50.0
C ROTATN = 8.0
C TBKR = 2.0
C TSP = 2.0
C TREV = 2.0
C APR = 1.10
C DGTH = 0.30
C DGTD = 0.15
C RCOEF = 0.10
C BCOEF = 0.30
C GAMMA = -7.50
C RS = 10.0
C ROTPT = 1.0

```

Table 4-5. Definition of AERO1 Input Variables.

```

C DEFINITION OF VARIABLES IN NAMELIST (AERO1)
C S = WING REFERENCE AREA
C RW = WING SPAN
C CHT= HEIGHT OF THE QUARTER CHORD ABOVE THE GROUND (FT)
C GAMX= ANGLE OF ATTACK FOR GROUND CONTACT (DEG)
C ALPHMX = MAXIMUM ALLOWABLE ANGLE OF ATTACK - USUALLY A CL LIMIT
C (DEG)
C ACLMD = STALL ANGLE OF ATTACK (DEG)
C FEP = EQUIVALENT FLAT PLATE AREA OF ADDITIONAL DRAG ITEMS (SQ FT)
C WINCD = WING INCIDENCE(DEG)
C DCLSP = INCREMENTAL LIFT COEFFICIENT DUE TO LIFT DUMPERS
C DCDSR = INCREMENTAL DRAG COEFFICIENT DUE TO LIFT DUMPERS
C EONCL = INCREMENTAL LIFT COEFFICIENT DUE TO ENG OUT CONTROLS
C FODCD = INCREMENTAL DRAG COEFFICIENT DUE TO ENG OUT CONTROLS
C NX,NY,NZ ARE THE NUMBER OF XC,VC,ZC
C XC = THE LIST OF ANGLES OF ATTACK (DEG)
C VC = THE LIST OF THRUST COEFFICIENTS
C ZC = THE LIST OF FLAP DEFLECTIONS (DEG)
C CLA = LIFT COEFFICIENT AS A FUNCTION OF (ALPHA,CT,FLAP DEFLECTION)
C CDA = DRAG COEFFICIENT AS A FUNCTION OF (ALPHA,CT,FLAP DEFLECTION)
C JFIG = 1 FOR MECHANICAL FLAPS PLUS VECTORED THRUST
C 2 FOR EXTERNALLY BLOWN FLAPS
C 3 FOR INTERNALLY BLOWN FLAPS

```

Table 4-6. Definition of THST1 Input Variables.

```

C DEFINITION OF VARIABLES IN NAMELIST (THST1)
C N= NUMBER OF X,Y POINTS IN EACH TABLE
C VKS= THE VELOCITY TABLE FOR THE PROPULSION TABLES IN KTAS
C (USED AS THE INDEPENDENT VARIABLE IN ALL TABLES)
C THST=GROSS THRUST TABLE AT MAX POWER (IN LBS.)
C MDRG=RAM DRAG TABLE AT MAX POWER (IN LBS.)
C TIDL=GROSS THRUST TABLE AT IDLE POWER (IN LBS.)
C TSLT=GROSS THRUST AT THE SLOT EXIT (ISF CONFIG) AT MAX POWER (LBS)
C TREV=MAX REVERSE THRUST (EXPRESSED AS A NEGATIVE VALUE - IN LBS.)
C DWNE=WINDMILLING DRAG FOR A DEAD ENGINE (IN LBS.)
C
C THID=THRUST VECTOR INCIDENCE REL. TO A WATER LINE IN DEG.
C ENGNO=THE NUMBER OF ENGINES
C SCALE=SCALING FACTOR FOR THE PROPULSION DATA
C NFNG=0 NO REVERSE THRUST
C      =1 ALL ENGINES REVERSING
C      =2 ENGINE OUT REVERSING PROCEDURE
C
C THE FOLLOWING VARIABLES ARE ENTERED AT TIME OF LOADING AND ARE USED
C UNTIL OVERRIDDEN BY READING THE APPROPRIATE VARIABLES IN THST1
C      ENGNO = 4,0
C      SCALE = 1,0
C      NENG = 1

```

Table 4-7. Sample Input Data.

```

CMAIN NWT=1, WTL=135000., NWF=1, WFL=2500., IATH=3, VVK=0,0,
INSE0=2,8,3,4,7, EXSE0=5,7, 8
SE 13-F2B ENGINE           SAMPLE CASE
FOR AN EXTERNALLY BLOWN FLAP CONFIGURATION
STAKEOF1 VSC=1.05, DFLP=25., RCOEF=0.1, BCOEF=0.3, VMCGK=65., VMCAK=85.,
ROTATYN=8., TIHR=1., TIMB=2., DGLO=0.1, ROTPT=0., 8
SAERTI S=1550., ALPMX=20., GALMX=20., ACLMD=27., JFIG=2, DCLSP=2.0,
OCDSR=0.25, EOCCL=-0.45, EOCCD=0.06,
NX=100, NY=4,, NZ=4,,
XC= -4.,0.,4.,8.,12.,16.,20.,24.,28.,32.,.
YC= 0.,0.,1.,0.,3.,0.,5.,0.,
ZC= 0.,0.,30.,0.,60.,0.,80.,0.,
CL4=
      -0.25,     0.03,     0.35,     0.67,     0.99,
      1.30,     1.62,     1.94,     2.25,     2.50,
      -0.35,     0.01,     0.34,     0.74,     1.14,
      1.51,     1.91,     2.30,     2.70,     3.10,
      -0.75,    -0.25,     0.33,     0.86,     1.39,
      1.93,     2.47,     2.99,     3.52,     4.00,
      -1.00,    -0.35,     0.31,     0.96,     1.63,
      2.31,     2.98,     3.64,     4.31,     4.90,
      0.85,     1.19,     1.51,     1.83,     2.19,
      2.62,     2.82,     3.09,     3.15,     3.00,
      0.95,     1.44,     1.96,     2.49,     3.01,
      3.53,     4.05,     4.48,     4.65,     4.50,
      1.30,     1.98,     2.66,     3.39,     4.02,
      4.72,     5.39,     6.07,     6.71,     7.10,
      1.50,     2.33,     3.14,     3.93,     4.73,
      5.53,     6.26,     7.11,     7.87,     8.50,
      1.35,     1.65,     1.96,     2.28,     2.59,
      2.90,     3.21,     3.50,     3.33,     3.00,
      2.50,     2.91,     3.37,     3.81,     4.29,
      4.76,     5.18,     5.45,     5.26,     5.00,
      3.80,     4.43,     5.03,     5.66,     6.28,
      6.83,     7.30,     7.65,     7.90,     8.00,
      4.80,     5.45,     6.12,     6.80,     7.48,
      6.13,     6.87,     9.11,     9.42,     9.50,
      1.35,     1.65,     1.96,     2.28,     2.59,
      2.90,     3.21,     3.50,     3.33,     3.00,
      2.50,     2.91,     3.37,     3.81,     4.29,
      4.76,     5.18,     5.45,     5.26,     5.00,
      3.80,     4.43,     5.03,     5.66,     6.28,
      6.83,     7.30,     7.65,     7.90,     8.00,
      4.80,     5.45,     6.12,     6.80,     7.48,
      6.13,     6.87,     9.11,     9.42,     9.50,

```

Table 4-7. Sample Input Data. (Contd)

CDA #	0.15,	0.15,	0.15,	0.16,	0.19,
0.20,	0.22,	0.26,	0.33,	0.45,	
-0.90,	-0.90,	-0.88,	-0.85,	-0.82,	
-0.78,	-0.73,	-0.67,	-0.58,	-0.40,	
-2.90,	-2.90,	-2.85,	-2.63,	-2.79,	
-2.73,	-2.66,	-2.55,	-2.41,	-2.10,	
-4.90,	-4.90,	-4.85,	-4.83,	-4.77,	
-4.65,	-4.56,	-4.43,	-4.23,	-3.90,	
0.21,	0.21,	0.24,	0.30,	0.38,	
0.47,	0.58,	0.71,	0.91,	0.65,	
-0.42,	-0.42,	-0.36,	-0.26,	-0.12,	
0.08,	0.32,	0.54,	0.83,	0.55,	
-2.02,	-2.02,	-1.95,	-1.80,	-1.57,	
-1.28,	-0.93,	-0.51,	0.01,	.40,	
-3.02,	-3.02,	-2.96,	-2.81,	-2.57,	
-2.22,	-1.89,	-1.84,	-0.56,	0.10,	
0.35,	0.35,	0.39,	0.45,	0.53,	
0.63,	0.76,	0.94,	1.15,	0.65,	
0.34,	0.34,	0.46,	0.62,	0.83,	
1.08,	1.37,	1.66,	1.85,	1.25,	
-0.40,	-0.30,	-0.05,	0.26,	0.63,	
1.04,	1.47,	1.80,	2.13,	2.25,	
-0.80,	-0.70,	-0.38,	0.02,	0.49,	
1.01,	1.48,	1.88,	2.20,	2.30,	
0.35,	0.35,	0.39,	0.45,	0.53,	
0.63,	0.76,	0.94,	1.15,	0.65,	
0.34,	0.34,	0.46,	0.62,	0.83,	
1.08,	1.37,	1.66,	1.85,	1.25,	
-0.40,	-0.30,	-0.05,	0.26,	0.63,	
1.04,	1.47,	1.80,	2.13,	2.25,	
-0.80,	-0.70,	-0.38,	0.02,	0.49,	
1.01,	1.48,	1.88,	2.20,	2.30,	

```

STHT1 THID=0., ENGNO=4., SCALE=1.0
N=11,
VK5=0.0,20.0,40.0,60.0,80.0,100.0,120.0,140.0,160.0,180.0,200.0
THST=16480.,16600.,16735.,16893.,17098.,17400.,17707.,18029.,18378.,
18773.,19269.,
RDRG=0.0,693.,1386.,2080.,2773.,3466.,4150.,4901.,5649.,6412.,7210.,
TIDL=490.,370.,260.,155.,65.,-30.,-125.,-210.,-295.,-370.,-450.,
TRFV=0.0,-3000.,-6000.,-7410.,-7190.,-6970.,-6780.,-6560.,-6400.,-6210.,
-6050.,
S
SMAIN INSEQ=6,3,7, EXSEQ=6,6, S
SLAND1 DFLP=50., MFOR=50., ROTATN=5., TBK=2., TSP=2., TREV=2., APR=1,1,
DGTH=0.3, DGTD=0.15, RCOEF=0.1, BCOEF=0.3, GAMMA=-7.5, RS=12.,
ROTPT=1., S
SAERT1 AL^MX=18., GALMX=20., ACLMD=24., S

```

Table 4-8. Takeoff Calculation Output.

OUTPUT DEFINITIONS - TAKEOFF									
SEGMENT = 1 DETERMINATION OF LIFTOFF ANGLE OF ATTACK									
2 INCISE VLO TO AVOID GROUND CONTACT									
3 P/C AVAILABLE AT LIFTOFF - 1 ENGINE OUT									
4 VLO TO VR INTEGRATION STEPS									
5 CONDITIONS AFTER VLO TO VR INTEGRATION									
6 VR TO VF INTEGRATION STEPS									
7 CONDITIONS AFTER VR TO VF INTEGRATION									
8 VF TO STOP INTEGRATION STEPS									
9 CONDITIONS AFTER VF TO STOP INTEGRATION									
10 VR TO VF INTEGRATION STEPS									
11 CONDITIONS AFTER GROUND RUN TO VR									
12 AIRCRAFT PERFORMANCE - 3 ENGINE 11-F2B ENGINE - S = 1550 SD FT									
13 CONDITIONS AFTER GROUND RUN TO VR									
14 12/07/72 HOT TEMPERATURES 20.36									
15 SAMPLE CASE									
POI AN EXTERNALLY BLOWN FLAP CONFIGURATION									
16 STOL TAKEOFF									
17 ALTITUDE	FLAP (DEGREES)	WEIGHT	AIR SPEED	R/C ACTUAL	THETA	MOR. ACCEL	CL	LIFT	THRUST
(FEET)	(DEGREES)	(POUNDS)	(KNOTS)	(FT/SEC)	(DEGREES)	(F/S/S)	(POUNDS)	(POUNDS)	(POUNDS)
18 TIME	DISTANCE	WEIGHT	FLT. PATH	ALPHA	THETA DOT	TAN. ACCEL	CD	DRAG	THR. ALPHA
(SECONDS)	(FEET)	(FEET)	(DEGREES)	(DEGREES)	(DEG/SEC)	(F/S/S)	(POUNDS)	(POUNDS)	(DEGREES)
19 SEGMENT	2500.000	25.010	13500.000	89.250	0.000	20.031	3.25714	116617.137	51693.579
20	0.003	0.308	0.000	8.300	20.931	0.00000	1.27319	45799.443	28.831
21	0.303	0.303	0.000	0.000	0.000	-1.61236			
22 AIRPLANE LIFTS OFF AT ALPHAS = 20.031 DEC									
VLO INCREASED TO 1.060 TIMES VMCAIR									
23	2503.203	25.110	13500.000	90.100	0.000	20.462	3.20414	116816.982	51732.664
24	0.003	0.310	0.000	0.003	0.000	-1.59083	1.25448	45774.527	28.462
25	0.303	0.310	0.000	0.000	0.000	-1.57239	1.23068	45757.143	28.186
26 AIRPLANE LIFTS OFF AT ALPHAS = 20.462 DEC									
VLO INCREASED TO 1.070 TIMES VMCAIR									
27	2513.860	25.206	13500.000	90.950	0.000	20.186	3.15228	117203.248	51771.424
28	0.003	0.310	0.000	0.000	0.000	-1.57239	1.23068	45757.143	28.186
29 AIRPLANE LIFTS OFF AT ALPHAS = 20.106 DEC									
VLO INCREASED TO 1.080 TIMES VMCAIR									
30	2503.203	25.010	13500.000	91.000	0.000	19.758	3.0003	117485.411	51811.036
31	0.003	0.300	0.003	0.000	0.000	-1.53843	1.20571	45676.539	19.758
32	0.303	0.303	0.003	0.000	0.000	-1.52933	1.20390	45634.446	51811.036
33	2501.303	25.010	13500.000	91.000	-439.323	17.018	3.03793	117344.446	51811.036
34	0.303	0.303	0.003	-2.708	0.00000	-0.00000	1.20395	45634.446	51811.036
35	2501.303	25.010	13500.000	91.000	0.000	-25.62934	3.03794	27461.118	51712.493
36	0.303	0.303	0.003	0.000	0.000	2.68420	0.56378	20372.539	0.388
37	2501.303	25.010	13500.000	91.000	0.000	-27.70504	0.98762	18751.650	90683.672
38	0.303	0.303	0.003	0.000	0.000	4.37499	0.69853	13232.575	8.388
39	2501.303	25.010	13500.000	91.000	0.000	-32.17495	0.95023	0.080	4.94-0.888
40	0.303	0.303	0.003	0.000	0.000	-9.53543	0.43691	0.000	0.000

Table 4-8. Takeoff Calculation Output. (Contd)

FIELD NOT BALANCED		NEW V1 SPEED = 79.55 KTS		FIELD NOT BALANCED		NEW V1 SPEED = 79.55 KTS	
1	2500.000	25.010	135000.000	91.600	0.000	19.750	-0.00003
2	2500.000	25.030	0.000	0.000	19.750	0.00000	-1.53383
3	2500.000	25.720	135430.000	91.600	-0.39323	17.010	1.20571
4	2500.000	0.000	0.000	-2.703	19.727	0.00000	0.00000
5	2500.000	0.000	0.000	49.663	0.000	-25.62934	3.09790
6	2500.000	25.648	135000.000	0.000	0.000	2.68428	1.20395
7	2500.000	-32C.734	0.000	0.703	0.000	-56373	27.681.116
8	2500.000	25.310	135000.000	79.552	0.000	-26.58594	51712.453
9	2500.000	-79b.639	3.000	0.800	0.000	0.000	0.000
10	2500.000	25.030	135000.000	0.000	0.000	-32.17405	51277.689
11	2500.000	0.000	0.000	0.000	0.000	-0.95823	0.000
12	2500.000	0.000	0.000	0.000	0.000	0.43691	0.000
FIELD NOT BALANCED		NEW V1 SPEED = 80.25 KTS		FIELD NOT BALANCED		NEW V1 SPEED = 80.25 KTS	
1	2500.000	25.030	135000.000	91.600	0.000	19.750	-0.00003
2	2500.000	0.000	0.000	19.750	0.00000	-1.23843	1.20571
3	2500.000	25.030	135000.000	91.600	-0.39323	17.010	0.00000
4	2500.000	0.000	0.000	-2.004	19.727	0.00000	0.00000
5	2500.000	25.648	135000.000	69.663	0.000	-25.62934	3.09790
6	2500.000	-320.304	0.000	0.000	0.000	2.68428	1.20395
7	2500.000	-930.374	0.000	0.250	0.000	-26.25481	51712.453
8	2500.000	25.030	135000.000	0.000	0.000	0.000	0.000
9	2500.000	0.000	0.000	0.000	0.000	-0.95823	0.000
10	2500.000	0.000	0.000	0.000	0.000	0.43691	0.000
FIELD NOT BALANCED		NEW V1 SPEED = 82.45 KTS		FIELD NOT BALANCED		NEW V1 SPEED = 82.45 KTS	
1	2500.000	25.030	135000.000	91.600	0.000	19.750	-0.00003
2	2500.000	0.000	0.000	19.750	0.00000	-1.23843	1.20571
3	2500.000	25.030	135000.000	91.600	-0.39323	17.010	0.00000
4	2500.000	0.000	0.000	-2.704	19.727	0.00000	0.00000
5	2500.000	25.648	135000.000	69.663	0.000	-25.62934	3.09790
6	2500.000	-34C.174	0.000	0.000	0.000	2.68428	1.20395
7	2500.000	25.030	135000.000	62.453	0.000	-26.32750	51712.453
8	2500.000	-920.779	0.000	0.000	0.000	3.26606	0.000
9	2500.000	25.030	135000.000	0.000	0.000	-32.17405	51277.689
10	2500.000	0.000	0.000	0.000	0.000	0.43691	0.000
FIELD NOT BALANCED		NEW V1 SPEED = 82.49 KTS		FIELD NOT BALANCED		NEW V1 SPEED = 82.49 KTS	
1	2500.000	25.030	135000.000	91.600	0.000	19.750	-0.00003
2	2500.000	0.000	0.000	19.750	0.00000	-1.23843	1.20571
3	2500.000	25.030	135000.000	91.600	-0.39323	17.010	0.00000
4	2500.000	0.000	0.000	-2.704	19.727	0.00000	0.00000
5	2500.000	25.648	135000.000	69.663	0.000	-25.62934	3.09790
6	2500.000	-34C.174	0.000	0.000	0.000	2.68428	1.20395
7	2500.000	25.030	135000.000	62.453	0.000	-26.32750	51712.453
8	2500.000	-920.779	0.000	0.000	0.000	3.26606	0.000
9	2500.000	25.030	135000.000	0.000	0.000	-32.17405	51277.689
10	2500.000	0.000	0.000	0.000	0.000	0.43691	0.000

Table 4-8. Takeoff Calculation Output. (Contd)

6	2500.000	25.000	125000.000	45.661	0.001	0.000	-25.62936	7599.4	27461.118
	-191.474	-191.474	2.000	0.367	0.367	0.001	2.56420	.56374	20372.539
7	2000.000	25.000	175.000	45.494	0.304	0.001	-26.12379	0.025	24547.269
	-1643.751	-1643.751	3.000	2.130	2.130	0.001	3.26471	.59090	16074.749
8	2500.000	25.000	125000.000	45.661	0.001	0.000	-32.17405	0.000	490.000
	17.498	17.498	2.000	0.367	0.367	0.001	-9.53547	0.000	0.000
Flight Takeoff Data									
1	2000.000	25.000	125000.000	45.661	0.001	0.000	-22.20762	1.35530	41456.723
	21.464	21.464	1.000	0.267	0.267	0.001	7.10760	.58616	17329.988
Engine Thrust, RPM = 4000 RPM									
Rotating Speed = 69.86 KTS									
Lift-off Speed = 41.60 KTS									
Static Speed = 74.47 KTS (from DUC Calc and Out)									
Wt to Lift Off									
Gross Wt = 7403.47 lb									
Lift-off Weight = 7403.47 lb									
Wt to Lift Off = 74.47 lb									

Table 4-9. Landing Calculation Output.

SECTION 5

REFERENCES

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2. D. L. Gross, Aircraft Performance Analysis System, GDC-ERR-1453, Convair Division of General Dynamics, December 1969.
3. U.S. Standard Atmosphere, 1962, National Aeronautics and Space Administration, December 1962.
4. Climatic Extremes for Military Equipment, MIL-STD-2104, June 1953.
5. M. B. Eilert "Low Speed Wind Tunnel Test of a 1/20th Scale STOL Tactical Transport Model With Wing Sweep of 25 Degrees Aspect Ratio of 8.0," General Dynamics Corporation GDLST 612-3, (Unpublished).
6. S. Gill, "A Process for the Step-by-Step Integration of Differential Equations in an Automatic Digital Computing Machine," Cambridge Philosophical Society Proceedings, Volume 47, Part 1, January 1951.
7. C. A. Whitney Configuration Definition and Performance of MST Configurations Developed for the STOL Tactical Aircraft Investigation, TN-71-STOL-008, Convair Aerospace Division of General Dynamics, San Diego Operation, November 1971.

APPENDIX I

PROGRAM AND SUBROUTINE SOURCE LISTINGS

The following source listings are contained in this appendix.

<u>Title</u>	<u>Description</u>	<u>Page</u>
MILSTOL	Main Program	I-1
MILSTOL	Overlay Dump Program	I-3
AEQFM	Equations of Motion Subroutine	I-4
AERO1	Aerodynamic Data Subroutine	I-7
ALIN	Linear Equation Function	I-9
ATMOS	Atmospheric Properties Subroutine	I-10
FIND	1-Dimensional Table Lookup Subroutine	I-12
GILL	Integration Subroutine	I-13
GINTG	Integration Driver Subroutine	I-14
HEAD	Page Heading Subroutine	I-15
INTP2	Curve Fitting Subroutine	I-15
KABD	Hyperbolic Curve Fit Solution Subroutine	I-16
LAGRA	Lagranian Interpolation Subroutine	I-16
LANDING	Landing Trajectory Driver Subroutine	I-17
LOOK	3-Dimensional Table Lookup Subroutine	I-25
NWRP2	Newton-Wrapson Iteration Subroutine	I-35
SKIP	Page Eject Subroutine	I-30
SL	Linear Slope Function	I-31
SMLT2	Simultaneous Equation Solution Subroutine	I-32
TAKEOFF	Takeoff Trajectory Driver Subroutine	I-33
THST1	Propulsion Data Subroutine	I-41
TRIM	Aircraft Trimming Subroutine	I-43

C PROGRAM MILSTOL (INPUT,OUTPUT,TAPES=INPUT,TAPES=OUTPUT)
C CDC 6400 SHORT TAKEOFF AND LANDING COMPUTER PROGRAM USING MILITARY
C GROUND RULES
C THIS PROGRAM REQUIRES INPUTS
C THIS PROGRAM CALLS THE FOLLOWING ENTRIES
C SKIP, TAKEOFF, LANDING, AERO1, THST1

INTEGER CARD,PRINT,PAGE,EXSEQ
REAL LIFT,MACH,NU,KTOF,NKTOF

DIMENSION EXSEQ(2),INSEQ(3),WTL(10),HFL(10)

COMMON /LIST1/LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60)
COMMON /LIST2/DELT,D,ALFAR,THRTL,GAMR,MIND,VTF,WT,HF,DT,TIMS,XF,
* FUEL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN
COMMON /LIST3/CL,CD,S,OS,THR,ELTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX,
* C2,O,IMOM,WINCR,CMOMP,QSC,ALMXR,VSP,BW
COMMON /LIST4/FFS,JPOW,TGRS,DWA,THMMOM,THREQ
COMMON /LIST5/SIG,SOUND,NU,TEMR,PAMB,IATM,TEMF,DSODM,DRHO
COMMON /LIST6/RTOD,DTOR,KTOF,FTOK,NKTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ
COMMON /LIST8/INDEX,COEF,GN,GT,AN,AT,AX,AZ,ITRM,VUPPER
COMMON /LIST9/ANS,ANSE,NO,XA,YA,ZA,INDIC,IFLAG,NDER(3),DBOX,DSDY,
* DBDZ,DB2DX,DB2DY,DB2DZ
COMMON /LIST15/TALMX,INT,XEDOT,ZEDOT,XE,ZE,ILOOP,DTIME, IAT,FLIFT,
* OFLP,C4HT,GALMXR
COMMON /GEOM/SHSW,SCR,DDOT,RTB,DTHTH,RWA,DTHWA,DSTMZ,DWLHZ,IYY,
1 XCG,ZCG,CBAR,PFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RHZ,DTMHZ,VTSQ,
2 UHT,WHT,THETR,U,W
COMMON /CONTROL/JFIG,IREV,ISP,NENG
COMMON /LIST99/IERR

DATARTO,,KTOF,NKTOF,RHOZ,RHOZ2,GZ,PZ,TZ/57.2957795+1.600+6076.8++0
1023768924,,PC11884462,32+174649.2116.2218.518.67/

C DEFINITION OF VARIABLES IN NAMELIST MAIN1
C NWT = THE NUMBER OF WEIGHTS IN THE WEIGHT MATRIX
C WTL = THE LIST OF WEIGHTS (LBS.)
C NMF = THE NUMBER OF ALTITUDES IN THE ALTITUDE MATRIX
C MFL = THE LIST OF RUNWAY ALTITUDES (FT.)
C VWF = THE HEADWIND COMPONENT (FEET)
C IATM IS THE INDEX FOR SELECTING ATMOSPHERIC PROPERTIES
C IATM = 0 STANDARD DAY TEMPERATURES (COMPATIBLE WITH US STANDARD
C AND ICAO TEMPERATURES)
* 1 MIL-STO-210A TROPIC TEMPERATURES
* 2 MIL-STO-210A POLAR TEMPERATURES
* 3 MIL-STO-210A HOT TEMPERATURES
* 4 MIL-STO-210A COLD TEMPERATURES
* 5 TEMPERATURE IS SPECIFIED AS +TEMF+ (DEG F)
C INSEQ IS THE SEQUENCE FOR DATA INPUT
C INSEQ = 2 SUBROUTINE SKIP - TWO TITLE CARDS
* 3 SUBROUTINE AERO1 - NAMELIST AERT1
* 4 SUBROUTINE THST1 - NAMELIST THY1
* 5 SUBROUTINE TAKEOFF - NAMELIST TAKEOF1
* 6 SUBROUTINE LANDING - NAMELIST LAND1
* 7 TERMINATES READING INPUTS AND BEGINS EXECUTION
* 8 STOP - END OF JOB

C EXSEQ IS THE EXECUTION SEQUENCE (THE NUMBERING SEQUENCE IS THE
C SAME AS INSEQ)
C EXAMPLES - INSEQ=2,5,3,4,7, CAUSES INPUTS TO BE READ BY
C SUBROUTINES SKIP,TAKEOFF,AERO1,THST1 IN ORDER AND THEN
C EXECUTE THE JOB
C EXSEQ=5,8, EXECUTES SUBROUTINE TAKEOFF AND THEN CALLS
C STOP

NAMELIST/MAIN/NWT,WTL,NMF,,FL,VVK,IATH,TEMP,INSEQ,EXSEQ

```
CARD=5
PRINT=6
IDATE=M10RF(31B)
LIMIT=55
DTOR=1./RTOD
FTOK=1./KTOF
FTONM=1./NMTOF
PAGE=1
1 IN=1
READ(CARD,MAIN)
WRITE(PRINT,MAIN)
1=1
5 INP=INSEQ(1)
GO TO(99,20,30,40,50,60,150+160)+IND
20 CALL SKIP
GO TO 90
30 CALL AERO1
GO TO 90
40 CALL THST1
GO TO 90
50 CALL TAKEOFF
GO TO 90
60 CALL LANDING
GO TO 90
99 WRITE(PRINT,1000)
1000 FORMAT(1H1,10X,4CHERROR IN NAMELIST 'MAIN', INSEQ OR EXSEQ
      STOO
      GO TO 110) GO TO 140
      1=1
      GO TO 5
150 11=1
      IN = 2
151 1EX=EXSEQ(111)=4
      DO 152 J=1,100F
      DO 152 K=1,100T
      MFMFL(J,K)
      CALL ATMOS
      VVK=VVK*ZTOF/SCOT(SIG)
      WTAVL(K)
      IFD=0
      INP=EXSEQ(111)
      GO TO (150,60+1,160)+1EX
140 CONTINUE
152 CONTINUE
152 CONTINUE
      11+1=1
      GO TO 151
150 WRITE(PRINT,1501)
1501 FORMAT(1H1,10X,10ENS OF JOB)
      STOO
      EXIT
```

PROGRAM MILSTOL (INPUT,OUTPUT,TAPES=INPUT,TAPE6=OUTPUT)

C
C CPC 6400 DUMP OVERLAY PROGRAM FOR 'MILSTOL'
THE DUMP IS A FLOATING POINT NAMELIST PRINTOUT

INTEGER CARD,PRINT,PAGE,EXSEQ
REAL LIFT,MACH,NU,KTOF,NMTOF

COMMON /LIST1/LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60)
COMMON /LIST2/DELTD,ALFA,THR,THR,THR,THR,THR,THR,THR,THR,THR,
* FUEL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN
COMMON /LIST3/CL,CD,S,QS,THR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX,
* CZ,O,IMOM,WINCR,CMODP,OSC,ALMXR,VSF,BW
COMMON /LIST4/FFS,JPOW,TGROS,DWA,THMOM,THREQ
COMMON /LIST5/SIG,SOUND,NU,TEMA,PAMB,IATM,TEMF,DSODH,DRHO
COMMON /LIST6/RTOD,DTOR,KTOF,FTOK,NMTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ
COMMON /LIST8/INDEX,COEF,GN,GT,AN,AT,AX,AZ,ITRM,VUPPER
COMMON /LIST9/ANS,ANS2,ND,XA,YA,ZA,INDIC,IFLAG,NOER(3),DBDX,DBDY,
* DBDZ,DB2DX,DB2DY,DB2DZ
COMMON /LIST15/IALMX,INT,XEDOT,ZEDOT,XE,ZE,ILOOP,DTIME, IAT,FLIFT,
IDFLP,CANT,GALMXR
COMMON /LGEOM/SHSW,SCR,QDOT,RTM,DTMTH,RWA,DTMWA,DSTMZ,DLMHZ,IVY,
1 XCG,ZCG,CBAR,PFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RH2,DTMHZ,VTSQ,
2 UDOT,WDOT,THETR,U,W
COMMON /CONTROL/JFIG,IREV,ISP,NENG
COMMON /LIST99/IERR

NAMELIST/DUMP/LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DFLP,
1 DELTD,ALFA,THR,THR,THR,THR,THR,THR,THR,THR,
2 FUEL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN,CANT,GALMXR
3 ,CL,CD,S,QS,THR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX,
4 CZ,O,IMOM,WINCR,CMODP,OSC,ALMXR,VSF,BW
* ,FFS,JPOW,TGROS,DWA,THMOM,THREQ
5 ,SIG,SOUND,NU,TEMA,PAMB,IATM,TEMF,DSODH,DRHO
6 ,RTOD,DTOR,KTOF,FTOK,NMTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ
7 ,INDEX,COEF,GN,GT,AN,AT,AX,AZ,ITRM,VUPPER
8 ,ANS,ANS2,ND,XA,YA,ZA,INDIC,IFLAG,NOER ,DBDX,DBDY,
1 DBDZ,DB2DX,DB2DY,DB2DZ,IALMX,INT,XEDOT,ZEDOT,XE,ZE,ILOOP,DTIME,
2 IAT,FLIFT ,SHSW,SCR,QDOT,RTM,DTMTH,RWA,DTMWA,DSTMZ,DLMHZ,IVY,
3 XCG,ZCG,CBAR,PFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RH2,DTMHZ,VTSQ,
4 UDOT,WDOT,THETR,U,W,JFIG,IREV,ISP,IERR

WRITE(6,0UND)
STOP
END

C SUBROUTINE AEQFM J
 C 6400 SUBROUTINE FOR CALCULATING ACCELERATIONS. J
 C J
 C THIS SUBROUTINE CALLS FOR THE FOLLOWING ENTRIES. J
 C THST1, AERO2, TRIM J
 C J
 C ALL INDEX OPTIONS ASSUME WEIGHT AND ALTITUDE ARE SPECIFIED) J
 C ALL EXCEPT 3 ASSUME GAMR SPECIFIED. J
 C ALL EXCEPT 6 ASSUME POWER SETTING SPECIFIED. J
 C ALL EXCEPT 7 ASSUME VELOCITY SPECIFIED. J
 C GN AND GT ARE RESPECTIVELY THE NORMAL AND TANGENTIAL LOAD FACTORS J
 C INDEX = 1 FOR CALCULATING GROUND ACCELERATIONS(GIVEN ALFAR, GAMR, J
 C AND COEF). J
 C INDEX = 2 FOR CALCULATING AT AND AN(GIVEN ALFAR, GAMR). J
 C INDEX = 3 FOR CALCULATING ALFAR AND GAMR(GIVEN GN AND GT). J
 C INDEX = 4 FOR CALCULATING ALFAR AND AN(GIVEN GAMR AND GT). J
 C INDEX = 5 FOR CALCULATING ALFAR AND AT(GIVEN GAMR AND GN). J
 C INDEX = 6 FOR CALCULATING ALFAR,THRTL. (GIVEN GAMR,GN,GT). J
 C INDEX = 7 FOR CALCULATING ALFAR,VTF(GIVEN GAMR,GN,GT). J
 C J
 C INTEGER CARD,PRINT,PAGE J
 C AFAL,LIFT,MACH,NU,KTOF,NMTOF,IYY J
 C J
 DIMENSION SA(3),SV(6),SPV(6),ST(3),JA(3),JV(3),A(6),V(6),PV(6),T(6) J
 C J
 COMMON /LIST1/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60) J
 C J
 COMMON /LIST2/ DELTD,ALFAR,THRTL,GAMR,HIND,VTF,WT,NF,DT,TIMS,XF,FU J
 C FFL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN J
 COMMON /LIST3/ CL,CD,S,OS,THR,ALTHR,CLMAX,AR,CLAR,CHACC,ALPHD,CX, J
 ICZ,O,IMOM,WINCR,CHDMR,QSC,ALMXR,VSF,BW J
 COMMON /LIST4/ FFS,JPOW,TGROS,DWA,TNMOM,THREQ J
 COMMON /LIST5/ SIG,SOUND,NU,TEMR,РАМ,ТАТН,TEMP,DSOON,DRHO J
 COMMON /LIST6/ RTOD,OTOR,KTOF,FTOK,NMTOF,FTUNM,RHOZ,RHOZ2,GZ,PZ,TZ J
 COMMON /LIST8/ INDEX,COEF,GN,GT,AN,AT,AXE,AZE,ITRM,VUPPEQ J
 COMMON /LGEOM/ CHSW,SCR,QQOT,RTN,DTMTH,RVA,DTMHA,DTMHZ,DTLHZ,IYY,X J
 ICG,ZCG,CRAN,NFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RHZ,DTMHZ,VTSG,QQOT, J
 ZPOT,THTR,U,W J
 COMMON /LIST99/ IERR J
 C EQUIVALENCE (SA(1),QCOOT), (SA(2),ACN), (SA(3),ACT), (SV(1),DELYD) J
 C J
 DATA ST,SPV/,0003.2*,0002.,2.,0034906584,-.02.,0034906584,,2,0,/ J
 C J
 RFCRN=GZ/WT J
 DNTS=RHOZ2*S1GS J
 K=-1 J
 AV=TPC Q
 DUTK=Q,024* SOUND J
 NSTEP=0 J
 C J
 C DAT SUBSCRIPTS FOR A,V,PV,T. J
 C J
 I=1 J
 IF (IMON,EO,0) GO TO 10 J
 JA=1*I J

```

JV(I)=1
IF (ITRM.EQ.2) JV(I)=5
IF (INDEX.LT.3) GO TO 50
I=I+1
GO TO 20
10 IF (INDEX.LT.3) GO TO 100
20 JA(I)=2
IF (INDEX.EQ.4) JA(I)=3
JV(I)=2
IF (INDEX=4) 50,50,30
30 IF (INDEX.NE.6) GO TO 40
I=I+1
JA(I)=3
JV(I)=3
JPOW=3
CALL THST1
THRNP=THRTL
JPOW=5
GO TO 50
40 IF (INDEX.EQ.7) NVSTP=0
50 NSOL=I

C      STORE VALUES OF INDEPENDENT VARIABLES (V), PERTURBATION
C      INCREMENTS (PV) AND TOLERANCES (T).
DO 60 I=1,NSOL
J=JV(I)
V(I)=SV(J)
PV(I)=SPV(J)
J=JA(I)
60 T(I)=ST(J)

C      START CONVERGENCE LOOP.

    IF (INDEX=2) 100,100,70
70 AGT=GT
AGN=GN-1.
IF (INDEX.NE.6) ITRM=1
IF (INDEX=4) 110,80,90
80 AGN=0.0
GO TO 110
90 IF (INDEX.EQ.5) AGT=0.0
GO TO 110
100 AGT=0.0
AGN=0.0
110 IF (INDEX.NE.7) GO TO 120
QS=RHOS*VTF*VTF
QSC=QS*CBAR
MACH=VTF/SOUND
120 ALTHR=ALFAR-WINCR+THIR
SINTH=SIN(ALTHR)
COSTH=COS(ALTHR)
CALL THST1
CALL AERO2
TMIND=TGROS*COSTH-DRAG-DWA
IF (INDEX.NE.3) GO TO 130
SNGAM=TMIND/WT-AGT
GAMR=ASIN(SNGAM)
GO TO 140
130 SNGAM=SIN(GAMR)
140 CSGAM=COS(GAMR)

```

```

FLIFT=LIFT+TGROS*5*INTH-WT*CSGAM
AN=FLIFT*RECPM
IF (INDEX-1) 150,150,170
150 IF (FLIFT) 160,170,170
160 FRICT=COEF*FLIFT
GO TO 180
170 FRICT=0.0
180 FTHST=TMIND+FRICT-WT*SNGAM
AT=FTHST*RECPM
ACN=AN/GZ-AGN
ACT=AT/GZ-AGT
IF (IMOM.EQ.0) GO TO 200
IF (ITRM.EQ.0) GO TO 190
ANGLE=ALFAR-WINCR
THETR=ANGLE+GAMR
SINAL=SIN(ANGLE)
COSAL=COS(ANGLE)
U=VTF*COSAL
W=VTF*SINAL
190 UDOT=AN*SINAL+AT*COSAL-Q*W
WDOT=AT*SINAL-AN*COSAL+Q*U
ALPHD=(U*WDOT-W*UDOT)/VT50
CMQ=-13,137
CMALD=-11.94252*(.4008279-7.523412/(ALFAR*RTOD-25.84259)**2)
A1=0.5*CBAR/VTF
CMDMP=A1*(CMQ*Q+CMALD*ALPHD)
QCDOT=(THMOM+(CMACG+CMDMP)*OSC)/I/Y
200 IF (ITRM.EQ.0) GO TO 300

C      STORE CURRENT VALUES OF ACCELERATIONS (A).
DO 210 I=1,NSOL
J=JA(I)
210 A(I)=SA(J)
C      CONVERGE VALUES OF (A) BY VARYING VALUES OF (V).
CALL TRII(NSOL,A,V,PV,T,K)
IF (K=NSOL) 230,230,220
220 IF (INDEX.NE.7) 290,250
C      STORE RESET VALUES OF INDEPENDENT VARIABLES.
230 NSTEP=NSTEP+1
IF (NSTEP.GT.33) GO TO 280
C      RESET VALUES OF (V).
DO 240 I=1,NSOL
J=JV(I)
240 SV(J)=V(I)
GO TO 110
250 IF (ABS(ACT).LE.ST(3)) GO TO 290
IF (NVSTP.GT.0) GO TO 270
IF (ACT.LT.0.0) GO TO 270
260 VTF=VTF+DVTF
NSTEP=C
K=-1
GO TO 110
270 DVTF=ACT*DVTF/(ACT-ASAV)
ASAV=ACT
NVSTP=NVSTP+1
IF (NVSTP.GT.12) GO TO 280
GO TO 260
280 IERR=3
290 ITRM=0
300 QDOT=QCDOT
RCF=VTF*SNGAM
AXE=AT*CSGAM-AN*SNGAM
AZE=AN*CSGAM+AT*SNGAM
RETURN

END

```

C SUBROUTINE AERO1
 C 6400 FORTRAN IV PROGRAM TO STORE AND RETRIEVE AERODYNAMIC DATA
 C FOR USE WITH TABULATED AERODYNAMIC DATA
 C CL AND CD = F(ALPHA,THRUST COEFFICIENT,FLAP DEFLECTION)

 C THIS PROGRAM CALLS THE FOLLOWING SUBROUTINES.
 C KABD
 C LOOK

 INTEGER CARD,PRINT,PAGE
 REAL LIFT,KTOF,MACH,NU,NMTOF,IYY

 DIMENSION XC(15),YC(5),ZC(5),CLA(375),CDA(375)

 COMMON /LIST1/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,IDATE,HD(60)
 COMMON /LIST2/ DELTD,ALFAR,THRTL,GAMR,HIND,VTF,WT,HF,DT,TIMS,XF,FU
 IEL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN
 COMMON /LIST3/ CL,CD,S,QS,THIR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX,
 ICZ,Q,IMOM,WINCR,CMDMP,QSC,ALMXR,VSF,BW
 COMMON /LIST4/ FFS,JPOW,TGROS,DWA,THMOM,THREQ
 COMMON /LIST5/ SIG,SOUND,NU,TEMR,PAMB,IATM,TEMP,DSODH,DRHO
 COMMON /LIST6/ RTOD,DTOR,KTOF,FTOK,NMTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ
 COMMON /LIST8/ INDEX,COEF,GN,GT,AN,AT,AX,AZ,ITRM,VUPPER
 COMMON /LIST9/ ANS,ANS2,ND,X,Y,Z,INDIC,IFLAG,NDER(3),DBDX,DBDY,
 * DBDZ,DB2DX,DB2DY,DB2DZ
 COMMON /LIST15/ IALMX,INT,XEDOT,ZEDOT,XE,ZE,ILOOP,DTIME,IAT,FLIFT,
 IDFLP,C4HT,GALMXR
 COMMON /LGEO/ SHSW,SCR,QDOT,RTH,DTHTH,RWA,DTHWA,DSTHZ,DWLHZ,IYY,X
 1CG,ZCG,CBAR,PFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RHZ,DTHHZ,VTSQ,UDOT,
 2WDOT,THETR,U,W
 COMMON /CONTROL/ JFIG,IREV,ISP,NENG
 COMMON /LIST99/ IERR

 C DEFINITION OF VARIABLES IN NAMELIST 'AERT1'
 C S = WING REFERENCE AREA.
 C BW = WING SPAN
 C C4HT = HEIGHT OF THE QUARTER CHORD ABOVE THE GROUND (FT)
 C GALMX = ANGLF OF ATTACK FOR GROUND CONTACT (DEG)
 C ALPMX = MAXIMUM ALLOWABLE ANGLE OF ATTACK - USUALLY A CL LIMIT
 C (DEG)
 C ACLMD = STALL ANGLE OF ATTACK (DEG)
 C FFP = EQUIVALENT FLAT PLATE AREA OF ADDITIONAL DRAG ITEMS (SQ FT)
 C WINCD = WING INCIDENCE(DEG)
 C DCLSP = INCREMENTAL LIFT COEFFICIENT DUE TO LIFT DUMPERS
 C DCDSP = INCREMENTAL DRAG COEFFICIENT DUE TO LIFT DUMPERS
 C EODCL = INCREMENTAL LIFT COEFFICIENT DUE TO ENG OUT CONTROLS
 C EODCD = INCREMENTAL DRAG COEFFICIENT DUE TO ENG OUT CONTROLS
 C NX,NY,NZ ARE THE NUMBER OF XC,YC,ZC
 C XC = THE LIST OF ANGLES OF ATTACK (DEG)
 C YC = THE LIST OF THRUST COEFFICIENTS
 C ZC = THE LIST OF FLAP DEFLECTIONS (DEG)
 C CLA = LIFT COEFFICIENT AS A FUNCTION OF (ALPHA,CT,FLAP DEFLECTION)
 C CDA = DRAG COEFFICIENT AS A FUNCTION OF (ALPHA,CT,FLAP DEFLECTION)
 C JFIG = 1 FOR MECHANICAL FLAPS PLUS VECTORED THRUST
 C 2 FOR EXTERNALLY BLOWN FLAPS

C 3 FOR INTERNALLY BLOWN FLAPS

```
NAMELIST /AERT1/ S,BW,JFIG,C4HT,GALMX, ALPMX,ACLMD,FBP,WINCD, PRE
1 NX,XC,NY,YC,NZ,ZC,CLA,CDA,DCLSP,DCDSP,EODCL,EODCD

C READ INPUTS.

IF (IN.NE.1) GO TO 20
READ (CARD,AERT1)
WRITE (PRINT,AERT1)
WINCR=WINCD*DTOR
GALMXR=GALMX*DTOR
ALMXR=DTOR*ALPMX
ALPHD = ACLMD*DTOR
ND = 1
II = 0
CDAP = FBP/S
RETURN PRE

20 RHOS=RHOZ2*SIG*
IF (VTF .LE.1.0) II=0
QS = RHOS*VTF*VTF
X = ACLMD
IF (II.EQ.0) GO TO 21
IF(JFIG.LE.2) GO TO 23
Y=THMOM/QS
GO TO 22
23 Y = TGROS/QS
GO TO 22
21 Y = 0
22 Z = DFLP
CALL LOOK(NX,XC,NY,YC,NZ,ZC,CLA,CDA)
CLMAX = ANS
IF(NENG.EQ.2) CLMAX=CLMAX+EODCL
IF (II.GT.0) RETURN
II = 1
VSF=SQRT(WT/(CLMAX*RHOS))
RETURN

ENTRY AERO2
60 ALTHR = ALFAR-WINCR+THIR
ALFAD = ALFAR#RTOD
IF(VTF.LE.1.0.OR.IREV.GT.0) GO TO 61
IF(JFIG.LE.2) GO TO 65
CT = THMOM/QS
GO TO 62
65 CT=TGROS/QS
GO TO 62
61 CT = 0.00
62 X = ALFAD
Y = CT
Z = DFLP
CALL LOOK(NX,XC,NY,YC,NZ,ZC,CLA,CDA)
IF(JFIG.EQ.2.AND.IREV.EQ.0) GO TO 72
IF(VTF.LE.1..AND.JFIG.EQ.3.AND.IREV.EQ.0) GO TO
CL = ANS
CD = ANS2
IF(ISP.GT.0) GO TO 66
IF(NENG.NE.2) GO TO 64
CL = CL+EODCL
CD = CD+EODCD
```

```

GO TO 64
66 CL = CL+DCLSP
CD = CD+DCDSP
64 CD = CD+CDBP
LIFT=CL*QS
DRAG=CD*QS
RETURN
63 LIFT = THMOM*SIN(ALFAR+DFLP#DTOR)
DRAG = THMOM*COS(ALFAR+DFLP#DTOR)
RETURN
72 CL = ANS-CT*SIN(ALTHR)
IF (VTF .LE. 1.0) GO TO 73
CD = ANS2+CT*COS(ALTHR)
GO TO 74
73 CD = ANS2+CT*COS(ALTHR)
74 CD = CD+CDBP
IF (ISP.GT.C) GO TO 75
IF (NENG.NE.2) GO TO 80
CL = CL+EODCL
CD = CD+EODCD
GO TO 80
75 CL = CL+DCLSP
CD = CD+DCDSP
80 LIFT=CL*QS
DRAG=CD*QS
RETURN
END

```

```

FUNCTIONALIN(I,X,Y,XA)

DIMENSION X(1),Y(1)

ALIN = Y(I)+(XA-X(I))*(Y(I+1)-Y(I))/(X(I+1)-X(I))
RETURN

END

```

SURROUNTING ATMOS
 C 6400 FORTRAN ATMOSPHERIC SUBROUTINE WITH MIL STD 210A TEMPERATURE OPTIONS.
 C
 C THIS SUBROUTINE CALLS FOR THE FOLLOWING ENTRIES.
 C KABD,DKABD
 C INDEX IATM, SET IN THE MAIN PROGRAM, SELECTS THE TEMPERATURE OPTION.
 C IATM = 0, FOR STANDARD TEMPERATURES
 C IATM = 1 MIL STD 210A TROPIC TEMPERATURES.
 C IATM = 2 MIL STD 210A POLAR TEMPERATURES.
 C IATM = 3 MIL STD 210A HOT TEMPERATURES.
 C IATM = 4 MIL STD 210A COLD TEMPERATURES.
 C IATM = 5 TEMPERATURE IS INPUT AS TEMF

INTEGER CARD,PRINT,PAGE
 REAL LIFT,NU,MACH

DIMENSION TROPIC(15),POLAR(20),HOT(20),COLD(35)

```

COMMON /LIST1/LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,IDATE,HD(60)
COMMON /LIST2/DELT0,ALFAR,THRTL,GAMR,HIND,VTF,WT,HF,DT,TIMS,XF,
* FUEL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN
COMMON /LIST5/SIG,SOUND,NU,TEMR,PAMB,IATM,TEMF,DSODH,DRHC
DATA NTROPC,NPOLAR,NHOT,NCOLD/3,4,4,7/, (TROPIC(I),I=1,15)/
1 -84270,12,62808,804,548,14631,, 0039108943,53595,,-215803,01,
2 94397,625,233,43864,, 0C2033033L,69620,, 453,86956,67598,227,
3 289,9406,0,0013433339,10000L,/(POLAR(I),I=1,20)/220,31153,
4 -1058,4386, 443,77985, 0,0031011192, 3243,, 1623,9492, 15111,866,
5 455,6985, -5,1608824E-04, 9882,, 15029,377, 39599,146, 478,47166,
6 -0,002800841, 30065,, 3b63,7771, 13319,676, 400,38921,
7 -2,5384826E-04, 86C92,/(HOT(I),I=1,20)/-196560,19, 55620,773,
8 559,15407, -0,0039742099, 39400,,-109942,52, 73731,986,
9 398,98426, 3,172946E-04, 50400,,-123,23365, 47876,697, 410,41972,
* 1,8486342E-04, 66400,, 10388998, -63820,346, 260,37596,
1 0,0012429502, 170000,/(COLD(I),I=1,35)/-48393,349, 10737,404,
2 395,18101, 0,012984173, 3311,, 0,0, 1,0, 444,688, 0,0, 10744,,
3 627229540,, 381783,16, 2121,0792, 0,00131G1285, 30715,, 0,0, 1,0,
4 374,688, 0,0, 42377,,-1609,4722, 51071,814, 597,11641,
5 -0,0052531685, 50583,, 0,0, 1,0, 334,688, 0,0, 61087,,
6 -50710058,, -31326,366, 1046,3219, -0,0026667396, 73055,/

```

NAMELIST/ATM1/NTHOPC ,TROPIC,NPOLAR,POLAR,NHOT,HOT,NCOLD,COLD

```

IF((N-1)5,1,5
1 WRITE(PRINT,ATM1)
RETURN

```

C STANDARD ATMOSPHERE

```

5 IF(HF,GE,36089,239)GO TO 10
PAMB = 2116,2218*11,-,68755E-36E-05*HF)**5,2558761
IFI IATM,GT,01GO TO 15
TEMR = 1,8*1288,15-,0019812*HF)
GO TO 36
10 IF(HF,GE,65616,798)GO TO 11
PAMB = 472,68164*EXP(1,7J45725-,4806342*PE-04*HF),
IFI IATM,GT,01GO TO 15

```

TFMR = 399.97
GO TO 30
11 PAMB = 114.3457/(1.9076852+14068774E-03*HF)**34.163194
IF(IATM.GT.0)GO TO 15
TFMR = 1.8*(196.654+.0003048*HF)
GO TO 30
15 GO TO(16,1000,2000,95,261,IATM)

C TROPICAL ATMOSPHERE TEMPERATURES.

16 IF(HF.GT.100000.)GO TO 25
CALL KABD(INTROPC,MP,TEMR,TROPIC)
GO TO 30
25 TFMR = 424.27
GO TO 30

C POLAR ATMOSPHERE TEMPERATURES.

1000 IF(HF.GE.86092.)GO TO 1130
CALL KABD(INPOLAR,MP,TEMR,POLAR)
GO TO 30
1130 TFMR = 378.27
GO TO 30

C HOT ATMOSPHERE TEMPERATURES.

2000 IF(HF.GT.100000.)GO TO 2120
CALL KABD(INHOT,MP,TEMR,HOT)
GO TO 30
2120 TEMR = 448.07
GO TO 30

C COLD ATMOSPHERE TEMPERATURES.

95 IF(HF.GT.100000.)GO TO 170
CALL KABD(INCOLD,MP,TEMR,COLD)
GO TO 30
170 TFMR = 355.77
GO TO 30
26 TEMR = TEMF+659.67
30 SIG = .24509246*PAMB/TEMR
TFMF = TEMR-659.67
TFMK=TEMR/1.8
SOLIND=65.770350*SORT(TEMR)
NU = .1261125E-04*SORT(TEMR)/(SIG*(1.+110.4/TEMR))
RETURN
END

```

C      SUBROUTINE FIND(N,X,Y,XC,YC)
C      CDC 6400 SUBROUTINE WHICH PERFORMS A LAGRANIAN INTERPOLATION
C      ON A ONE DIMENSIONAL ARRAY. IF THE ARGUMENT IS OUTSIDE OF THE
C      RANGE, A LINEAR EXTRAPOLATION IS MADE.

C      THIS SUBROUTINE CALLS THE FOLLOWING ENTRIES
C      INTP2

C      N-      THE NUMBER OF X,Y POINTS IN THE ARRAY
C      X-      THE ARGUMENT FOR INTERPOLATING
C      Y-      THE SOLUTION
C      XC-     THE ARGUMENT LIST
C      YC-     THE DEPENDENT VARIABLE LIST

DIMENSION XC(20),YC(20)

INTEGER CARD,PRINT,PAGE

COMMON/LIST1/LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60)

IF(N.LT.4) GO TO 50
I=1
N=N-1
DO 10 I=1,N
IF(X.GE.XC(1).AND.X.LE.XC(I+1)) GO TO 15
10 CONTINUE
GO TO 50
15 IF(X.NE.XC(1)) GO TO 20
Y=YC(1)
RETURN
20 IF(X.NE.XC(I+1)) GO TO 25
Y=YC(I+1)
RETURN
25 IF(I.GT.2) GO TO 30
I=1
GO TO 45
30 IF(I.LT.N-1) GO TO 35
I=N-3
GO TO 45
35 I=I-1
45 NX=I+3
CALL INTP2(NX,XC,YC,X,Y,A,B,C,D)
RETURN
50 IF(X.LT.XC(1)) I=1
IF(X.GT.XC(N)) I=N
Y = ALIN(I,XC,YC,X)
RETURN
END

```

SUBROUTINE GILL(YDOT,Y,DUM0,ILOOP,DTIME)

C THIS IS AN INTEGRATION SUBROUTINE. TO EXECUTE AN INTEGRATION STE U
C REQUIRES FOUR PASSES WITH ILOOP SET TO 2 THROUGH 5. THE FIRST TIME U
C SUBROUTINE IS USED. THE FIRST PASS IS MADE WITH ILOOP SET EQUAL TO U
C ALL VARIABLES BEING INTEGRATED MUST BE CALLED IN EACH PASS BEFORE U
C GOING ON TO THE NEXT PASS. U

```
(Y=YDOT*DTIME
0=DUM0
GO TO (10,20,30,40,50), ILOOP
10 Q=0.
C=1./SQR(2.)
CMINUS=1.-C
CPLUS=1.+C
20 R=.5*DY-Q
Q=3.*R-.5*DY+Q
GO TO 60
30 R=CMINUS*(DY-Q)
Q=Q+3.*R-CMINUS*DY
GO TO 60
40 R=CPLUS*(DY-Q)
Q=Q+3.*R-CPLUS*DY
GO TO 60
50 R=(DY-2.*Q)/6.
Q=Q+3.*R-.5*DY
60 Y=Y+R
DUM0=0
RETURN
END
```

SUBROUTINE GINTG
 6400 FORTRAN SUBROUTINE WHICH INTEGRATES ALTITUDE,R/C AND ATTITUDE
 AND/OR GROUND SPEED, DISTANCE
 OR GROUND SPEED, DISTANCE AND ATTITUDE
 THIS PROGRAM CALLS THE FOLLOWING SUBROUTINES:
 AEOPM,ATMOS,GILL
 INTEGER CARD,PRINT,PAGE
 REAL LIFT,KTOF,MACH,NU,NMTOF,IYV
 COMMON /LIST1/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60) AI
 COMMON /LIST2/ DELTD,ALFAR,THRTL,GAMR,HIND,VTF,WT,HP,DT,TIMS,XF,FU AI
 IFL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN AI
 COMMON /LIST3/ CL,CD,S,OS,THIR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX, AI
 IC,ACM,WINLR,CDMP,QSC,ALMXR,VSF,BW AI
 COMMON /LIST4/ FFS,JPOW,TGRDS,DWA,THMOM,THREQ AI
 COMMON /LIST5/ SIG,SOUND,NU,TEMN,PAMB,IAFM,TEMP,DSODH,DRHO AI
 COMMON /LIST6/ RTOD,DTOR,KTOF,FTOK,NMTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ AI
 COMMON /LIST8/ INDEX,COFF,GN,GT,AN,AT,AXE,AZE,ITRM,VUPPER AI
 COMMON /LIST15/ IALMX,INT,XEDOT,ZEDOT,XE,ZE,ILOOP,OTIME,IAT,FLIFT, AI
 IDPLP,CANT,GALMXD AI
 COMMON /LGEOM/ SMSW,SCR,UDOT,RTH,DTMTH,RWA,DTMWA,DSMHZ,DWLHZ,IYV,X AI
 ICG,ZCG,CBAR,PFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RMZ,DTMHZ,VTSD,UDOT, AI
 ZWDOT,THETR,U,W AI
 10 IF (XEDOT) 30,20,30 AI
 20 GAMR=0.0 AI
 GO TO 40 AI
 30 GAMR=ATAN(ZEDOT/XEDOT) AI
 40 VTSD=XEDOT*ZEDOT+ZEDOT*ZEDOT AI
 VTF=SQRT(VTSD) AI
 ALFAR=THETR-GAMR+WINCQ AI
 IF (IALMX) 60,60,50 AI
 50 ALFAR=ALMXR AI
 O=(XEDOT*ZEZOT-ZEDOT*XEZOT)/VTSD AI
 60 CALL ATMOS AI
 MACH=VTF/SOUND AI
 OS=RHOZ2*SIG+S*VTSD AI
 CALL AEOPM AI
 XFZOT=AXE AI
 TZZOT=AZE AI
 GO TO (70,70,70,70,80), 11,000 AI
 70 TIME=TIMS+,S9DT,NE AI
 80 XZDGT=XEDOT-VWF AI
 CALL GILL(XGDOT,XE,OXE,ILOOP,OTIME) AI
 CALL GILL(XE2DT,XEDOT,OXE2,ILOOP,OTIME) AI
 IF (INT=2) 110,100,90 AI
 90 CALL GILL(ZEDOT,ZE,OZE,ILOOP,OTIME) AI
 CALL GILL(ZE2DT,ZEDOT,OZE2,ILOOP,OTIME) AI
 100 CALL GILL(0,THETR,OTH,ILOOP,OTIME) AI
 110 GO TO (120,130,130,130,140), 1LOOP AI
 120 ILOOP=3 AI
 GO TO 10 AI
 130 ILOOP=ILOOP+1 AI
 GO TO 10 AI
 140 ILOOP=2 AI
 RETURN AI
 END AI

SUBROUTINE HEAD(NL)	AK
INTEGER CARD,PRINT,PAGE	AK
DIMENSION ID(10),HP(10),NL(8)	AK
COMMON /LIST/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60)	AK
DO 20 I=1,4	AK
J=2*I-1	AK
IF (MOD(I,2).NE.0) WRITE (PRINT,30)	AK
30 FORMAT (1H 1	AK
RECODE (10,40,NL(J)) ID	AK
40 FORMAT (5I2)	AK
DO 10 K=1,10	AK
KK=ID(K)	AK
10 HP(K)=HD(KK)	AK
WRITE (PRINT,50) HP	AK
50 FORMAT (12X,10(2X,A10))	AK
20 CONTINUE	AK
LINE=LINE+6	AK
RETURN	AK
END	AK

SUBROUTINE INTP2(NX,X,Y,XC,YC,A,B,C,D)

C 6400 FORTRAN 3RD DEGREE POLYNOMIAL INTERPOLATION SUBROUTINE.
C ENTRY WITH SUBSCRIPTED X AND Y DATA.

DIMENSION X(1), Y(1)

```

I = NX-3
10 AL = (Y(1)-Y(1+1)+Y(1+2))/((X(1)-X(1+1))
B = (AL-(Y(1)-Y(1+2))/((X(1)-X(1+1))-X(1+2)))/((X(1+1)-X(1+2))-
A = (BZ-AL-(Y(1)-Y(1+3))/((X(1)-X(1+3)))/((X(1+1)-X(1+3)))/((X(1+2)-
*BZ+3)))
G0 = X(1)/((X(1)-X(1+1)))
B = BZ-A*(G0+A*(X(1+2)))
C = AL-A*(X(1)-X(1+1))+B*(G0-A)
D = Y(1)-((A*X(1)+B*X(1+1)+C*X(1+2))+D)*G0
YC = ((A*X(1)+B*X(1+1)+C*X(1+2))+D)*G0
D=0
END

```

```

C      SUBROUTINE KABD(NFITS,XC,YC,X)
C      6400 FORTRAN KABD EVALUATION PROGRAM.          X
C
C      NFITS IS THE NUMBER OF CURVE FITS STRUNG TOGETHER FOR THE   X
C      PARTICULAR VARIABLE.                                     X
C
C      INTEGER CARD,PRINT,PAGE                           X
C
C      COMMON /LIST1/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,ND(60) X
C      COMMON /LIST99/ IERR                                     X
C
C      DIMENSION X(50)                                     X
C
C      IERR=0                                         X
C      I=1                                         X
C      10 IF (XC-X(I+4)) .GE. 20.20.30                X
C      20 YC=X(I)/(XC-X(I+1))+X(I+2)+X(I+3)*XC      X
C      RETURN                                         X
C      30 I=I+5                                         X
C      IF (I.LE.5*NFITS) GO TO 10                      X
C      WRITE (PRINT,40) NFITS,XC,X(I-1)                 X
C      IERR=1                                         X
C      RETURN                                         X
C
C      40 FORMAT (5X,35H UPPER LIMIT OF X EXCEEDED.  NFITS=.13.5H, XC=.E12.5 X
C      1.9H, X(I+4)=.E12.5)                            X
C      END                                           X
C
C      SUBROUTINE LAGR4(X,Y,INDEX)                      Y
C      6400 FORTRAN SUBROUTINE WHICH DOES A FOUR POINT LAGRANGIAN INTERPO Y
C
C      DIMENSION X(5),Y(5),DX(5)                         Y
C
C      IF (INDEX.EQ.30+10+30)                           Y
C      10 INDEX1=INDEX+1                                Y
C      K=0                                         Y
C      DO 20 I=1,4                                     Y
C      I=I+1                                         Y
C      DO 20 J=1,3                                     Y
C      J=J+1                                         Y
C      DX(I)=X(I)-X(J)                               Y
C      20 CONTINUE                                     Y
C      P0002=DX(2)/DX(5)+DX(3)/DX(6)+DX(4)/DX(7)    Y
C      P0003=DX(1)/DX(5)+DX(3)/DX(6)+DX(4)/DX(9)    Y
C      P0004=DX(1)/DX(6)+DX(2)/DX(8)+DX(3)/DX(10)   Y
C      P0005=DX(1)/DX(7)+DX(2)/DX(9)+DX(3)/DX(10)   Y
C      30 Y(1)=Y(2)+P0002*Y(5)+P0003*Y(6)+P0004*Y(9)+P0005  Y
C      RETURN                                         Y
C      END                                           Y

```

SUBROUTINE LANDING

C 6400 FORTRAN IV LANDING SUBROUTINE FOR STOL AIRCRAFT

C THE BOUNDARIES OF THIS PROGRAM ARE -
C VTD GT OR EQ TO APV+VSTALL
C VOBS GT OR EQ TO APV+VSTALL
C TOUCHDOWN RATE OF SINK LT OR EQ TO RS
C THETA AT TOUCHDOWN GT OR EQ TO ZERO
C THETA AT TOUCHDOWN LT OR EQ TO GMAX (AERO INPUT)
C ALPHA DURING APPROX LT OR EQ TO ALPMX (AERO INPUT)

C THIS PROGRAM CALL THE FOLLOWING SUBROUTINES
C ATMOS, SKIP, HEAD, TMST1, NWTP2, AERO1, GINTG

INTEGER CARD,PRINT,PAGE
REAL LIFT,KTOF,MACH,NU,NMTOF

DIMENSION NL(8)

```
COMMON /LIST1/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,IDATE,HD(60) F
COMMON /LIST2/ DELTO,ALFAR,THRTL,GAMMA,HIND,VTF,WT,HP,DT,TIMS,XF,FU
IFL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,JN
COMMON /LIST3/ CL,CD,S,QS,THIR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPMD,CX,
IC2,O,IMOM,WINC,R,CMONP,OSC,ALMXR,VSF,BW
COMMON /LIST4/ FFS,JPOW,TGRDS,DWA,TKMOM,THREO
COMMON /LIST5/ SIG,SOUND,NU,TEMR,PAND,IATM,TEMF,OSODH,DRHO
COMMON /LIST6/ RTOO,DTOR,KTOF,FTOK,NMTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ
COMMON /LIST8/ INDEX,COFF,CN,JT,AN,AT,AX,AZ,IATM,VUPPER
COMMON /LIST15/ JALMX,INT,XEDOT,ZEDOT,XE,ZE,ILOOP,DTIME,IAT,FLIFT,
ICFLP,CANT,GALMXR
COMMON /LGEO1/ SHSW,SCR,QDOT,RTN,DTATH,REA,DTHWA,DTHHZ,DLHZ,IYY,X
ICG,ZCG,CBAR,PEN,SINTM,COSTH,ANGLE,SINAL,COSAL,RNZ,DTHHZ,VTSG,UOOT,
ZDOT,THETR,U,I
COMMON/CONTROL/JFL,IREV,ISP,NENG
COMMON /LIST99/ IERO
```

```
DATA DFLP,ROTPT,RFOR,ROTATN,TBQK,TSP,TREV,APP,RCDEF,BCDEF,DCGH,
1PGTO/60.,1.,30.,0.,2.,2.,2.,1.,1.,0.,1.,0.,3.,0.,3.,0.,15/
DATA GAMMA,RS/-7.5,10./
DATA IFL(1),I=1,8/10H3938170226,10H3323082052,10H3938514642,10H38
100015151,10H3910171403,10H3431091198,10H5739393838,10H3940015138/
```

C DEFINITION OF VARIABLES IN NAMELIST /LAND1/

C DFLP = FLAP SETTING (DEG)
C HFOR = OBSTACLE HEIGHT (FT)
C ROTATN = ROTATION RATE (DEG/SEC)
C VMCGR = MINIMUM CONTROL SPEED ON THE GROUND (FT/S)
C VMCA = MINIMUM CONTROL SPEED IN THE AIR (FT/S)
C TBQK = TIME DELAY AFTER TOUCHDOWN FOR BRAKE APPLICATION (SEC)
C TSP = TIME DELAY AFTER TOUCHDOWN FOR SPOILERS DEPLOYMENT (SEC)
C TREV = TIME DELAY AFTER TOUCHDOWN FOR THRUST REVERSAL (SEC)
C APP = RATIO OF APPROACH SPEED TO MINIMUM CONTROL SPEED
C RCTH = INCREMENTAL LOAD FACTOR AVAILABLE AT THE OBSTACLE
C DCGH = INCREMENTAL LOAD FACTOR AVAILABLE AT TOUCHDOWN
C BCDEF = ROLLING COEFFICIENT OF FRICTION

C BCOEF= BRAKING COEFFICIENT OF FRICTION
 C GAMMA= INITIAL FLIGHT PATH ANGLE (DEG) (NEGATIVE IS DESCENDING)
 C RS= MAXIMUM RATE OF SINK AT TOUCHDOWN (FT/SEC)
 C (POSITIVE IS DESCENDING)
 C ROTPT= EQUAL TO ZERO SUPPRESSES PRINTING OF THE ENTIRE TIME HISTORY

C THE FOLLOWING VARIABLES ARE ENTERED AT TIME OF LOADING AND ARE USED
 C UNTIL OVERRIDDEN BY READING THE APPROPRIATE VARIABLES IN LAND1

C DFLP = 60.0
 C HF0B = 50.0
 C ROTATN = 0.0
 C TBRK = 2.0
 C TSP = 2.0
 C TREV = 2.0
 C APR = 1.10
 C DGTH = 0.30
 C DGTD = 0.15
 C RCOEF = 0.10
 C BCOEF = 0.30
 C GAMMA = -7.50
 C RS = 10.0
 C ROTPT = 1.0

NAMELIST/LAND1/DFLP,ROTPT,HF0B,ROTATN,VMCGK,TBRK,TSP,APR,RCOEF,BCO
 IFF,TREV,GAMMA,RS,VMCAK,DGTH,DGTD

```

IF ((IN,NE,1)) GO TO 5
READ(CARD,LAND1)
WRITE(PRINT,LAND1)
RETURN

5 HFRUN=HF
HF=HFRUN*(C4HT+50.)
CALL ATMOS
RHOS=RHOZ2*SIG*S
VMCG = VMCGK*KTOF
VMCA=VMCAK*KTOF
APV=APR
CORF = 0.00
ISP=0
TREV=0
JEP = 0
JOBV = 0
JBRK = 0
TALMX = 0
WRITE (PRINT,1001)
1000 FORMAT(1H1,1X,*OUTPUT DEFINITIONS - LANDING*,1X,*SEGMENT = *,1X,
1#1 DETERMINATION OF ANGLE OF ATTACK AT TOUCHDOWN*,1X,*1X,
2#2 R/C AVAILABLE AT TOUCHDOWN - 1 ENGINE OUT*,1X,*1X,
3#3 DETERMINATION OF ANGLE OF ATTACK AT THE OBSTACLE*,1X,*1X,
4#4 R/C AVAILABLE AT THE OBSTACLE - 1 ENGINE OUT*,1X,*1X,
5#5 INTEGRATION FROM OBSTACLE TO TOUCHDOWN*,1X,*1X,
6#6 TOUCHDOWN TO NOSEDOWN INTEGRATIONS*,1X,*1X,
7#7 CONDITIONS AT NOSEDOWN*,1X,*1X,
8#8 NOSEDOWN TO STOP INTEGRATIONS*,1X,*1X,
9#9 CONDITIONS AT STOP*,1X
LINE = LINE+1
GO TO 50

```

C OUTPUT BLOCK

```

20 IF (ROTPT.NE.0.) GO TO 23
IF ((ISEG.EQ.6).OR.(ISEG.EQ.8)) GO TO 35
25 IF (LINE.LT.LIMIT) GO TO 30
CALL SKIP
CALL HEAD(NL)
WRITE (PRINT,1001) HD(27)
1001 FORMAT (1H+,IX,A10)
30 VTK=VTF*FTOK
GAMD=GAMR*RTOD
PCM=60.*VTF*SIN(GAMR)
THETD=THETR*RTOD
THDTD=G*RTOU
ALFAD=ALFAR*RTOD
ALTHD=ALTHR*RTOD
WRITE (PRINT,1002) ISEG,HF,DFLP,WT,VTK,RCM,THETD,AN,CL,LIFT,TGROS,
1TMS,XE,ZE,GAMD,ALFAD,THDTD,AT,CD,DRAG,ALTHD
LINE=LINE+3
1002 FORMAT (1H0,111,6F12.3,2F12.5,2F12.3,+12X,6F12.3,2F12.5,2F12.3)
1F (THRTL.GT.1.0) GO TO 40
IF (THRTL.LT.0.0) GO TO 45
35 GO TO (125,150,175,200,250,260,300,330,350), ISEG
40 IF (ISEG.NE.1.OR.ISEG.NE.3.OR.ISEG.NE.5) GO TO 35
WRITE (PRINT,1008)
1008 FORMAT (1H +13X,*THROTTLE GREATER THAN MAXIMUM POWER*)
GO TO 35
45 IF (ISEC.NE.1.CR.ISEG.NE.3.OR.ISEG.NE.5) GO TO 35
WRITE (PRINT,1009)
1009 FORMAT (1H +13X,*THROTTLE LESS THAN IDLE POWER*)
GO TO 35

```

C SET APPROACH SPEED - FACTOR TIMES STALL SPEED (POWER ON 1 ENG OUT)

```

50 IN=0
THRTL=1.0
CALL AERO1
ALTMR=ALPHD-WINCR+THIR
VTF1*VSF
ENGNO=ENGNO-1.
NFNG=2
MACH=VTF1/SOUND
VTF=VTF1
NSTEP=0
55 CALL THST1
CALL AERO1
IF (JFIG.EQ.2.AND.VTF.GT.1.) CLMAX=CLMAX-((TGROS*SIN(ALTMR))/(RHOS*
1VTF*VTF))
VTF=SQRT((WT-TGROS*SIN(ALTMR))/(RHOS*CLMAX))
YVTF=(VTF1-VTF)/VTF
IF (ABS(YVTF).LE.0.0001) GO TO 65
IF (NSTEP.EQ.0) DMAC= MACH-VTF/SOUND
CALL NWRP2(DMAC,YVTF,MACH,YSAV,XSAV)
NSTEP=NSTEP+1
IF (NSTEP.GT.15) GO TO 60
VTF1=MACH*SOUND
VTF=VTF1
GO TO 55
60 VTF=MACH*SOUND
65 VSF=VTF
ENGNO=ENGNO+1.
NFNG=0
IN=2

```

```

VSK=VSF*FTOK
VAPF=VMCA*APV
IF(VAPF.LT.VMCG*APV) VAPF=VMCG*APV
IF(VAPF.LT.VSF*APV) VAPF=VSF*APV
IF(VAPF.LT.VSF*SQRT(1.+DGTH)) VAPF=VSF*SQRT(1.+DGTH)
IF(VAPF.LT.VSF*SQRT(1.+DGTD)) VAPF=VSF*SQRT(1.+DGTD)
APV = VAPF/VSF
IAPV=0
IGAM = 0
70 VTF=VAPF
VAPK=VAPF*FTOK

```

C DETERMINE ANGLE OF ATTACK AT TOUCHDOWN

```

100 VTF=VAPF
TIMS = 0.00
XE=0.0
ZE=0.0
Q=0.0
INTEG=0
MF=HFRUN+C4HT
IF (IGAM.EQ.0.OR.GAMR.LT.GAMMA*DTOR) GAMR=GAMMA*DTOR
CALL ATMOS
RHOS=RHOZ2*SIG*5
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
ITRM = 1
GN=1.0
GT=0.0
INDEX=6
COEF=0.0
CALL AEQFM
THETR=ALFAR+GAMR-WINCR
IF (ALFAR.LE.ALMXR) GO TO 110

```

C INCREASE VELOCITY TO DECREASE APPROACH ANGLE OF ATTACK

```

105 IAPV=IAPV+1
APV1=APV+FLOAT(IAPV)/100.
VAPF=VSF*APV1
WRITE (PRINT,1003) APV1
1003 FORMAT(1H ,13X,16HVAP INCREASED TO,F7.3,12HTIMES VSTALL,/)
LINE = LINE+2
GO TO 70

```

C DECREASE GAMR TO DECREASE R/S TO MAXIMUM INPUT VALUE

```

110 IF (VTF*SIN(GAMR).GE.-(RS*1.01)) GO TO 115
GAMR=ASIN(-RS/VTF)
IGAM=IGAM+1
IF (IGAM.GT.20) GO TO 405
GAMD = GAMP#RTOD
WRITE (PRINT,1004) GAMD
1004 FORMAT(1H ,13X,#MAXIMUM RATE-OF-SINK EXCEEDED. GAMMA RESET TO*,*
1F7.3,* DEG*)
LINE = LINE+2
GO TO 100

```

C CHECK THETA TO AVOID 'TAIL HIT' OR 'NOSEWHEEL FIRST' LANDING

```

115 IF (THETR.GT.GALMXR-WINCR)GO TO 105

```

```
IF (THETR.GE.-0.00) GO TO 120
GAMR=WINCR-ALFAR
IGAM=IGAM+1
IF (IGAM.GT.20) GO TO 405
IF (GAMR.LT.0.0 AND VTF*SIN(GAMR).GE.-RS) GO TO 100
GO TO 400
120 ISFG = 1
GAMTR = GAMR
GO TO 20
```

C DETERMINE R/C AVAILABLE AT TOUCHDOWN

```
125 THRTL = 1.0
INDEX = 3
ENGNO = ENGNO-1.0
NENG=2
CALL AEQFM
ENGNO = ENGNO+1.0
NENG=0
THETR = ALFAR-WINCR+GAMR
ISEG = 2
GO TO 20
```

C DETERMINE ANGLE OF ATTACK AT THE OBSTACLE

```
150 HF=HFRUN+C4HT+HFOB
ZE = HFOB
GAMR = GAMTR
CALL ATMOS
RHOS=RHOZ2*SIG*S
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
GN=1.0
GT=0.0
INDEX = 6
ITRM = 1
COFF=0.0
CALL AEQFM
THETR=ALFAR+GAMR-WINCR
IF (ALFAR.GT.ALMXR) GO TO 105
ISEG=3
VOBS=VTF
GO TO 20
```

C DETERMINE R/C AVAILABLE AT THE OBSTACLE

```
175 THRTL = 1.0
INDEX = 3
FNGNO = ENGNO-1.0
NFNG=2
CALL AEQFM
ENGNO = ENGNO+1.0
NFNG=0
THETR = ALFAR-WINCR+GAMR
ISFG = 4
GO TO 20
```

C INTEGRATION FROM OBSTACLE TO TOUCHDOWN (DUE TO THE NO FLARE
C LANDING TECHNIQUE USED IN THIS PROGRAM THE INTEGRATION IS MADE
C IN ONE STEP)

```

200 GAMR = GAMTR
IF(GAMR.GE.0.0) GO TO 400
IF (THETR.LT.-0.001) GO TO 405
TIME1=HFOB/(VAPF*SIN(ABS(GAMR)))
DIST1= TIME1*VAPF*COS(GAMR)
TIMS=TIME1
XE=DIST1
ZE=0.0
HF = HFRUN+C4HT
CALL ATMOS
RHOS=RHOZ2*SIG*S
QS=RHOS*VTF*VTF
ITRM = 1
GN=1.0
GT=0.0
INDEX=6
COEF=0.0
CALL AEQFM
THETR=ALFAR-WINCR+GAMR
ISEG = 5
GO TO 20

```

C INTEGRATION FROM TOUCHDOWN TO NOSEDOWN

```

250 TIMS=0.0
THRTL=0.00
XE=0.0
ZF=0.0
XEDOT=VAPF*COS(GAMR)
ZEDOT=0.0
GAMR=0.0
ALFAR=THETR+WINCR
INDEX=1
INT=2
Q=-ROTATN*DTOR
COEF=RCOEF
DTIME=0.2
ILOOP=1
VTF=XEDOT
255 VTF1=VTF
CALL GINTG
ISEG = 6
GO TO 20

260 IF (ALFAR-WINCR) 265,270,255
265 DT=(WINCR-ALFAR)/Q
ALFAR=WINCR
VNDF= VTF-(VTF-VTF1)/DTIME*DT
XE=XE+(0.5*(VTF+VNDF)-VWF)*DT
VTF=VNDF
TIMS=TIMS+DT
270 TIME2=TIMS
DIST2=XE
ISEG = 7
INDEX=1
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
CALL AEQFM
THETR=0.0
GO TO 20

```

C INTEGRATE FROM NOSEDOWN TO STOP

```
300 INT=1
DTIME=0.2
TIMS=0.0
XF=0.0
ZF=0.0
THETR=0.0
ZEDOT=0.0
Q=0.0
XFDOT=VNDF
ILOOP=1
305 VTF1=VTF
IF (TIMS+TIME2.GE.TSP) ISP=1
IF (TIMS+TIME2.GE.TBRK) COEF=BCOEF
IF (TIMS+TIME2.GE.TREV) IREV=1
IF (ISP.EQ.1.AND.JSP.EQ.1) GO TO 315
IF (ISP.EQ.0) GO TO 315
JSP=1
WRITE (PRINT,1005)
1005 FORMAT(1HG,13X,*LIFT DUMPERS DEPLOYED*)
LINE = LINE+2
315 IF (COEF.EQ.BCOEF.AND.JBRK.EQ.1) GO TO 320
IF (COEF.NE.BCOEF) GO TO 320
JBRK=1
WRITE (PRINT,1006)
1006 FORMAT(1H0,13X,*BRAKES ON*)
LINE = LINE+2
320 IF (IREV.EQ.1.AND.JREV.EQ.1) GO TO 325
IF (IREV.EQ.0) GO TO 325
JREV=1
NFNG=1
WRITE (PRINT,1007)
1007 FORMAT(1H0,13X,*REVERSE THRUST ON*)
LINE = LINE+2
325 CALL GINTG
ISEG = 8
GO TO 20

330 IF(XEDOT-VWF) 335,340,305
335 DT = (VWF-XEDOT)/(VTF1-XEDOT)*DTIME
XF = XE+(0.5*(VWF+XFDOT)-VWF)*DT
TIMS=TIMS-DT
340 VTF * VWF
ISEG = 9
INDEX=1
QS=RHO*VTF*VTF
MACH=VTF/SOUND
CALL AEQFM
GO TO 20
```

C OUTPUT SUMMARY OF LANDING

```
350 GAMT=GAMTR*RTOD
GDIST=DIST2+XE
GTIME=TIME2+TIMS
TDIST=GDIST+DIST1
TTIME=GTIME+TIME1
VAPK=VAPF*FTOK
WRITE (PRI,T,1050) GDIST,GTIME,GAMT,DIST1,TIME1,VAPK,TDIST,TTIME,V
1SK
```

```
1050 FORMAT(1H-,10X,17HGROUND DISTANCE =,F8.1,3H FT,4X,13HGROUND TIME =  
1,F6.2,4H SEC,4X,13HGLIDE SLOPE =,F6.2,4H DEG,/,11X,14HAIR DISTANC  
2E =,F8.1,3H FT,5X,  
3, 10HAIR TIME =,F6.2,4H SEC, 5X,16HAPPROACH SPEED =,F6.  
42,4H KTS,/,11X,16HTOTAL DISTANCE =,F8.1,3H FT,5X,12HTOTAL TIME =  
5F6.2,4H SEC, 6X,13HSTALL SPEED =,F6.2,4H KTS)  
RETURN
```

C OUTPUT SECTION FOR DEFAULT NOTES

```
400 WRITE(PRINT,1051)  
1051 FORMAT(1H0,9X,*GAMMA IS GT. OR EQ. TO ZERO - RETURN *)  
RETURN  
  
405 WRITE(PRINT,1052)  
1052 FORMAT(1H0,9X,*THETA IS LT. ZERO - CONFIGURATION LANDS NOSEWHEEL F  
1IRST - RETURN*)  
ALFAD = ALFAR*RTOD  
GAMD = GAMR*RTOD  
THETD = THETR*RTOD  
WRITE(PRINT,1053) ALFAD,GAMD,THETD  
1053 FORMAT(1H0,12X,*ALPHA =*,F7.3,* DEG*,/,13X,*GAMMA =*,F7.3,* DEG*,  
1/,13X,*THETA =*,F7.3,* DEG*)  
RETURN  
  
END
```

```

C      SUBROUTINE LOOK(NX,XC,NY,YC,NZ,ZC,B,B2)          LOOK
C      6400 FORTRAN SUBROUTINE WHICH DOES FOUR POINT LAGRANGIAN   LOOK
C      INTERPOLATIONS IN THREE DIRECTIONS FOR TWO DEPENDENT VARIABLES.   LOOK
C
C      XC, YC, AND ZC ARE INCREASING LISTS OF THREE INDEPENDENT VARIABLES   LOOK
C      B AND B2 ARE DEPENDENT VARIABLE ARRAYS CORRESPONDING TO ALL   LOOK
C      COMBINATIONS OF THE INDEPENDENT VARIABLES BY VARYING FIRST XC,   LOOK
C      SFCOND YC AND LAST ZC.   LOOK
C      ND = 1. WILL RETURN A VALUE OF B AS ANS AND A VALUE OF B2 AS ANS2   LOOK
C      FOR SPECIFIED VALUES XA,YA AND ZA OF XC,YC AND ZC.   7APR2
C      ND = 2. WILL RETURN A VALUE OF B2 AS ANS2 FOR SPECIFIED VALUES   LOOK
C      ANS,XA AND ZA OF B,XC AND ZC.   7APR2
C      ND = 3. WILL RETURN A VALUE OF B AS ANS FOR SPECIFIED VALUES   LOOK
C      XA, YA AND ZA OF XC,YC AND ZC.   7APR2
C      ND = 4. WILL RETURN A VALUE OF YC AS ANS2 FOR SPECIFIED VALUES   LOOK
C      ANS,XA AND ZA OF B,XC AND ZC.   7APR2
C      NDER(1) = GREATER THAN ZERO, CALCULATE DB2DX AND/OR DBDX.   LOOK
C      NDER(2) = GREATER THAN ZERO, CALCULATE DB2DY AND/OR DBDY.   LOOK
C      NDER(3) = GREATER THAN ZERO, CALCULATE DB2DZ AND/OR DBDZ.   LOOK
C      THIS SUBROUTINE CALLS FOR THE FOLLOWING ENTRIES.   LOOK
C          LAGRA,INTP2   LOOK
C
C      DIMENSION XL(5),XM(20),XN(10),YL(5),YM(20),YN(10),YLL(5).   LOOK
C      I YMM(20),YNN(10),B(1),B2(1),XC(1),YC(1),ZC(1)   LOOK
C      COMMON/LIST9/ANS,ANS2,ND,XA,YA,ZA,INDIC,IFLAG,NDER(3),DBDX,DBDY,   LIST9
C      * DBDZ,DB2DX,DB2DY,DB2DZ   LIST9
C
C      THIS EQUIVALENCE STATEMENT IS NOT USED IN THE MILSTOL PROGRAM   LOOK
C      EQUIVALENCE (L,I),(K,M)   LOOK
C      DWDX(W) = C3+W*(2.*C2+W*3.*C1)   7APR2
C      ASSIGN 350 TO IWHIT   LOOK
C
C      INDIC=1   LOOK
C      LINX = LINY = LINZ = 0   LOOK
C      DO 10 I=1,NX   LOOK
C      IF(XA-XC(I))11,20,10   7APR2
C
10 CONTINUE   LOOK
    11 = NX-1   LOOK
    IF = NX   LOOK
    LINX = 1   LOOK
    GO TO 25   LOOK
    11 IF(I-2)120,12,15   LOOK
120 11 = 1   LOOK
    IF = 2   LOOK
    LINX = 1   LOOK
    GO TO 25   LOOK
    12 I = 3   LOOK
    13 IF(I-NX)17,16,16   LOOK
    16 I = NX-1   LOOK
    17 11 = I-2   LOOK
    IF = I+1   LOOK
    GO TO 25   LOOK
    20 IF(NDER(1),NE,0)GO TO 11   LOOK
    11 = 1   LOOK
    IF = 1   LOOK
    25 GO TO(28,26,28,26),ND   LOOK
    26 JI = 1   LOOK

```

JF = NY	LOOK
GO TO 45	LOOK
28 DO 30 J=1,NY	LOOK
IF(YA=YC(J))31,40,30	7APR2
30 CONTINUE	LOOK
JI = NY-1	LOOK
JF = NY	LOOK
LINY = 1	LOOK
GO TO 45	LOOK
31 IF(J=2)315,32,35	LOOK
315 JI = 1	LOOK
JF = 2	LOOK
LINY = 1	LOOK
GO TO 45	LOOK
32 J = 3	LOOK
35 IF(J-NY)37,36,36	LOOK
36 J = NY-1	LOOK
37 JI = J-2	LOOK
JF = J+1	LOOK
GO TO 45	LOOK
40 IF(NDER(2),NE,0)GO TO 31	LOOK
JI = J	LOOK
JF = J	LOOK
45 DO 50 K = 1,NZ	LOOK
IF(ZA-ZC(K))51,60,50	7APR2
50 CONTINUE	LOOK
KI = NZ-1	LOOK
KF = NZ	LOOK
LINZ = 1	LOOK
GO TO 65	LOOK
51 IF(K=2)515,52,55	LOOK
515 KI = 1	LOOK
KF = 2	LOOK
LINZ = 1	LOOK
GO TO 65	LOOK
52 K = 3	LOOK
55 IF(K=NZ)57,56,56	LOOK
56 K = NZ-1	LOOK
57 KI = K-2	LOOK
KF = K+1	LOOK
IF(IFLAG)59,65,575	LOOK
575 IF(KF=IFLAG+1)56,58,59	LOOK
58 KI = IFLAG-3	LOOK
KF = IFLAG	LOOK
GO TO 65	LOOK
59 IF(KI-IFLAG)594,65,65	LOOK
595 KI = IFLAG	LOOK
KF = IFLAG+3	LOOK
GO TO 65	LOOK
60 IF(NDER(3),NE,0)GO TO 51	LOOK
KI = K	LOOK
KF = K	LOOK
65 XL(1) = XA	7APR2
XM(1) = YA	7APR2
XN(1) = ZA	7APR2
IF(NDER(3),EO,0)GO TO 200	LOOK
IPATH = 1	LOOK
GO TO 300	LOOK
200 IF(NDER(1),EO,0)GO TO 250	LOOK
IPATH = 2	LOOK
GO TO 310	LOOK

```

210 IF(NDER(2).EQ.0)GO TO 220          LOOK
  IPATH = 3                            LOOK
  GO TO 320                           LOOK
220 IF(NDER(1).EQ.0.AND.NDER(2).EQ.0)GO TO 222      LOOK
221 IF(MOD(IND,2).NE.0)RETURN        LOOK
222 IPATH = 4                            LOOK
  GO TO 320                           LOOK
300 IZ = 1                            LOOK
  DO 1100 M=K1,KF                   LOOK
  IZ = IZ+1                           LOOK
310 IX = 1                            LOOK
  DO 1200 L=1,I,IF                  LOOK
  IX = IX+1                           LOOK
320 IY = 1                            LOOK
  DO 1300 JJ = J1,JP                LOOK
  IY = IY+1                           LOOK
  IF(I PATH.LT.4)GO TO 330         LOOK
  IF(MOD(IND,2).NE.0)GO TO 330     LOOK
  J = NY+I-JJ                         LOOK
  GO TO 340                           LOOK
330 J = JJ                            LOOK
340 CONTINUE                         LOOK
  IF(I PATH.EQ.1) GO TO IWHIT,(300)    LOOK
  IZ = 1                            LOOK
  DO 1400 K=K1,KF                   LOOK
  IZ = IZ+1                           LOOK
  IF(I PATH.EQ.2) GO TO IWHIT,(300)    LOOK
  IX = 1                            LOOK
  DO 1500 I=1,I,IF                  LOOK
  IX = IX+1                           LOOK
350 IJK = I+NX*(J-1+NY*(K-1))       LOOK
  GO TO(360,370,380,380),IPATH      LOOK
360 VN(IY) = B(IJK)                 LOOK
  IF(IND.LE.2)VN(IY) = B2(IJK)       LOOK
  GO TO 430                           LOOK
370 VNI(Z) = B(IJK)                 LOOK
  IF(IND.LE.2)VNI(Z) = B2(IJK)       LOOK
  GO TO 405                           LOOK
380 VL(IX) = B(IJK)                 LOOK
  IF(IND.LE.2)VL(IX) = B2(IJK)       LOOK
1500 XL(IX) = XC(I)                 LOOK
  IF(LINX.EQ.0)GO TO 380            LOOK
  VNL(Z) = ALIN(2,XL,YL,XA)        TAPR2
  IF(IND.LE.2)VNL(Z) = ALIN(2,XL,YLL,XA)   TAPR2
  GO TO 405                           LOOK
380 IF(I,I,NE,1)GO TO 400           LOOK
  VNL(Z) = VL(IX)                 LOOK
  VNN(Z) = VLL(IX)                 LOOK
  GO TO 405                           LOOK
400 IND = 0                          LOOK
  CALL LAGRA(XL,YL,IND)             LOOK
  VN(IZ) = VL(I)                  LOOK
  IF(IND.GT.2)GO TO 405             LOOK
  CALL LAGRA(XL,VLL,IND)            LOOK
  VNN(IZ) = VLL(I)                  LOOK
405 XN(IZ) = ZC(IK)                 LOOK
1400 CONTINUE                         LOOK
  IF(LINZ.EQ.0)GO TO 400             LOOK
  VM(IY) = ALIN(2,XN,VN,ZA)        TAPR2
  IF(IND.LE.2)VM(IY) = ALIN(2,XN,VNN,ZA)   TAPR2
  GO TO 430                           LOOK

```

```

408 IF(K1,NE,1KF)GO TO 420          LOOK
    YM(IY) = YN(IZ)                LOOK
    IF(IND,LE,2)YMM(IY) = YNN(IZ)   LOOK
    GO TO 430                      LOOK
420 IND = 0                         LOOK
    CALL LAGRA(XN,YN,IND)         LOOK
    YM(IY) = YN(I)                LOOK
    IF(IND,GT,2)GO TO 430         LOOK
    CALL LAGRA(XN,YNN,IND)        LOOK
    YMM(IY) = YNN(I)              LOOK
430 XM(IY) = YC(J)                  LOOK
    IF(||PATH,EQ,4)GO TO(1300,103,1300,98),ND  LOOK
1300 CONTINUE                       LOOK
    IF(||INX,EQ,0)GO TO 438         LOOK
    ANS = ALIN(2,XM,YM,YA)        7APR2
    IF(||PATH,EQ,3)DBDY = SL(2,XM,YM)   LOOK
    IF(IND,GT,2)GO TO 460          LOOK
    ANS2 = ALIN(2,XM,YMM,YA)       7APR2
    IF(||PATH,EQ,3)DBDY = SL(2,XM,YMM)  LOOK
    GO TO 460                      LOOK
438 IF(J1,NE,1JF)GO TO 450         LOOK
    ANS = YM(IY)                  LOOK
    IF(IND,LE,2)ANS2 = YMM(IY)     LOOK
    GO TO 460                      LOOK
450 CALL INTP2(5,XM,YM,YA,ANS,C1,C2,C3,C4) 7APR2
    IF(||PATH,EQ,3)DROY = DWDX(YA) 7APR2
    IF(IND,GT,2)GO TO 460          LOOK
    CALL INTP2(5,XM,YMM,YA,ANS2,C1,C2,C3,C4) 7APR2
    IF(||PATH,EQ,3)DROY = DWDX(YA) 7APR2
460 IF(||PATH=3)490,221,480        LOOK
480 RETURN                         LOOK
490 YL((IX)) = ANS                LOOK
    IF(IND,LE,2)YLL((IX)) = ANS2   LOOK
1200 XL((IX)) = XC(1)             LOOK
    IF(||INX,FO,0)GO TO 498         LOOK
    ANS = ALIN(2,XL,YL,XA)        7APR2
    IF(||PATH,EQ,2)DROX = SL(2,XL,YL)  LOOK
    IF(IND,GT,2)GO TO 522          LOOK
    ANS2 = ALIN(2,XL,YLL,XA)      7APR2
    IF(||PATH,EQ,2)DROX = SL(2,XL,YLL)  LOOK
    GO TO 522                      LOOK
498 IF(||,NE,1F)GO TO 510         LOOK
    YM(IZ) = VL(IX)               LOOK
    IF(IND,LE,2)YNN(IZ) = VLL(IX)  LOOK
    GO TO 1100                     LOOK
510 CALL INTP2(5,XL,YL,XA,ANS,C1,C2,C3,C4) 7APR2
    IF(||PATH,EQ,2)DROX = DWDX(XA) 7APR2
    IF(IND,GT,2)GO TO 522          LOOK
    CALL INTP2(5,XL,YLL,XA,ANS2,C1,C2,C3,C4) 7APR2
    IF(||PATH,EQ,2)DROX = DWDX(XA) 7APR2
522 IF(||PATH,EQ,2)GO TO 210        LOOK
    YM(IZ) = ANS                  LOOK
    YNN(IZ) = ANS2                LOOK
1100 XN(IZ) = ZC(K1)              LOOK
    IF(||NZ,EO,0)GO TO 528         LOOK
    ANS = ALIN(2,XN,YN,ZA)        7APR2
    DNDZ = SL(2,XN,YN)            LOOK
    IF(IND,GT,2)GO TO 200          LOOK
    ANS2 = ALIN(2,XN,YNN,ZA)      7APR2
    DRDZ = SL(2,XN,YMM)           LOOK
    GO TO 200                      LOOK

```

```

528 IF(IKI.EQ.0) GO TO 540
      ANS = YN(IZ)
      ANS2 = YNN(IZ)
540 CALL INTP2(S,XM,YM,ZA,ANS,C1,C2,C3,C4)
      DP0Z = DWDX(ZA)
      IF(IND.GT.2) GO TO 200
      CALL INTP2(S,XM,YMM,ZA,ANS2,C1,C2,C3,C4)
      DP20Z = DWDX(ZA)
      GO TO 200
98  YM(1Y) = XM(1Y)
100 IF(J-NY)1C1,106,106
101 IF(J-1)1C7,107,102
102 IF(JJ-3)1300,130C,104
104 IF(ANS-YM(1Y))1303,115,110
106 IF(ANS-YM(1Y))1300,116,114
107 IF(ANS-YM(1Y))113,116,110
110 CALL INTP2(1Y,YM,YMM,ANS,ANS2,C1,C2,C3,C4)
      IY = 1Y-4
      DO 111 I=1,4
      IY = IY+1
      J = NY+2-IY
111 YM(IY) = YC(J)
      CALL INTP2(1Y,YM,YMM,ANS,YA,C1,C2,C3,C4)
      RETURN
113 INDIC=2
      GO TO 116
114 INDIC=3
      ANS = YM(1Y)
116 ANS2 = YNN(1Y)
      J = NY+2-IY
      YA = YC(J)
      RETURN
117 IY = 1Y-1
      GO TO 116
      END

```

C SUBROUTINE NERP2(DX,YIN,XIN,YSAV,XSAV)
 640G FORTRAN SUBROUTINE TO DO A NEWTON RAPSON LINEAR CONVERGENCE.

```

1P (DX) 10.20.10
10 YSAV=YIN
  XSAV=XIN
  XIN=XIN-DX
  DX=0.0
  GO TO 30
20 X=xIN
  XIN=XIN-YIN*(XIN-XSAV)/(YIN-YSAV)
  XSAV=X
  YSAV=YIN
30 RETURN
END

```

```

C SUBROUTINE SKIP
C 6400 FORTRAN PAGE EJECT SUBROUTINE.
C
C INTEGER PAGE,PRINT,CARD
C REAL LIFT,MACH,NU
C
C DIMENSION HEAD(16),NAME(1C)
C
C COMMON /LIST1/ LINE,PAGE,LIMIT,CARD,PRINT,INP,IFUNCH,DATE,HD(60) AL
C COMMON /LIST2/ DELTD,ALFAR,THRTL,GAMR,HIND,VTF,WT,WF,DT,TIMS,XF,FU AL
C EL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN AL
C COMMON /LIST3/ CL,CD,S,OS,THIR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX, AL
C ICZ,O,IMOM,WINCR,CMDMP,OSC,ALMXR,VSF,BW AL
C COMMON /LIST5/ SIG,SOUND,NU,TEMR,PAMB,IATM,TEMF,DSODH,DRHO AL
C
C DATA (NAME(I),I=1,10)/ICHSTANDARD A,9HTMOSPHERE,1CHTROPIC TEM,9HPE AL
C TRATURES,1CH POLAR TEM,9HPERATURES,1OM HOT TEM,9HPERATURES,1OM C AL
C 20D TEM,9HPERATURES/ AL
C DATA (HD(I),I=1,59)/10H          +10H AIRSPEED,10H ALPHA,10H AL
C 1ALT ERROR,10H ALTITUDE,10H      AXB,10H AZB,10H CL, AL
C 21MH CD,10H DISTANCE,1CH DRAG,10H ELEVATOR,10H FUEL U AL
C 3SPD,10H PLT, PATH,10H FUEL,10H FUEL FLOW,10H HEIGHT,10H H AL
C 400K HT.,1CHHORIZONTAL,1CH LIFT,10HLOAD FACT.,10H MACH NO.,10 AL
C 5HNR, ACCEL,10H OS,10H RANGE,10HR/C ACTUAL,10H SEGMENT AL
C 6T,10H SEP,1CH SEP/WF,10H SP, RANGE,10HTAN, ACCEL,10H THR AL
C 7OTTL,1CH THETA,10H THETA DOT,10HTH DBL DOT,10H TIME,10H AL
C 8 WEIGHT,1CH (DEGREES),1CH (FEET),1CH (F/S/S),10H (FT/LB), AL
C 910H (FT/MIN),10H (FT/SEC),1CH (G),10H (KNOTS),10H (LB/ AL
C SHR),10H (MINUTES),1CH (N MI/LB),10H (N MILES),10H (PERCENT),10H ( AL
C POUNDS),1CH THRUST,1CHR/C INSTAN,10H TEMP.,10H (DEG F),10 AL
C SH FLAP,10H (SECONDS),10HHTST ALPHA,10H (DEG/SEC)/ AL
C
C THE INPUT CONSISTS OF TWO ALPHANUMERIC TITLE CARDS
C CARD 1 - COLUMNS 2 THROUGH 20 ARE RESERVED FOR ENGINE
C IDENTIFICATION
C COLUMNS 21 THROUGH 80 ARE PRINTED AS A TITLE LINE
C CARD 2 - COLUMNS 1 THROUGH 80 ARE PRINTED AS A SECOND
C TITLE LINE
C
C IF (IN,NE,1) GO TO 10
C READ (CARD,130) (HEAD(I),I=1,16)
130 FORMAT (1X,A9,7A10/6A10)
C RETURN
C
10 CALL SECOND(1)
WRITE (PRINT,140) DATE,T,PAGE
140 FORMAT (1H1,4X,2CHMCRAFT PERFORMANCE,9X,A10,10X,P10,2,5X,5PAGE AL
C 1,12)
NPNG=ENGNO
WRITE (PRINT,151) NENG,HEAD(1),HEAD(2),S AL
151 FORMAT (1H ,25X,12* ENGINE+A9,A10* S * OFS.0* 50 FT *)
C IF ((ATM,EG,5)) GO TO 80
C IF ((ATM,EG,0,AND,DT,NE,0,1)) GO TO 30
C N=2*(ATM+1)
C WRITE (PRINT,(1D) NAME(N-1),NAME(N))
160 FORMAT (1H,A8X,A10,A9)

```

```

    GO TO 40          AL
  20 WRITE (PRINT,170) TEMP   AL
  170 FORMAT (1H+,8X12HTEMPERATURE*,F5.1,SH0EG F)   AL
    GO TO 40          AL
  30 WRITE (PRINT,180) DT   AL
  180 FORMAT (1H+,8X5HTEMP*,F5.1,12HDEG FROM STD)   AL
  40 WRITE (PRINT,190) (HEAD(I),I=3,16)   AL
  190 FORMAT (35X,6A10/25X,8A10)   AL
    PAGE=PAGE+1      AL
    IF (IND.GT.9) GO TO 50   AL
    GO TO (60,60,60,60,80,90, 60,60,60), IND   AL
  50 IP=IND-15      AL
    GO TO 120         AL
  60 LINE#4         AL
    RETURN           AL
  80 WRITE (PRINT,210)     AL
  210 FORMAT (20X,*STOL TAKEOFF*)     AL
    GO TO 120         AL
  90 WRITE (PRINT,220)     AL
  220 FORMAT (20X,*STOL LANDING*)     AL
 120 LINE#5         AL
    RETURN           AL
  END               AL

```

```

FUNCTION SL(I,X,Y)
DIMENSION X(13),Y(13)
SL = (Y(I+1)-Y(I))/X(I+1)-X(I))
RETURN
END

```

```

C      SUBROUTINE SMLT2(NSOL,CN)
C      GENERAL SIMULTANEOUS EQUATION SOLUTION SUBROUTINE.
C
C      NSOL = NO. OF SOLUTIONS(MAX 6), CN = COEFFICIENTS, EQUATION FORM
C      CN(I,1) = CN(1,2)A(1)+CN(1,3)A(2)+...CN(1,NSOL+1)A(NSOL)
C      WHERE I TAKES VALUES 1 THROUGH NSOL, AND A(I) ARE SOLUTIONS.
C      SOLUTIONS ARE RETURNED AS CN(1:1).
C
C      DIMENSION CN(6,7)
C
C      I1=NSOL
C      GO TO 20
C 10  I1=IL
C 20  JJ=I1+1
C      DO 60 I=I1+1
C      IF CN(I,JJ).EQ.0.0
C          IF I.GT.1 ADD EQ I TO EQ 1.
C          IF I.EQ.1 FIND LOWEST I(N) WHERE CN(I,JJ).NE.0.0,
C          AND ADD EQ N TO EQ I.
C          IF(CN(I,JJ).NE.0.0)GO TO 30
C      DO 32 N=I+1
C          IF(CN(N,JJ).NE.0.0)GO TO 36
C 32  CONTINUE
C      WRITE(6,1000)JJ
C 1000 FORMAT(10X,NCOLUMN,2X,12.2X,BIG ZERO)
C      STOP
C 36  DO 38 M=1,JJ
C 38  CN(I1,M) = CN(I,M)+CN(N,M)
C
C      DIVIDE ROW BY CN(I1,JJ), LEAVING I1 IN LAST OR JJ COLUMN OF
C      CURRENT MATRIX.
C
C 39  RCP=1./CN(I1,JJ)
C      DO 40 J=I1,JJ
C 40  CN(I1,J)=CN(I1,J)*RCP
C 60  CONTINUE
C
C      STORE EQUATION FOR CALCULATING SOLUTION IN EMPTY COLUMN.
C      LAST NUMBER STORED IS FIRST SOLUTION.
C
C 65  DO 66 I=I+1
C 66  CN(I,JJ)=CN(I,1)
C 67  IL=I+1
C      IF (IL.LT.99,99,70
C
C      WHEN IL = 0, THE FIRST SOLUTION IS COMPLETE.
C
C      ASSUMING 1 IN EACH LAST COLUMN, SUBTRACTING SUCCESSIVE EQUATIONS
C      RESULTS IN ONE LESS EQUATION EACH WITH ONE LESS UNKNOWN.
C
C 70  IF 80 I=I+IL
C      I2=I+1
C      DO 80 J=I+1
C 80  CN(I1,J)=CN(I1,J)-CN(I2,J)
C      GO TO 10
C 90  IF (NSOL-IL) EQ 120,120,100
C
C      CALCULATE REMAINING SOLUTIONS. STORE IN FIRST COLUMN.
C
C 100 DO 110 I=2,NSOL
C      J1=I+1
C      CN(I1,I)=CN(I1,J1)
C      J2=I+1
C      DO 110 J=I+1,J2
C          J3=J+1;
C 110  CN(I1,J)=CN(I1,J)-CN(J2,J)*CN(J3,J)
C 120  GO TO 90
C      END

```

C SUBROUTINE TAKEOFF
 C 6400 FORTRAN IV TAKEOFF SUBROUTINE
 C STOL TACTICAL AIRCRAFT INVESTIGATION GROUND RULES - JULY 1972
 C THE BOUNDARIES OF THIS PROGRAM ARE -
 C VR GT OR EQ TO V1 AND VMC GROUND
 C VLO GT OR EQ TO VSC * VMC AIR
 C ALPHA AT LIFTOFF LT OR EQ TO GALMX (AERO INPUT)
 C ALPHA DURING ROTATION LT OR EQ TO ALPMX (AERO INPUT)
 C THIS PROGRAM CALLS THE FOLLOWING SUBROUTINES:
 C ATMOS, SKIP, HEAD, THST1, NWRP2, AERO1, AEQFM, GINTG
 C INTEGER CARD, PRINT, PAGE
 C REAL LIFT, KTOF, MACH, NU, NMTOF
 C DIMENSION NL(8)
 C
 COMMON /LIST1/ LINE, PAGE, LIMIT, CARD, PRINT, INP, IPUNCH, IDATE, HD(60) F
 COMMON /LIST2/ DELTD, ALFAR, THRTL, GAMR, HIND, VTF, WT, HF, DT, TIMS, XF, FU
 IFL, MACH, VWF, LIFT, DRAG, THRST, RCF, ENGNO, THV, IN
 COMMON /LIST3/ CL, CD, S, QS, THIR, ALTHR, CLMAX, AR, CLAR, CMACG, ALPHD, CX,
 CZ, Q, IMOM, WINCR, CMDMP, QSC, ALMXR, VSF, BW
 COMMON /LIST4/ FFS, JPOW, TGROS, DWA, THMOM, THREQ
 COMMON /LIST5/ SIG, SOUND, NU, TEMR, PAMB, IATM, TEMF, DSODH, DRHO
 COMMON /LIST6/ RTOD, DTOR, KTOF, FTOK, NMTOF, FTONM, RHOZ, RHOZ2, GZ, PZ, TZ
 COMMON /LIST8/ INDEX, COEF, GN, GT, AN, AT, AX, AZ, ITRM, VUPPER
 COMMON /LIST15/ IALMX, INT, XEDOT, ZEDOT, XE, ZE, ILOOP, DTIME, IAT, FLIFT,
 DFLP, C4HT, GALMXR
 COMMON /LGEOM/ SHSW, SCR, QDOT, RTH, DTHTH, RWA, DTHWA, DSTHZ, DWLHZ, IYY, X
 ICG, ZCG, CBAR, PFN, SINH, COSTH, ANGLE, SINAL, COSAL, RHZ, DTHHZ, VTSQ, UDOT,
 2WDOT, THETR, U, W
 COMMON/CONTROL/JFIG, IREV, ISP, NENG
 COMMON /LIST99/ IERR
 DATA VSC, DFLP, RCOEF, BCOEF, ROTATN, ROTPT, TIMR, TIMB, DGLO/1.05, 25., .1,
 10.3, 8., 0., 1., 2., 0., 1C/
 DATA (NL(I), I=1, 8)/10H0556370226, 10H3323082052, 10H3938514542, 10H38
 140015151, 10H3610171403, 10H3431091158, 10H5739392838, 10H5940015138/
 C DEFINITION OF VARIABLES IN NAMELIST *TAKEOFI*
 C VCS = RATIO OF LIFTOFF SPEED TO AIR MINIMUM CONTROL SPEED
 C DGLO=INCREMENTAL LOAD FACTOR REQUIRED AT LIFTOFF
 C DFLP=FLAP SETTING IN DEGREES
 C RCOEF = ROLLING COEFFICIENT OF FRICTION.
 C BCOEF = COEFFICIENT OF BRAKING FRICTION
 C VMCGK= MINIMUM CONTROL SPEED ON THE GROUND (KNOTS)
 C VMCAK = MINIMUM CONTROL SPEED IN THE AIR (KNOTS)
 C ROTATN = ROTATION RATE (DEGREES PER SECOND)
 C TIME = REACTION TIMR FOR ENGINE FAILURE (SEC)
 C TIMB = BRAKING DELAY AFTER *TIMR* (SEC)
 C ROTPT = EQUAL TO ZERO SUPPRESSES PRINTING OUTPUT FOR
 C SEGMENTS 4,6 AND 8.
 C
 C THE FOLLOWING VALUES ARE ENTERED AT TIME OF LOADING AND ARE USED
 C UNTIL OVERRIDDEN BY READING THE APPROPRIATE VARIABLES IN TAKEOFI

```

C      VSC=1.05
C      DGLO=0.10
C      DFLP=25.
C      RCOEF=0.10
C      ACOEF=0.30
C      TIMR=1.0
C      TIMB=2.0
C      ROTATN=8.0
C      ROTPT=1.

      NAMELIST/TAKEOF1/VSC,DFLP,RCOEF,BCOEF,VMCGK,VMCAK,ROTATN,
      ROTPT,TIMR,TIMB,DGLO

      IF (IN,NE,1) GO TO 10
      READ (CARD,TAKEOF1)
      WRITE (PRINT,TAKEOF1)
      RETURN

10 HFRUN=HF
      HF=HFRUN+C4HT
      IBAL=0
      CALL ATMOS
      RHOS=RHOZ2*SIG*S
      VMCA = VMCAK*KTOF
      VMCG = VMCGK*KTOF
      V1F=VMCG
      V1=VMCGK

      WRITE (PRINT,914)
914 FORMAT(1H1,3X,*OUTPUT DEFINITIONS - TAKEOFF*,/,14X,*SEGMENT = *,*
1*1 DETERMINATION OF LIFTOFF ANGLE OF ATTACK*,/,14X,
2*2 INCREASE VLO TO AVOID GROUND CONTACT*,/,14X,
3*3 R/C AVAILABLE AT LIFTOFF - 1 ENGINE OUT*,/,14X,
4*4 VLO TO VR INTEGRATION STEPS*,/,14X,
5*5 CONDITIONS AFTER VLO TO VR INTEGRATION*,/,14X,
6*6 VR TO VF INTEGRATION STEPS*,/,14X,
7*7 CONDITIONS AFTER VR TO VF INTEGRATION*,/,14X,
8*8 VF TO STOP INTEGRATION STEPS*,/,14X,
9*9 CONDITIONS AFTER VF TO STOP INTEGRATION*,/,14X,
1*10 V=0 TO VR INTEGRATION STEPS*,/,14X,
2*11 CONDITIONS AFTER GROUND RUN TO VR*)
      LINE=LIMIT+1
      GO TO 150
      PRE

C      OUTPUT BLOCK.

20 IF (ROTPT,NE,0,) GO TO 30
      IF ((ISEG,EO,4),OR,(ISEG,EO,6),OR,(ISEG,EO,8),OR,(ISEG,EO,10))
      IGO TO 60
30 IF (LINE-LIMIT) 50,40,40
40 CALL SKIP
      CALL HEAD(NL)
      WRITE (PRINT,913) HD(27)
913 FORMAT (1H+,1X,A10)
50 VTK=VTF#FTOK
      GAMD=GAMR#RTOD
      RCM=60.*VTF*SIN(GAMR)
      THETD=THETR#RTOD
      THDTD=Q#RTOD
      ALFAD=ALFAR#RTOD
      ALTHD=ALTHR#RTOD

```

```

        WRITE (PRINT,912) ISEG, MF, DFLP, WT, VTK, RCM, THETO, AN, CL, LIFT, TGROS, T
        IIMS, XE, ZE, GAMD, ALFAD, THOTD, AT, CD, DRAG, ALTHD
        LINE=LINE+3
912 FORMAT (1H0,1I1,6F12.3,2F12.5,2F12.3/12X,5F12.3,3F12.5,2F12.3)
60 GO TO (250,210,570,610,670,680,700,730,750,820,950),ISEG

```

C SET REQUIRED LIFT-OFF SPEED (POWER ON STALL LESS 1 ENGINE)

```

160 IN=0
CALL AERO1
ALTMR = ALPHD-WINCR+THIR
VTF1 = VSF
ENGNO = ENGNO-1.
NENG=2
THRSL=1.00
MACH = VTF1/SOUND
VTF = VTF1
NSTEP = 0
170 CALL THST1
CALL AERO1
IF(JFIG.EQ.2.AND.(VTF+VWF).GT.1.1CLMAX=CLMAX-((TGROS*SIN(ALTMR))/(1
VTF*VTF*RHOS))
VTF = SQRT((WT-TGROS*SIN(ALTMR))/(RHOS*CLMAX))
YVTF = (VTF1-VTF)/VTF
IF(ABS(YVTF)-0.0001) 174,174,171
171 IF(NSTEP) 173,172,173
172 DMAC = MACH-VTF/SOUND
173 CALL NWRP2(DMAC,YVTF,MACH,YSAV,XSAV)
NSTEP = NSTEP+1
IF(NSTEP.GT.10) GO TO 161
VTF1 = MACH*SOUND
VTF = VTF1
GO TO 170
161 VTF = MACH*SOUND
174 VSF = VTF
IN=2
VLOF = VSC*VMCA
IVSC=0
ILOF=0
VTF=VLOF
VSK=VSF*FTOK
IF(VTF.GE.VSF*SQRT(1.+DGLO)) GO TO 25
ILOF=1
VTF=VSF*SQRT(1.+DGLO)
25 VLOF=VTF
VLOK=VLOF*FTOK

```

C DETERMINE ANGLE OF ATTACK AT LIFTOFF.

```

190 VTF=VLOF
THRSL=1.00
ISP = 0
IREV = 0
COEF = RCOEF
TIMS=0.0
XE=0.0
ZE=0.0
Q = 0.0
IERR=0
IAT=0
IALMX=0

```

```

INTEG=0
HF=HFRUN+C4HT
GAMR=0.
ALFAR=WINCR
INDEX=5
OS=RHOS*VTF*VTF
MACH=VTF/SOUND
GN=1.0
GT=0.0
CALL AEQFM
200 ALFLO=ALFAR
THETR=ALFAR-WINCR
IF (ALFLO-WINCR) 900,201,201
201 IF(ALFAR.LE.GALMXR) ISEG=1
IF(ALFAR.GT.GALMXR) ISEG=2
GO TO 20

C ADJUST VLOF TO AVOID GROUND CONTACT

210 IVSC = IVSC+1
IF([LOF.GT.0) GO TO 211
VSC1 = VSC+FLOAT(IVSC)/100.
VTF=VMCA*VSC1
WRITE (PRINT,910) ALFAD
WRITE(PRINT,917) VSC1
917 FORMAT(1H ,9X,16HVLO INCREASED TO,F7.3,2X,12HTIMES VMCAIR)
LINE = LINE+3
GO TO 25
211 VTF=VSF*(SQRT(1.+DGL01+FLOAT(IVSC)/100.))
VSC1=VTF/VSF
WRITE(PRINT,910) ALFAD
WRITE(PRINT,911) VSC1
911 FORMAT(1H ,9X,16HVLO INCREASED TO,F7.3,2X,12HTIMES VSTALL)
LINE = LINE+3
GO TO 25

C DETERMINE R/C AVAILABLE AT LIFTOFF.

250 INDEX=3
ALFAR=WINCR
OS=RHOS*VTF*VTF
MACH=VTF/SOUND
CALL AEQFM
THETR=ALFAR-WINCR+GAMR
ISEG=3
GO TO 20

C INTEGRATION FROM VLO TO VR.

570 IF (INTEG) 590,590,580
580 SEG2=0.0
TIME2=0.0
VRF=VLOF
GO TO 660
590 HF=HFRUN+C4HT
CALL ATMOS
RHOS=RHOZ2*SIG*S
TIMS=0.0
XF=0.0
ZF=0.0

```

```

IALMX=0
IAT=0
THETR=ALFLO-WINCR
XEDOT=VLOF
ZEDOT=0.0
INDEX=1
INT=2
Q=ROTATN*DTOR
DTIME=-0.2
ILoop=1
600 VTF1=VTF
CALL GINTG
ISEG=4
GO TO 20

```

C CONDITIONS AFTER VLO TO VR INTEGRATION

```

610 IF (ALFAR-WINCR) 620,650,600
620 DT=-(ALFAR-WINCR)/Q
ALFAR= WINCR
THPTR = 0.00
VRF=VTF+DT*(VTF-VTF1)/DTIME
IF(VRF=V1F) 625,640,640
625 DVLOF = (V1F - VRF)
IF(DVLOF=.1) 640,640,630

```

C EMPIRICAL FACTOR ADDED TO IMPROVE ESTIMATE OF DV NEEDED

PRE

```

630 VLOF=VLOF+.75*(V1F -VRF)
GO TO 190
640 XF=XE+(.5*(VTF+VRF)-VWF)*DT
VTF=VRF
TIMS=TIMS+DT
650 SFG2=-XE
TIME2=-TIMS
660 VTK2=VLOF*FTOK
IF(ABS(VTF-V1F),LE,1.0) ISEG=7
IF(ABS(VTF-V1F),GT,1.0) ISEG=5
INDEX=1
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
CALL AEQFM
GO TO 20

```

C INTEGRATION FROM VR TO VF

```

670 SFG3=0.00
TIME3=0.00
TIMS=0.00
INT=1
DTIME=-0.2
XF=0.00
ZF=0.00
THPTR=0.0
XFROT=VRF
ZFROT=0.00
ILoop=1
VTF=VRF
675 VTF1=VTF
CALL GINTG

```

ISFG=6
GO TO 20

C CONDITIONS AFTER VR TO VF INTEGRATION

```
680 IF(VTF-V1F) 685,690,675
685 DT = DTIME*((VTF-V1F)/(VTF-VTF1))
TIMS = TIMS-DT
XF = XE-((VTF+V1F)*0.5-VWF)*DT
VTF=V1F
690 SEG3=-XE
TIME3=-TIMS
V1=V1F#FTOK
ISEG=7
INDEX=1
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
CALL AEQFM
GO TO 20
```

C INTEGRATION FROM VF TO STOP

```
700 TIMS=0.0
INT=1
SFG5=0.0
DTIME=0.5
TIME5=0.00
XF=0.0
ZF=0.0
THFTR=0.0
ZFN0T=0.0
Q=0.0
XEDOT=V1F
ILOOP=1
VTF=V1F
710 VTF1=VTF
IF(TIMS+0.1*DTIME.GE.TIMR) THRTL=0.0
IF(TIMS+C.1*DTIME.LT.TIMR+TIMB) GO TO 720
COFF=BCOEF
IRFV=1
NENG = 2
ISP=1
720 CALL GINTG
ISFG=8
GO TO 20
```

C CONDITIONS AFTER VF TO STOP INTEGRATION

```
730 IF(XEDOT-VWF)735,740,710
735 DT = (VWF-XEDOT)/(VTF1-XEDOT)*DTIME
XF = XE+(C.5*(VWF+XEDOT)-VWF)*DT
TIMS = TIMS-DT
740 VTF=VWF
ISFG=9
INDEX=1
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
SFG5=XF
TIME5=TIMS
CALL AEQFM
GO TO 20
```

C MODIFY V1 TO BALANCE ISEG=3 + ISEG=2 WITH ISEG=5

```
750 IF (SEG2+SEG3,LE,SEG5,AND,IBAL,EQ,0) GO TO 795
    IF(ABS(SEG2+SEG3-SEG5),LE, 2,) GO TO 795
    IF((IBAL,GT,20) GO TO 795
    IF((IBAL,GT,0) GO TO 755
    VOLD=V1F
    D1=SEG2+SEG3
    D2=SEG5
    VNEW=V1F+10.
    D3=D1*(VLOF-VNEW)/(VLOF-VOLD)
    D4=D2*VNEW/VOLD
    GO TO 760
755 D3=SEG2+SEG3
    D4=SEG5
    VNEW=V1F
760 IBAL=IBAL+1
    V1F=VOLD+((D2-D1)*(VNEW-VOLD)/(D3+D2-D1-D4))
    V1 = V1F*FTOK
    IF((IBAL,EQ,1) GO TO 765
    VOLD=VNEW
    D1=D3
    D2=D4
765 WRITE(PRINT,915) V1
915 FORMAT(1H0,10X,*FIELD NOT BALANCED*,5X,*NEW V1 SPEED = *,F7.2,
1* KTS*)
    GO TO 190
795 WRITE(PRINT,916) IBAL
916 FORMAT(1H0,10X,*FIELD BALANCED IN *,I2,* ITERATIONS*)
```

C INTEGRATION FROM V=0 TO VF

```
800 DTIME=1.0
    INDEX=1
    HF=HFRUN+C4HT
    CALL ATMOS
    RHO5=RHOZ2*SIG*S
    TIMS=0.0
    XF=0.0
    ZF=0.0
    THTR=0.0
    THRTL=1.00
    ENGNO = ENGNO+1.
    NENG=0
    COEF = RCOEF
    ISP=0
    IRFV=0
    XFRDT=VWF
    ZFRDT=0.0
    Q=0.0
    ILOOP=1
810 VTF1=VTF
    CALL GINTG
    ISFG=10
    GO TO 20
```

C CONDITIONS AFTER V=0 TO VF INTEGRATION

```
820 IF(VTF-V1F) 810,840,830
830 DT=-DTIME*(VTF-V1F)/(VTF-VTF1)
```

```

XE=XE+((VTF+V1F)*.5-VWF)*DT
TIMS=TIMS+DT
VTF=V1F
840 SEG1=XE
TIME1=TIMS
VTK1=V1F*FTOK
ISFG=11
INDEX=1
QS=RHOS*VTF*VTF
MACH=VTF/SOUND
CALL AEOFM
GO TO 20

```

C OUTPUT SECTION FOR DEFAULT NOTES

```

900 ALFLO = ALFLO * RTOD
WRITE (PRINT,910) ALFLO
910 FORMAT(1H0,9X,*AIRPLANE LIFTS OFF AT ALPHA **F7.3,* DEG*)
RETURN

```

C OUTPUT SUMMARY OF TAKEOFF

```

950 GDIST=SEG1+SEG2+SEG3
GTIME=TIME1+TIME2+TIME3
ADIST=SEG1+SEG5
ATIME=TIME1+TIME5
VLOK=VLOF*FTOK
VRK=VRF*FTOK
V1K=V1F*FTOK
WRITE(PRINT,955) V1K,VRK,VLOK,VSK
955 FORMAT(1H0,1IX,*ENGINE FAILURE SPEED **,F7.2,* KTS*,/,1IX,*ROTATIO
N SPEED **,F7.2,* KTS*,/,1IX,*LIFTOFF SPEED **,F7.2,* KTS*,/,1IX,*
2STALL SPEED **,F7.2,* KTS (WITH ONE ENGINE OUT)*)
WRITE(PRINT,956) GDIST,GTIME
956 FORMAT(1H0,10X,*V=0 TO LIFTOFF*,/,1IX,*DISTANCE **,F7.2,* FT*,10X,
1*TIME **,F7.2,* SEC*)
WRITE(PRINT,957) ADIST,ATIME
957 FORMAT(1H0,10X,*ABORTED TAKEOFF*,/,1IX,*DISTANCE **,F7.2,* FT*,10X
1*TIME **,F7.2,* SEC*)
RETURN

```

END

```

SUBROUTINE THST1
C   6400 FORTRAN SUBROUTINE TO CALCULATE THRUST AS A FUNCTION OF
C   TRUE AIRSPEED IN KNOTS
C   NOTE... THIS PROGRAM USES THE COMMON LIST ELEMENT -THMOM- (LIST4) AS THE
C   GROSS THRUST FROM THE BLOWING SLOT

INTEGER CARD,PRINT,PAGE
REAL LIFT,MACH,KTOF,NMTOF,IYY

COMMON /LIST1/LINE,PAGE,LIMIT,CARD,PRINT,INP,IPUNCH,DATE,HD(60)
COMMON /LIST2/DELTD,ALFAR,THRTL,GAMR,HIND,VTF,WT,HF,DT,TIMS,XF,
* FUEL,MACH,VWF,LIFT,DRAG,THRST,RCF,ENGNO,THV,IN
COMMON /LIST3/CL,CD,S,QS,THIR,ALTHR,CLMAX,AR,CLAR,CMACG,ALPHD,CX,
* CZ,Q,IMOM,WINCR,CMDMP,QSC,ALMXR,VSF,BW
COMMON /LIST4/FFS,JPOW,TGROS,DWA,THMOM,THREQ
COMMON /LIST5/ SIG,SOUND,NU,TEMR,PAMB,IATM,TEMF,DSODH,DRHO
COMMON /LIST6/RTOD,DTOR,KTOF,FTOK,NMTOF,FTONM,RHOZ,RHOZ2,GZ,PZ,TZ
COMMON/LGEOM/SHSW,SCR,QDOT,RTH,DTHTH,RWA,DTHWA,DSTHZ,DWLHZ,IYY,
1 XCG,ZCG,CBAR,PFN,SINTH,COSTH,ANGLE,SINAL,COSAL,RHZ,DTHHZ,VTSQ,
2 UDOT,WDOT,THETR,U,W
COMMON/CONTROL/JFIG,IREV,ISP,NENG

DIMENSION VKS(20),THST(20),RORG(20),TIDL(20),TSLT(20),TREV(20),
1 DWME(20)

DATA ENGNO,SCALE,NENG/4.0,1.0,1/

C DEFINITION OF VARIABLES IN NAMELIST *THT1*
C N- NUMBER OF X,Y POINTS IN EACH TABLE
C VKS- THE VELOCITY TABLE FOR THE PROPULSION TABLES IN KTAS
C (USED AS THE INDEPENDENT VARIABLE IN ALL TABLES)
C THST-GROSS THRUST TABLE AT MAX POWER (IN LBS.)
C RORG-RAM DRAG TABLE AT MAX POWER (IN LBS.)
C TIDL-GROSS THRUST TABLE AT IDLE POWER (IN LBS.)
C TSLT-GROSS THRUST AT THE SLOT EXIT (IBF CONFIGS) AT MAX POWER (LBS)
C TREV-MAX REVERSE THRUST (EXPRESSED AS A NEGATIVE VALUE - IN LBS.)
C DWME-WINDMILLING DRAG FOR A DEAD ENGINE (IN LBS.)
C

C THID-THRUST VECTOR INCIDENCE REF. TO A WATER LINE IN DEG.
C ENGNO-THE NUMBER OF ENGINES
C SCALE-SCALING FACTOR FOR THE PROPULSION DATA
C NFNG=0 NO REVERSE THRUST
C      =1 ALL ENGINES REVERSING
C      =2 ENGINE OUT REVERSING PROCEDURE

C THE FOLLOWING VARIABLES ARE ENTERED AT TIME OF LOADING AND ARE USED
C UNTIL OVERIDDEN BY READING THE APPROPRIATE VARIABLES IN THT1
C   ENGNO = 4.0
C   SCALE = 1.0
C   NENG = 1

NAMELIST/THT1/N,VKS,THST,RORG,TIDL,TSLT,TREV,THID,ENGNO,SCALE,NENG
1           ,DWME

IF(IN-1)5,1,5
1 READ(CARD,THT1)

```

```

      WRITE(PRINT,TH1)
      THIR=THID#DTOR
      ENG=ENGNO
      RETURN
 5 VTK=VTF#FTOK
      CALL FIND(N,VTK,DWA,VKS,RDRG)
      CALL FIND(N,VTK,THRST,VKS,THST)
      CALL FIND(N,VTK,WMD,VKS,DWME)
      IF(IREV.GT.0.) GO TO 50
      THMOM = 0.00
      IF(JFIG.LE.2) GO TO 10
      CALL FIND(N,VTK,THMOM,VKS,TSLT)
 10 IF(THRSL.EQ.1.0) GO TO 25
      CALL FIND(N,VTK,THIDL,VKS,TIDL)
      RATIO=(THIDL+THRSL*(THRST-THIDL))/THRST
      THRST=THRST*RATIO
      DWA=DWA*RATIO
      THMOM=THMOM*RATIO
 25 TGROS=THRST*ENGNO*SCALE
      DWA=DWA*ENGNO*SCALE
      IF(NENG.EQ.2) DWA=DWA+WMD*SCALE
      THMOM=THMOM*ENGNO*SCALE
      RETURN
 50 CALL FIND(N,VTK,THREV,VKS,TREV)
      CALL FIND(N,VTK,THIDL,VKS,TIDL)
      IF(NENG.EQ.0)GO TO 65
      IF(NENG.EQ.1)GO TO 60
      THRST=THREV*(2.0*FLOAT(IFIX(ENGNO/2.+0.0001))+THIDL
 75 TGROS=THRST*SCALE
      DWA=DWA*SCALE*ENGNO
      IF(NENG.EQ.2) DWA=DWA+WMD*SCALE
      THMOM=0.0
      RETURN
 60 THRST=THREV*(ENGNO-2.0)+THIDL*2.
      GO TO 75
 65 DWA=ABS(DWA*THIDL/THRST)
      THRST=THIDL*ENGNO
      GO TO 75
END

```

```

C SUBROUTINE TRIM(N,A,V,PV,T,K)
C FORTRAN SUBROUTINE WHICH TRIMS N VALUES OF ACCELERATION(A) TO ZERO
C BY VARYING N INDEPENDENT VARIABLES (V).
C
C PV = IS A SET OF PERTURBATION INCREMENTS FOR (V) TO USE FOR
C ESTABLISHING 'DERIVATIVES'.
C T IS A SET OF TOLERANCES TO THE VALUES OF (A) WHICH MUST
C BE SATISIFIED.
C THIS SUBROUTINE CALLS SUBROUTINE SMLT2.
C
C DIMENSION A(N),V(N),PV(N),T(N),D(6,7),DV(6)
C
C EQUIVALENCE (D(1,1),DV(1))
C
C IF (K) 10,10,60
10 DO 20 I=1,N
    IF (ABS(A(I))-T(I)) 20,20,30
20 CONTINUE
    K=N+1
    RETURN
30 K=1
    DO 40 I=1,N
40 D(I+1)=A(I)
50 V(K)=V(K)+PV(K)
    RETURN
60 DO 70 I=1,N
70 D(I,K+1)=(A(I)+D(I+1))/PV(K)
    V(K)=V(K)-PV(K)
    IF (K-N) 80,90,90
80 K=K+1
    GO TO 50
90 CALL SMLT2(N,D)
    DO 100 I=1,N
100 V(I)=V(I)+DV(I)
    K=0
    RETURN
END

```

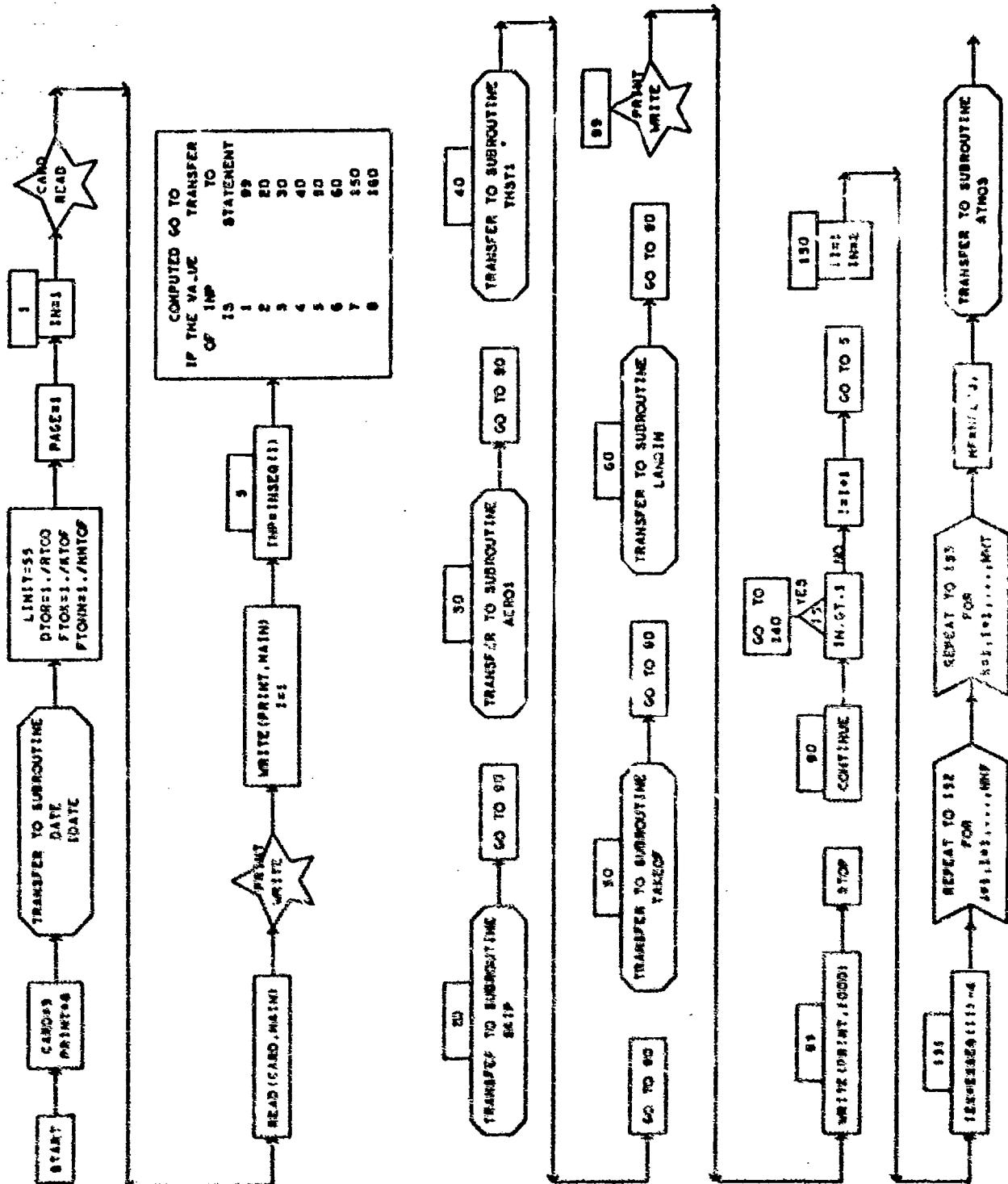
APPENDIX II

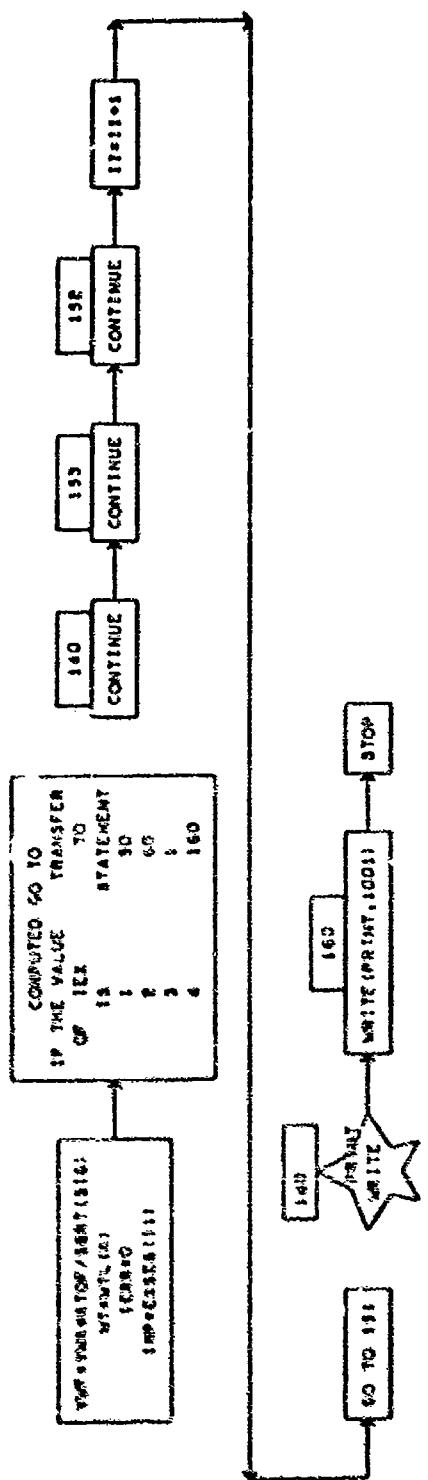
PROGRAM AND SUBROUTINE FLOW CHARTS

The following flow charts are contained in this appendix.

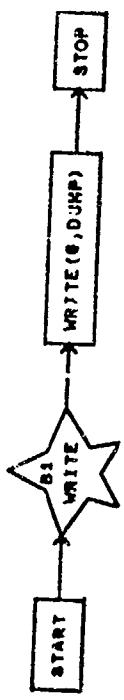
<u>Title</u>	<u>Description</u>	<u>Page</u>
MILSTOL	Main Program	II-1
MILSTOL	Overlay Dump Program	II-3
AEQFM	Equations of Motion Subroutine	II-4
AERO1	Aerodynamic Data Subroutine	II-8
ALIN	Linear Equation Function	II-10
ATMOS	Atmospheric Properties Subroutine	II-11
FIND	1-Dimensional Table Lookup Subroutine	II-13
GILL	Integration Subroutine	II-14
GINTG	Integration Driver Subroutines	II-15
HEAD	Page Heading Subroutine	II-17
INTP2	Curve Fitting Subroutine	II-18
KABD	Hyperbolic Curve Fit Solution Subroutine	II-19
LAGRA	Lagranian Interpolation Subroutine	II-20
LANDING	Landing Trajectory Driver Subroutine	II-21
LOOK	3-Dimensional Table Lookup Subroutine	II-23
NWRP2	Newton-Wrapson Iteration Subroutine	II-37
SKIP	Page Eject Subroutine	II-38
SL	Linear Slope Function	II-40
SMLT2	Simultaneous Equation Solution Subroutine	II-41
TAKEOFF	Takeoff Trajectory Driver Subroutine	II-43
THST1	Propulsion Data Subroutine	II-51
TRIM	Aircraft Trimming Subroutine	II-53

WILSON, LIMUT, OUTPUT, TRADES, AND TAREZOURI

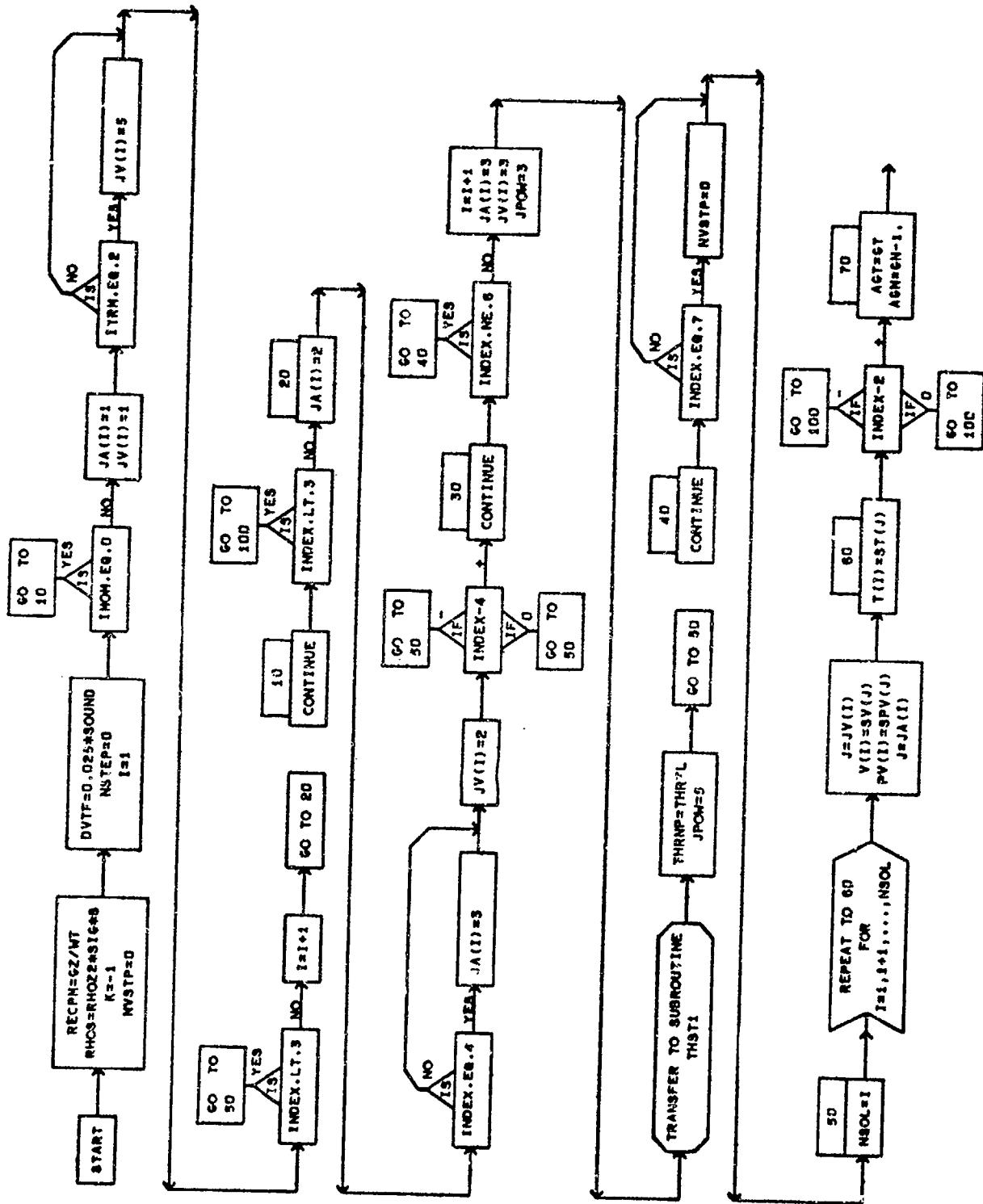


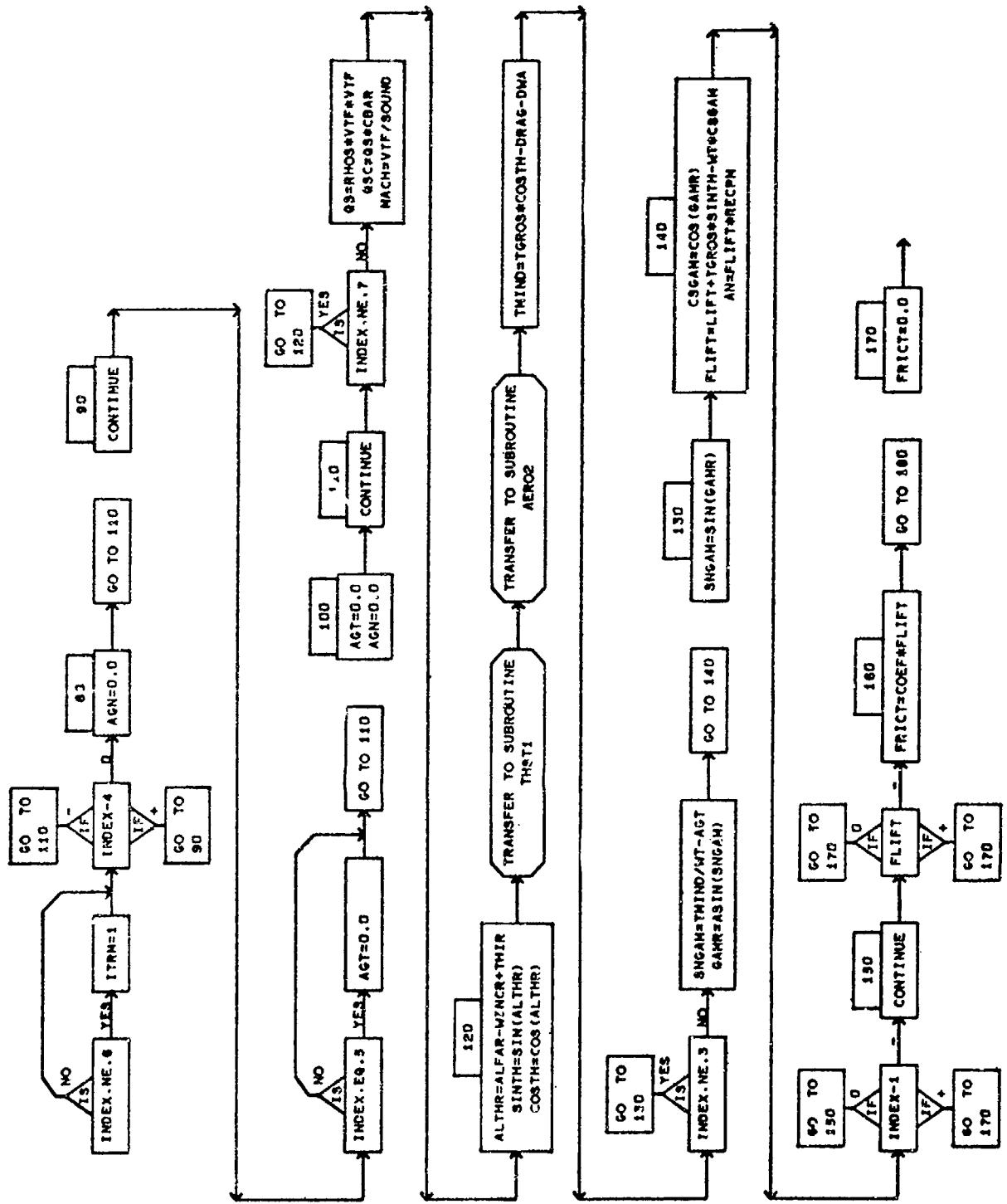


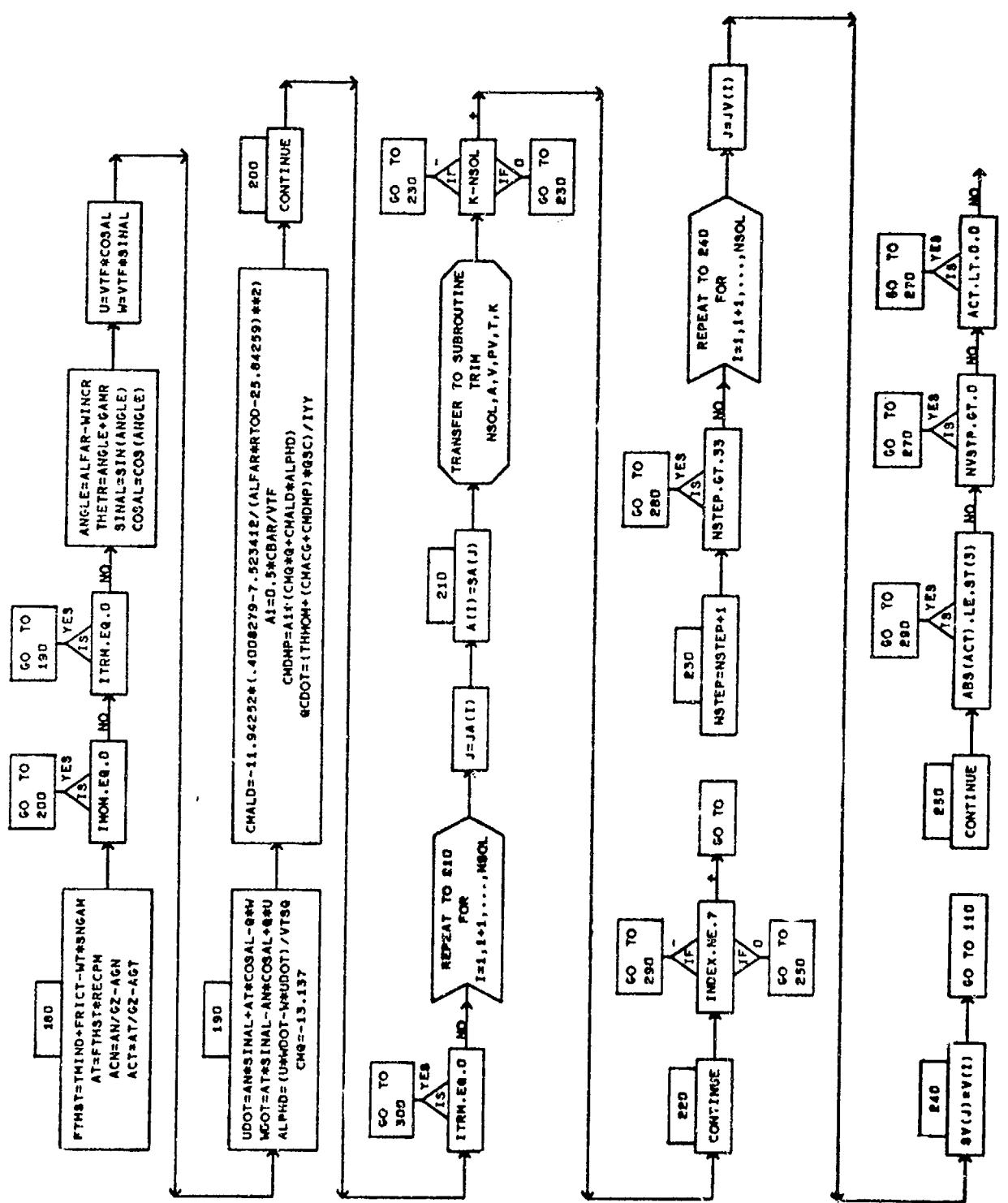
PROGRAM MILATOL (INPUT,OUTPUT,TAPE3=INPUT,TAPE2=OUTPUT)

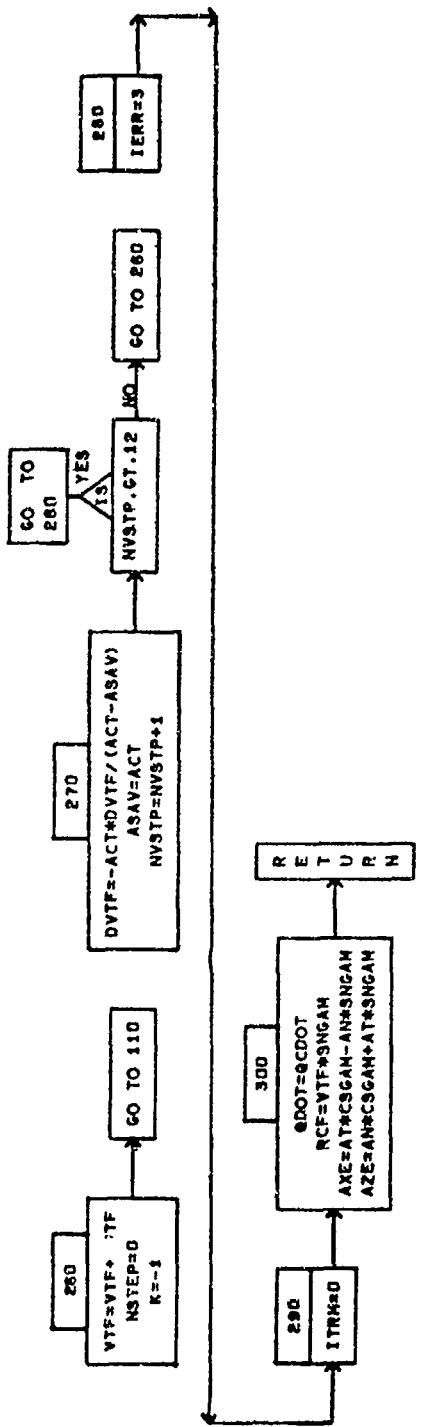


SURVEYING AERIAL

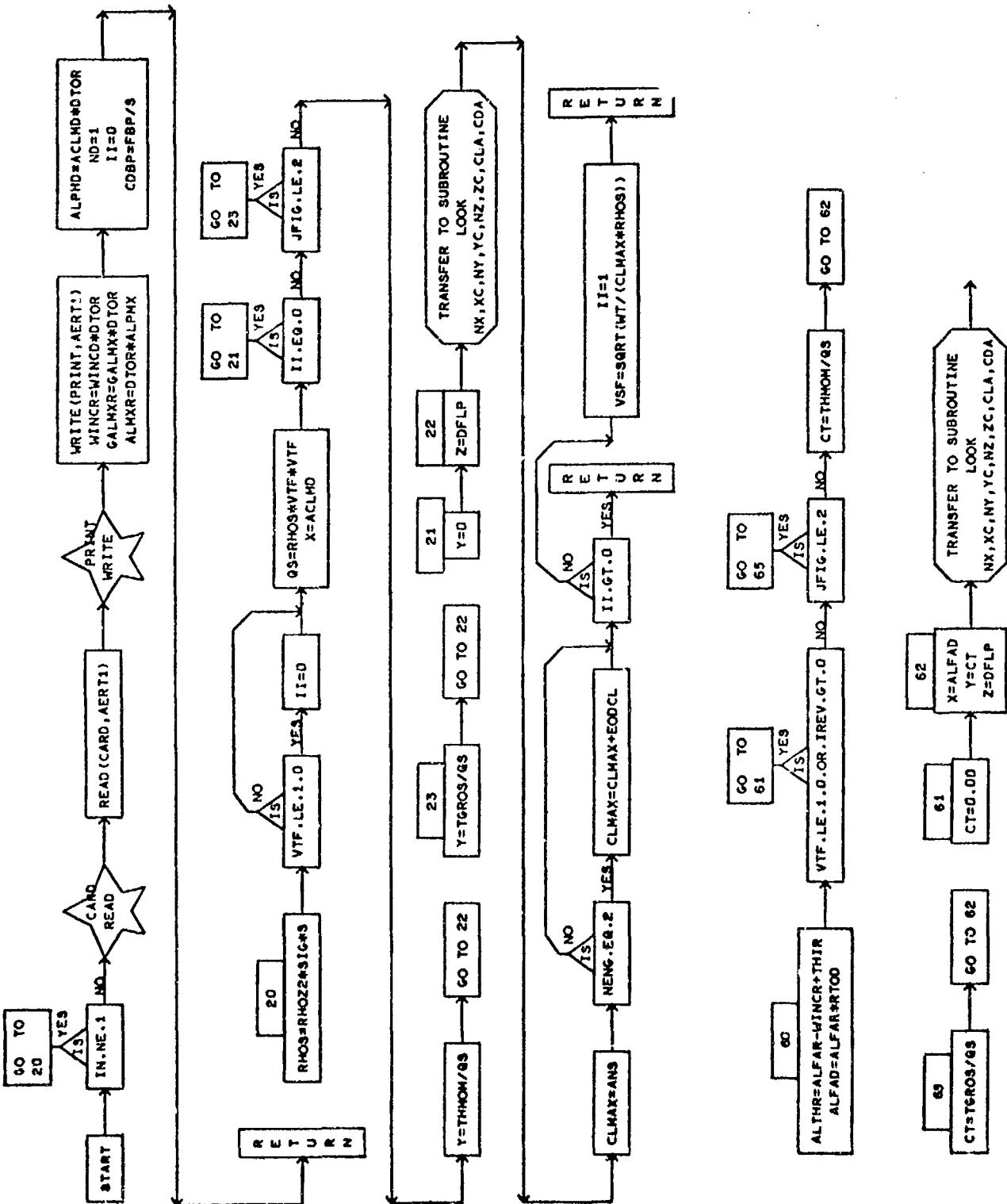


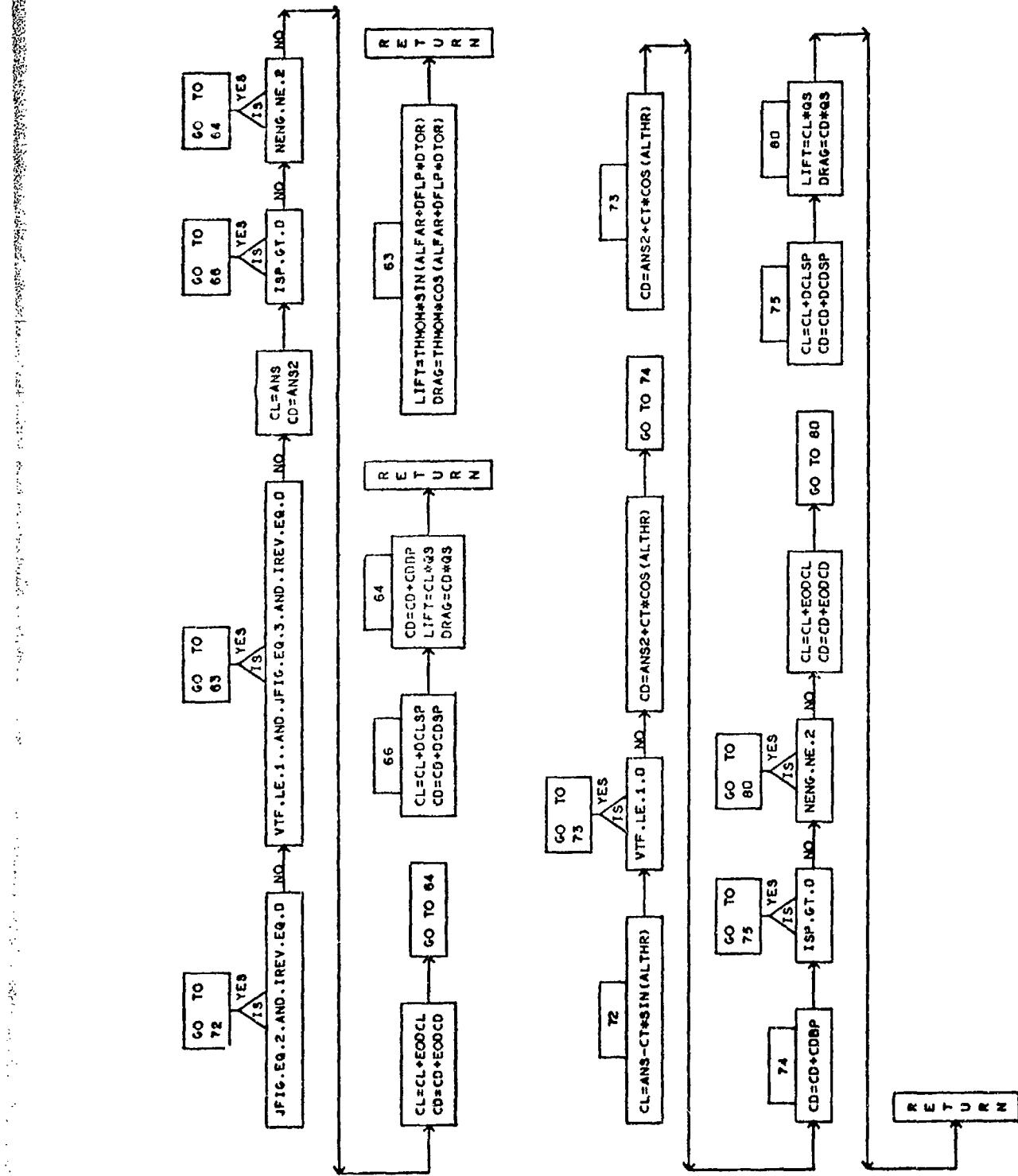


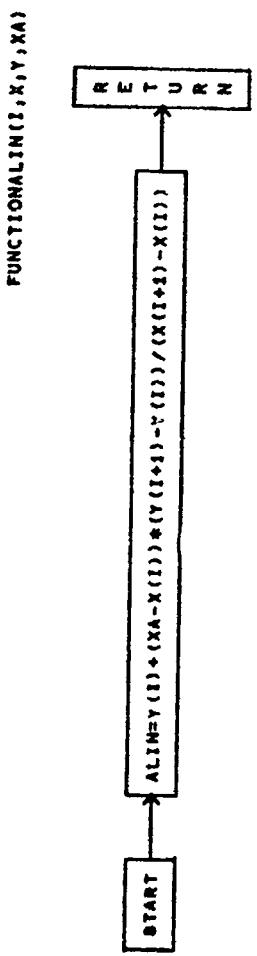




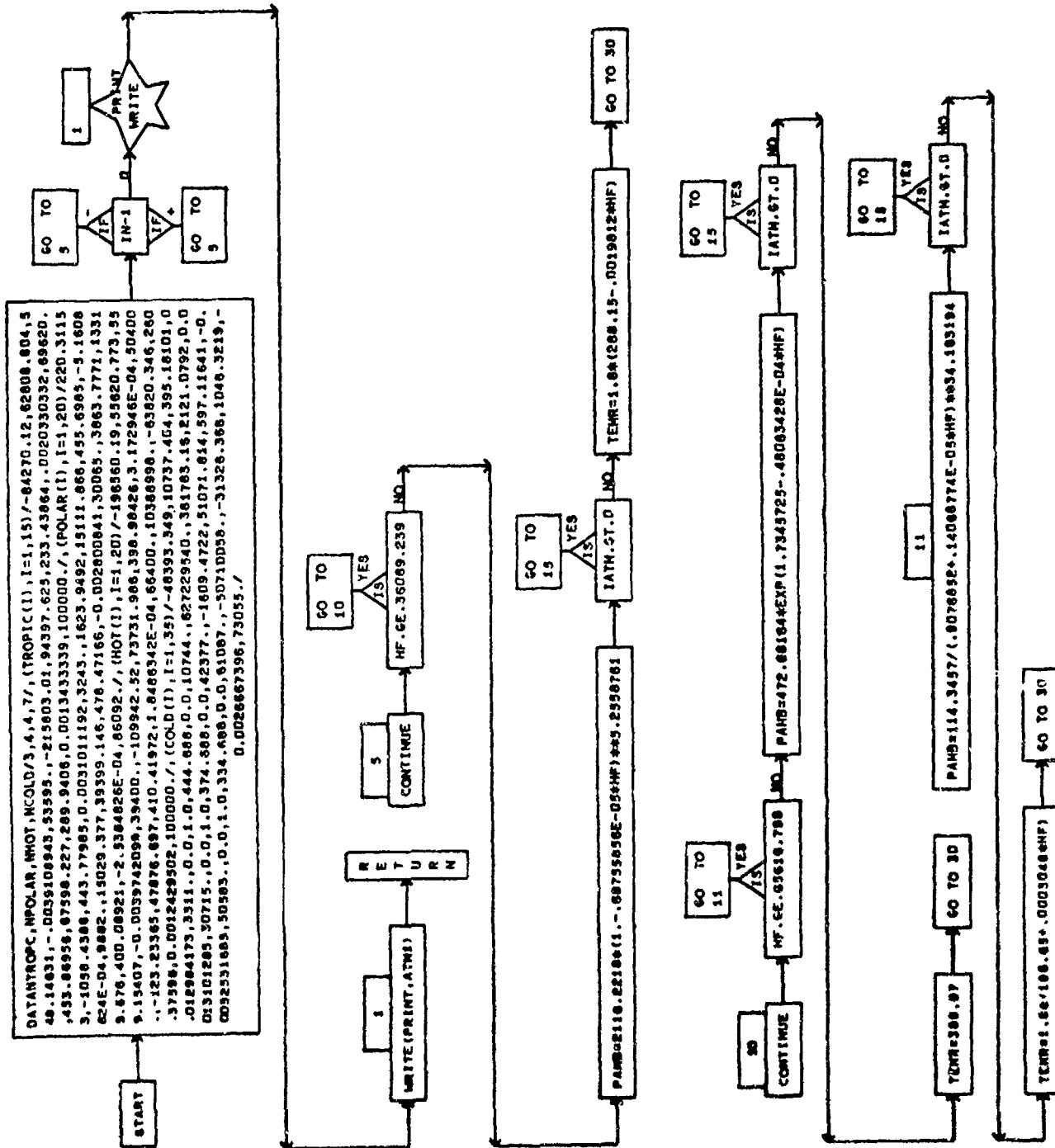
AUDROUTINE AEROI

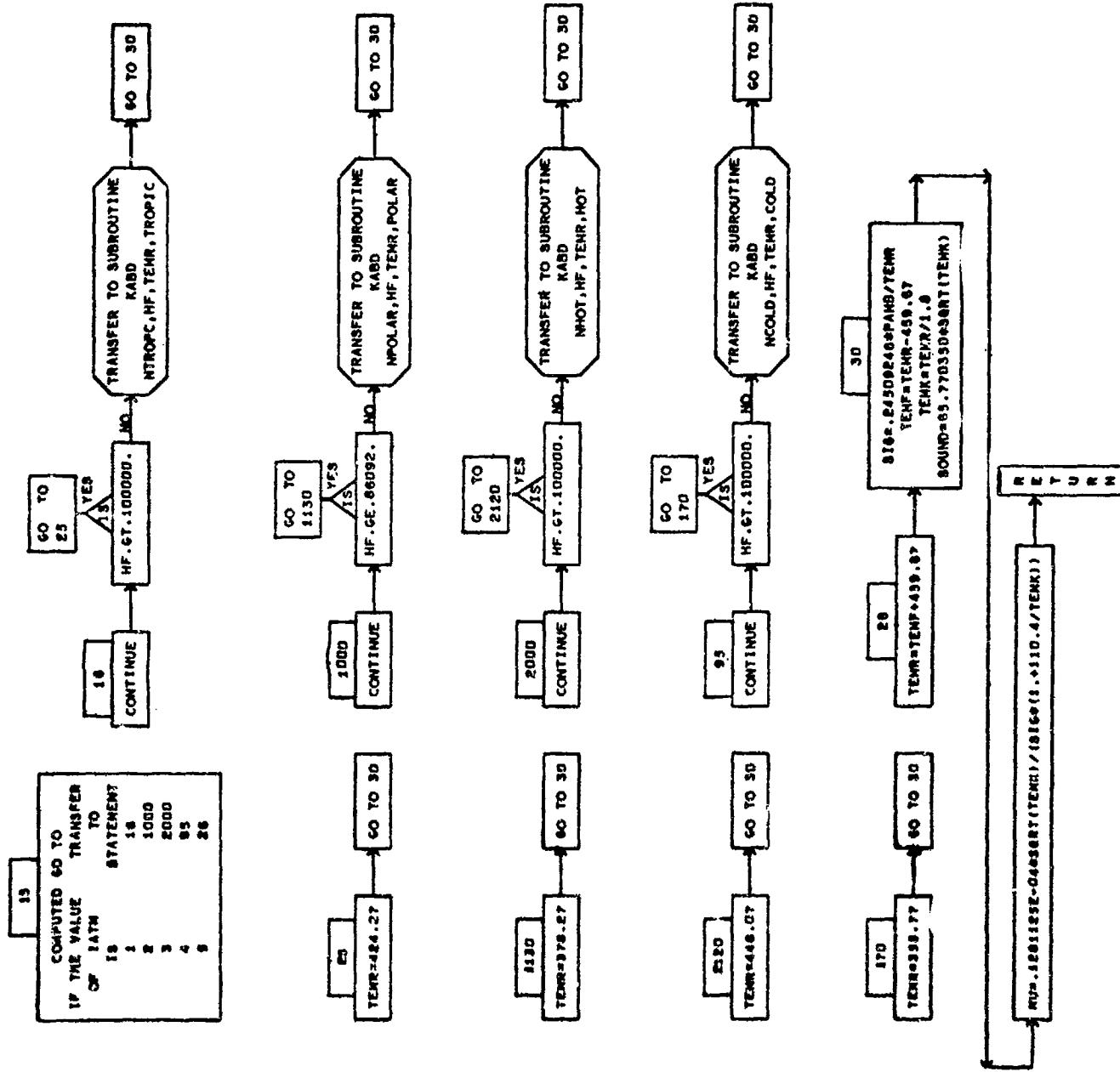




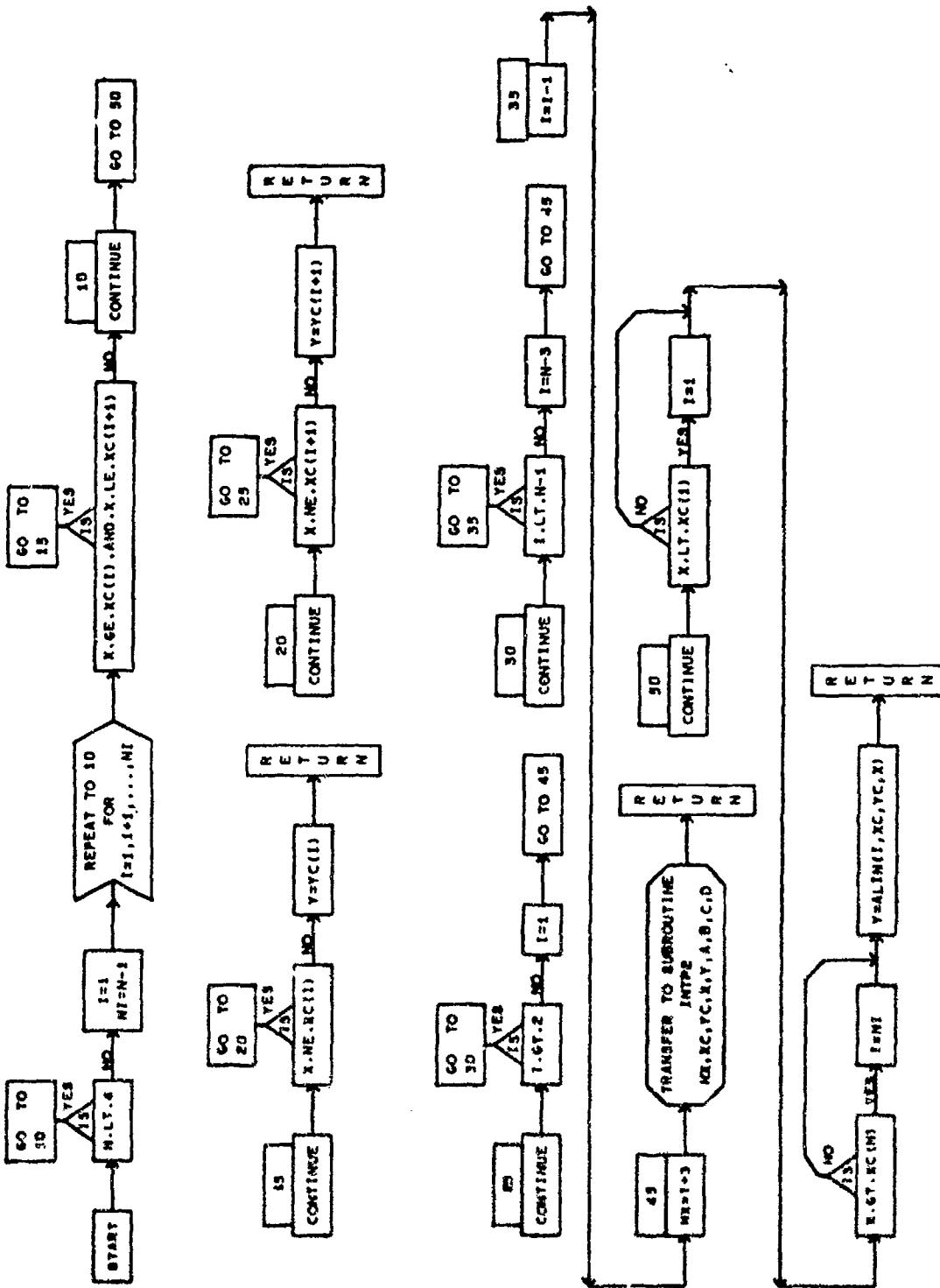


SUGAR OUTLINE ATROS

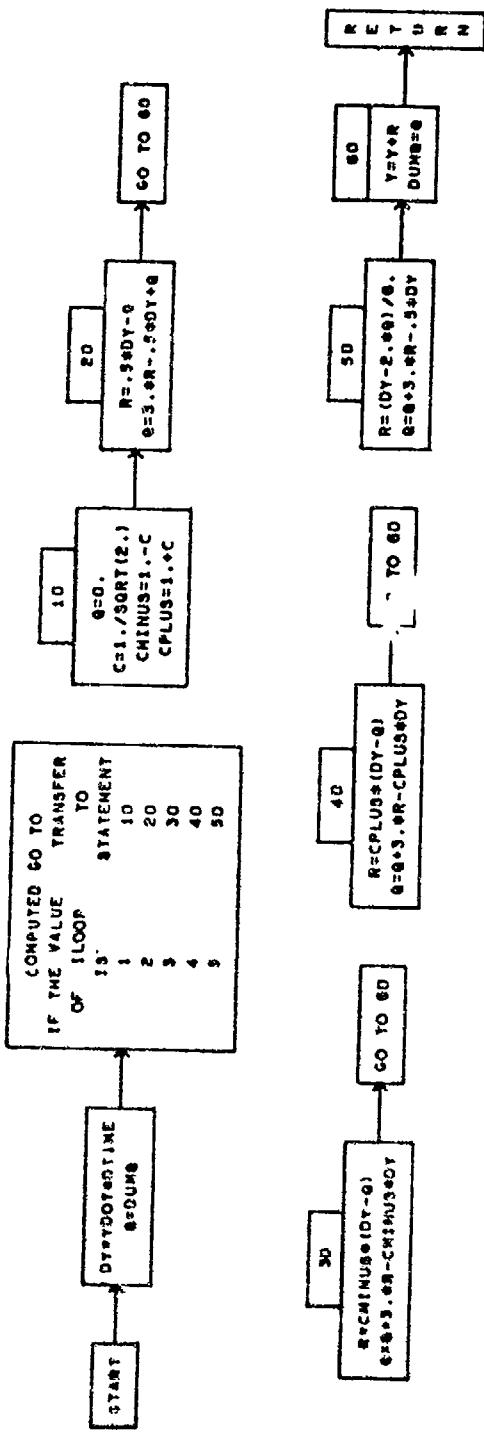


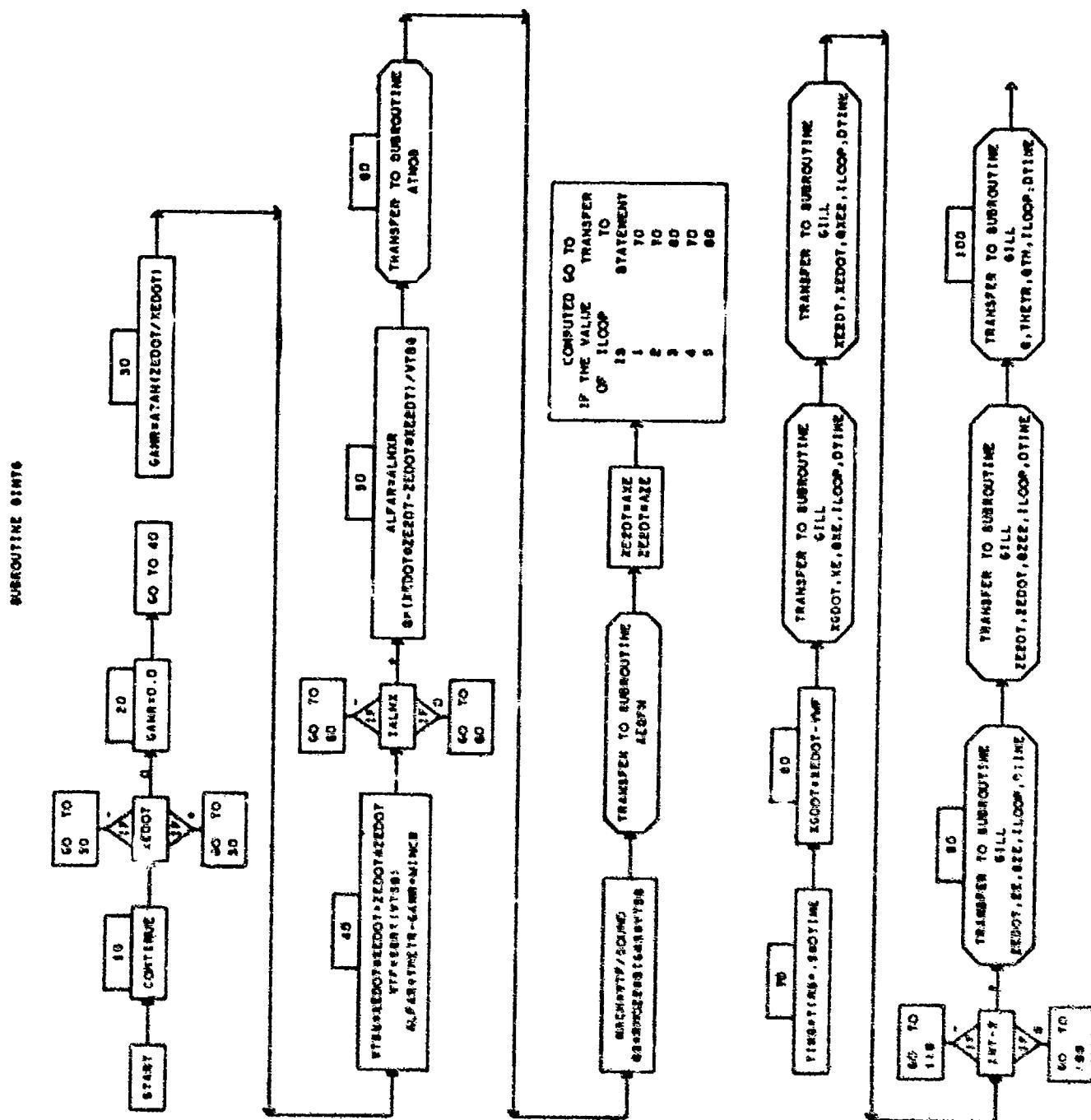


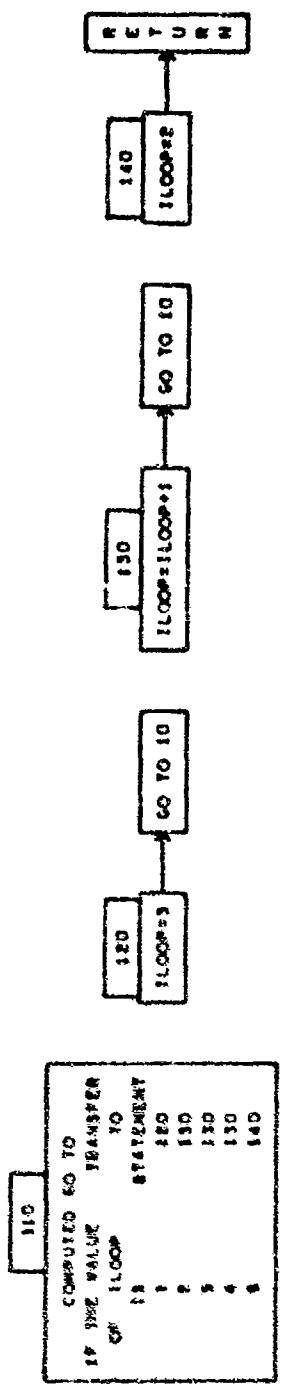
SEARCH THE FIND(M, X,Y, NC, YC)

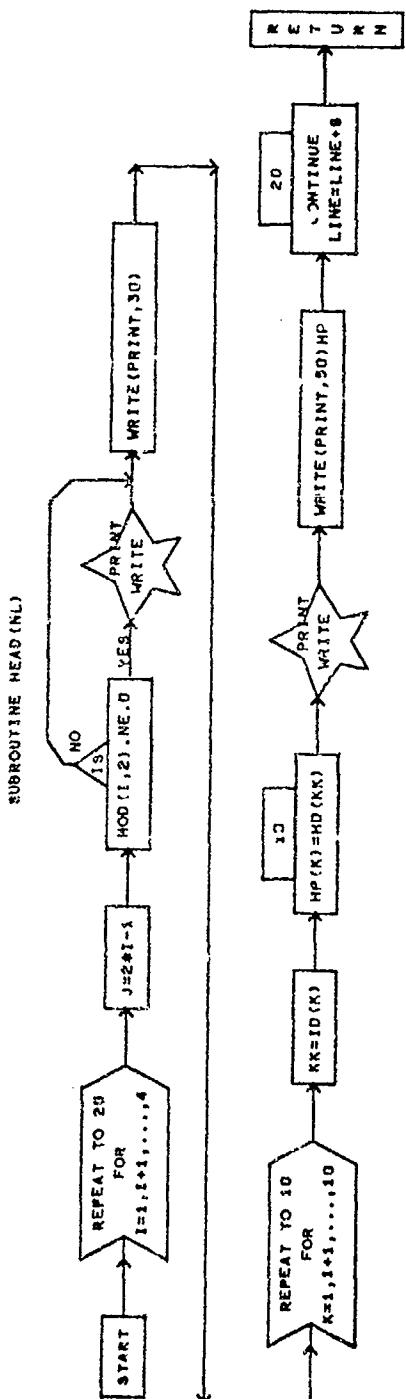


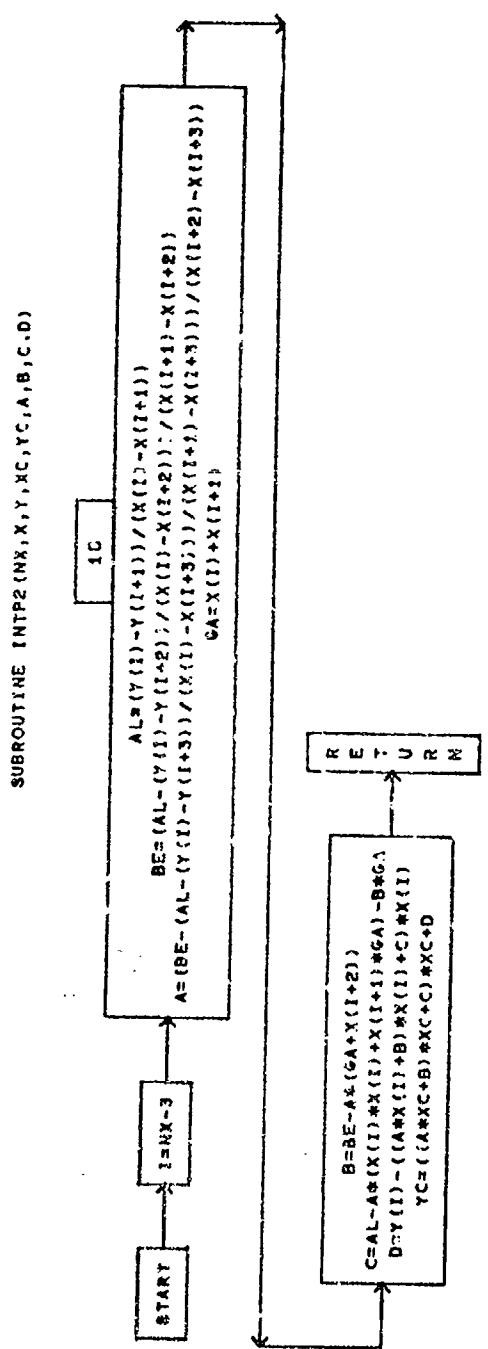
SUBROUTINE GILLYDOT(Y,DUMA,ILOOP,DTIME)



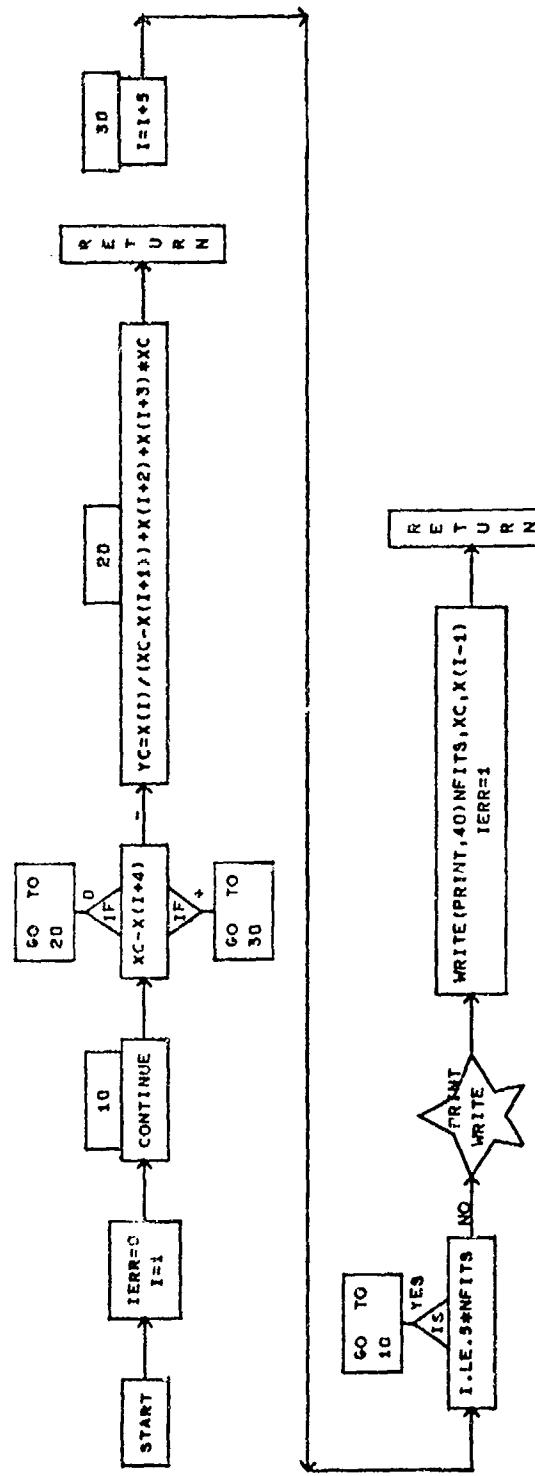


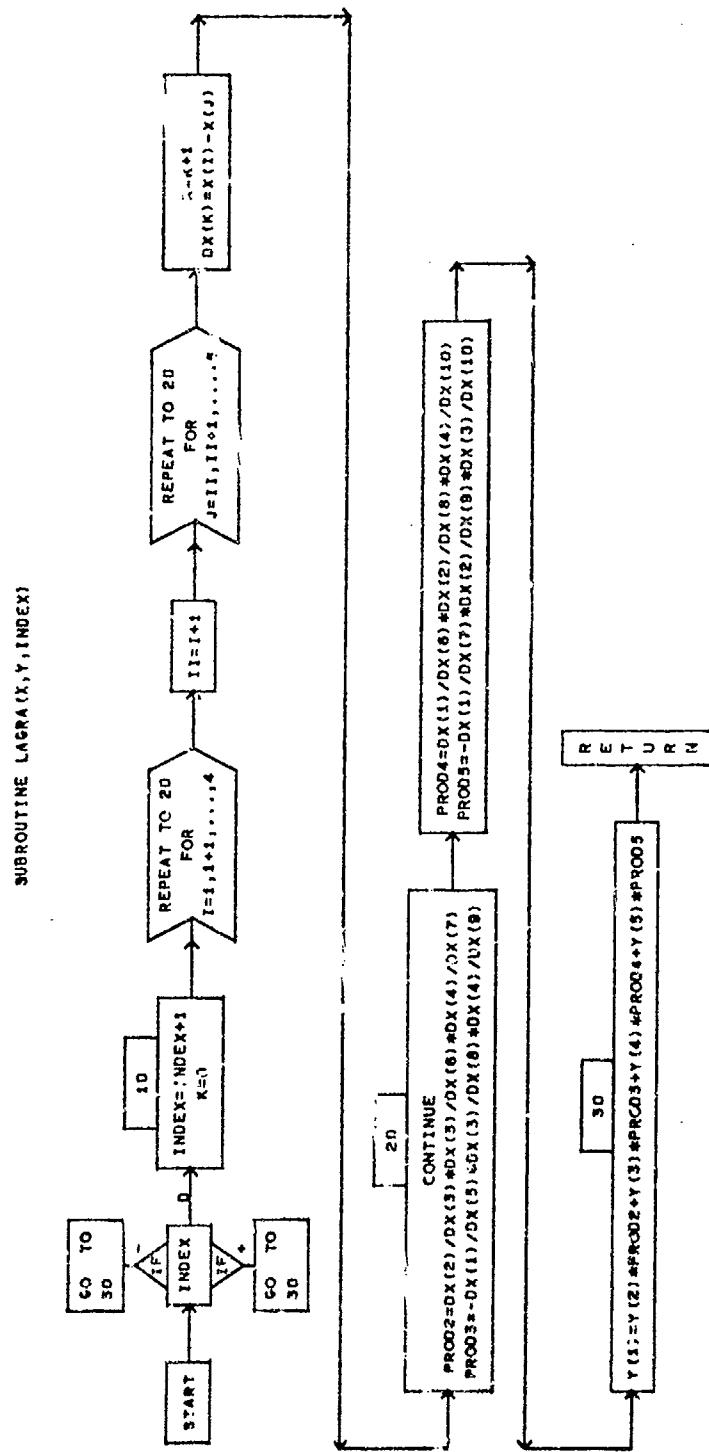




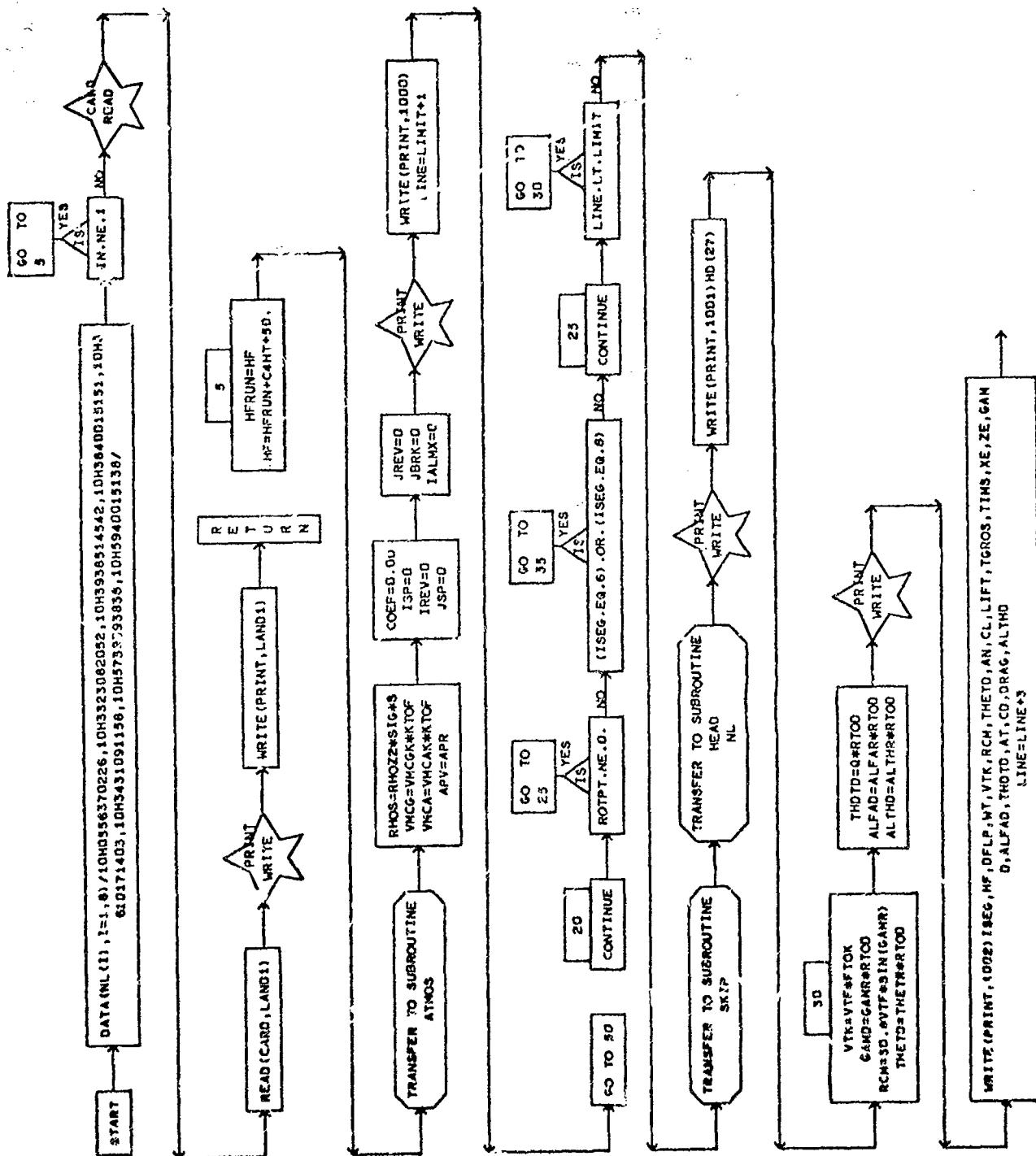


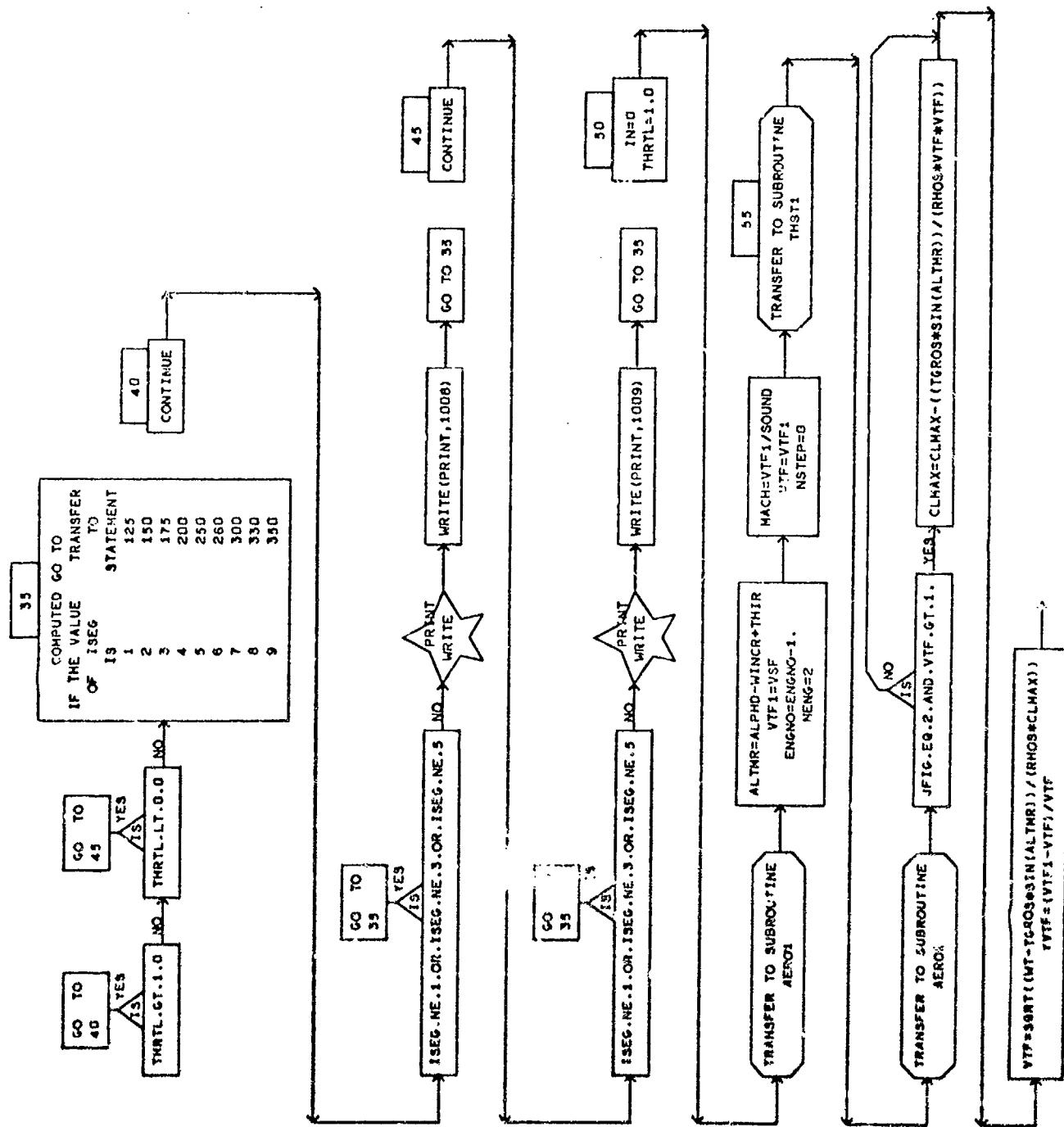
SUBROUTINE KABD(NFITS, XC, YC, X)

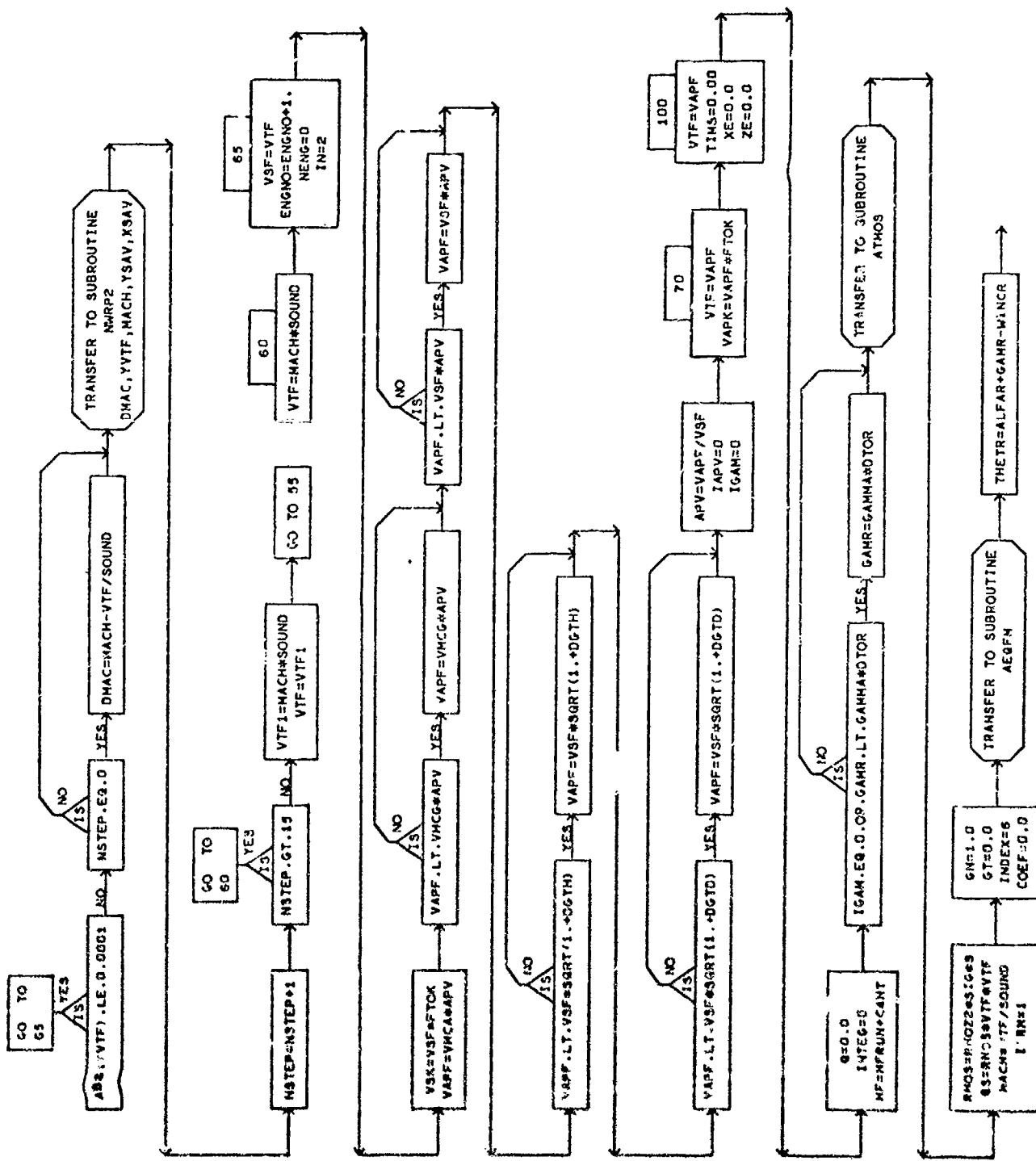


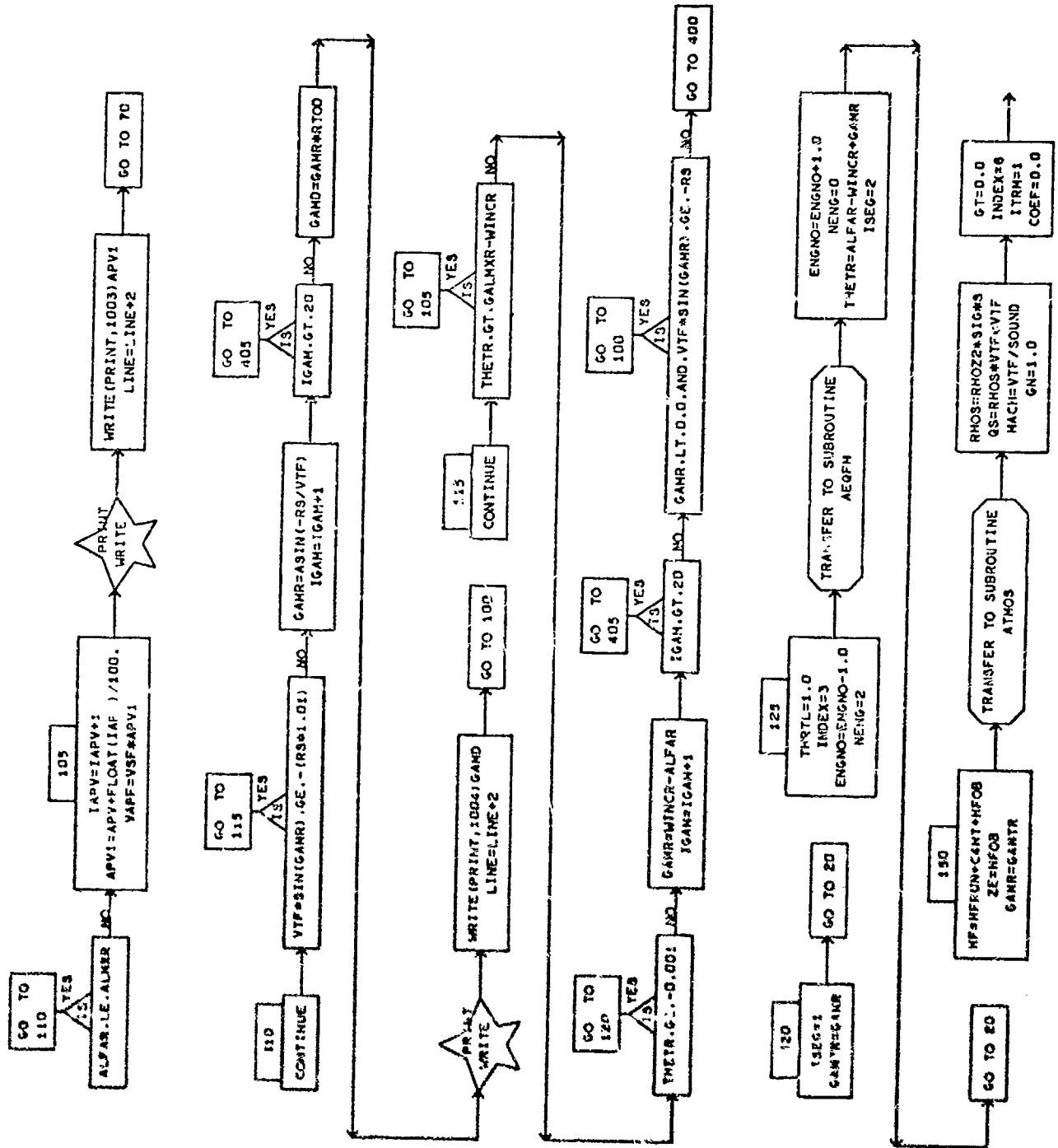


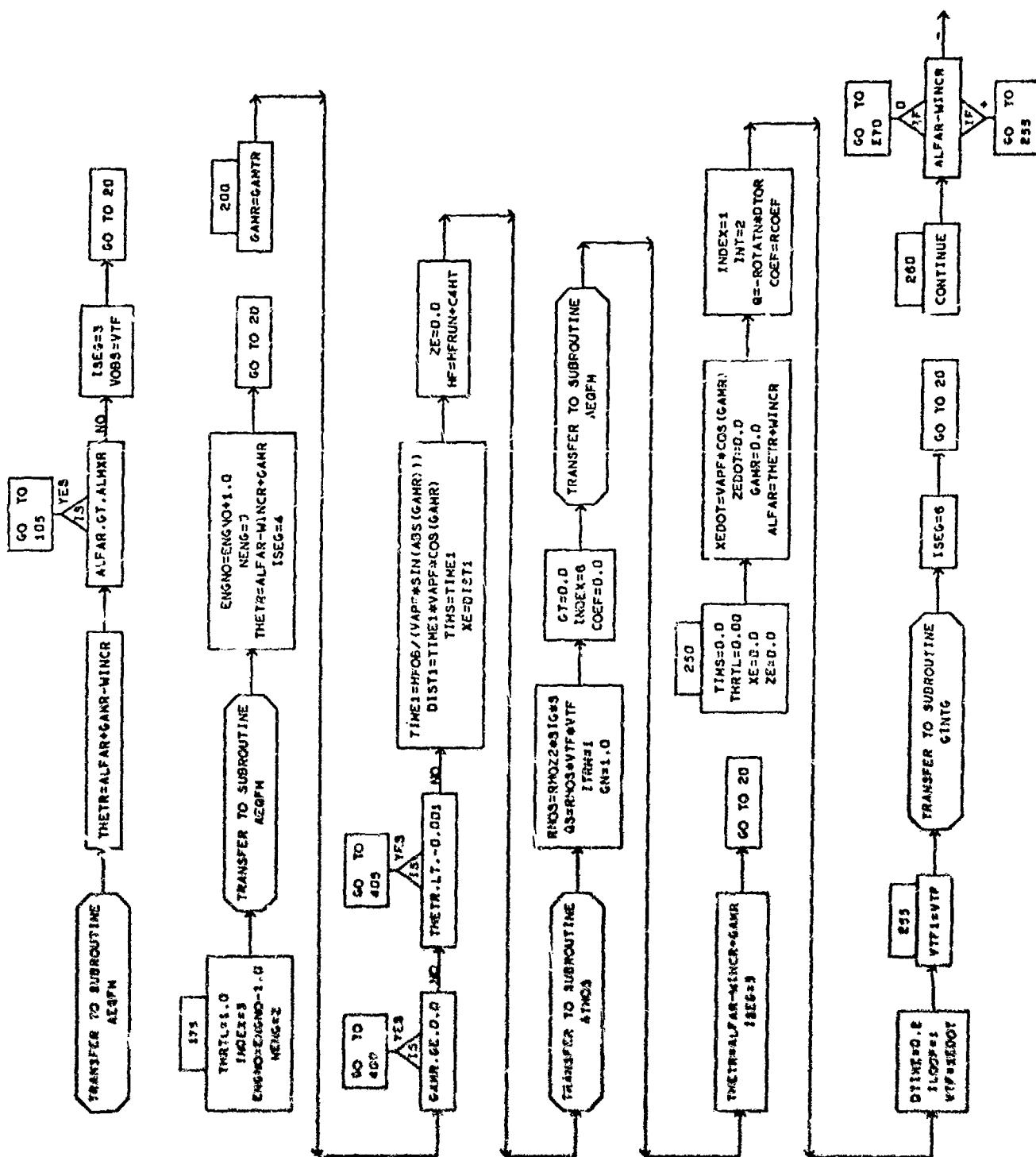
SUBROUTINE LANDING

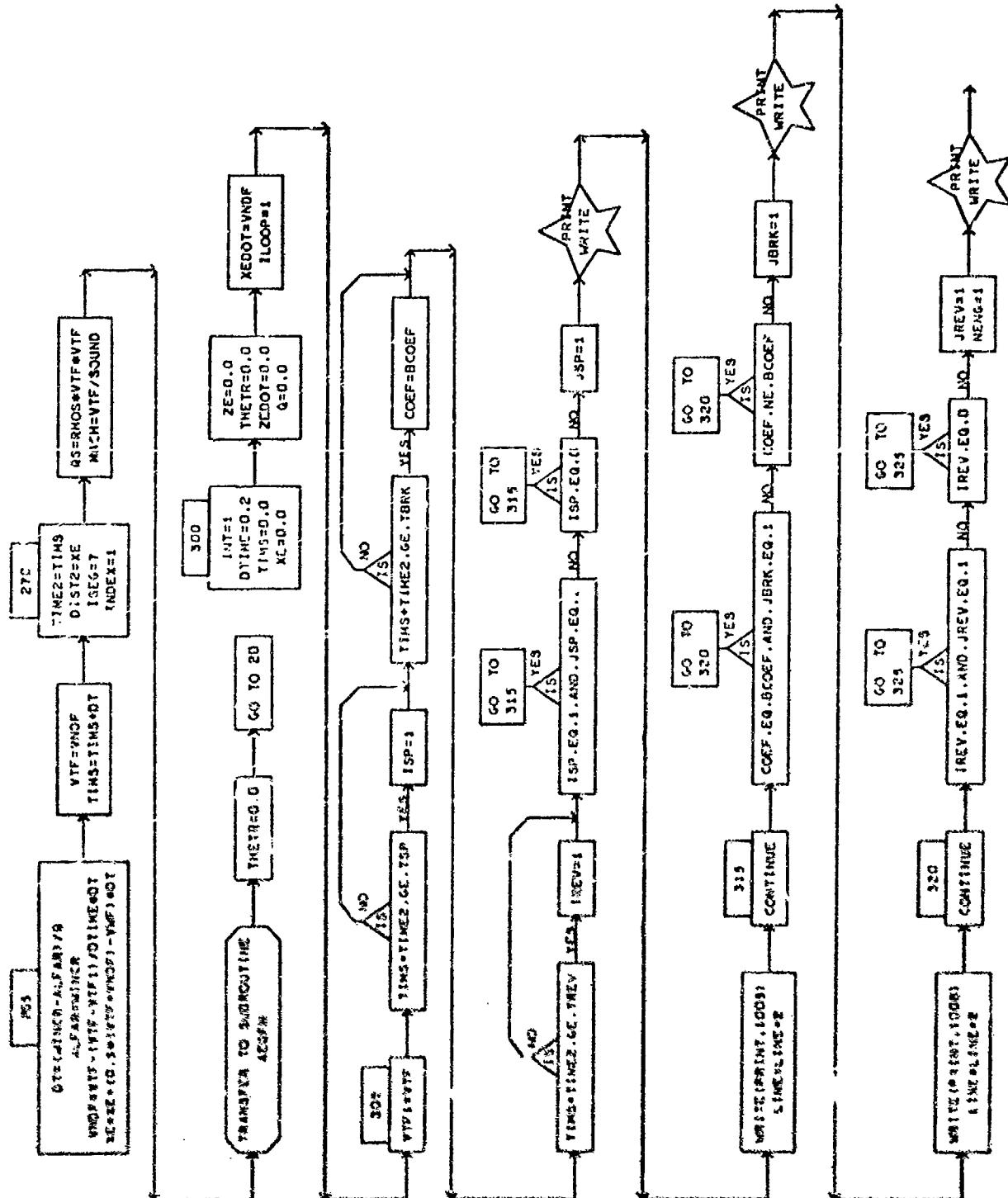


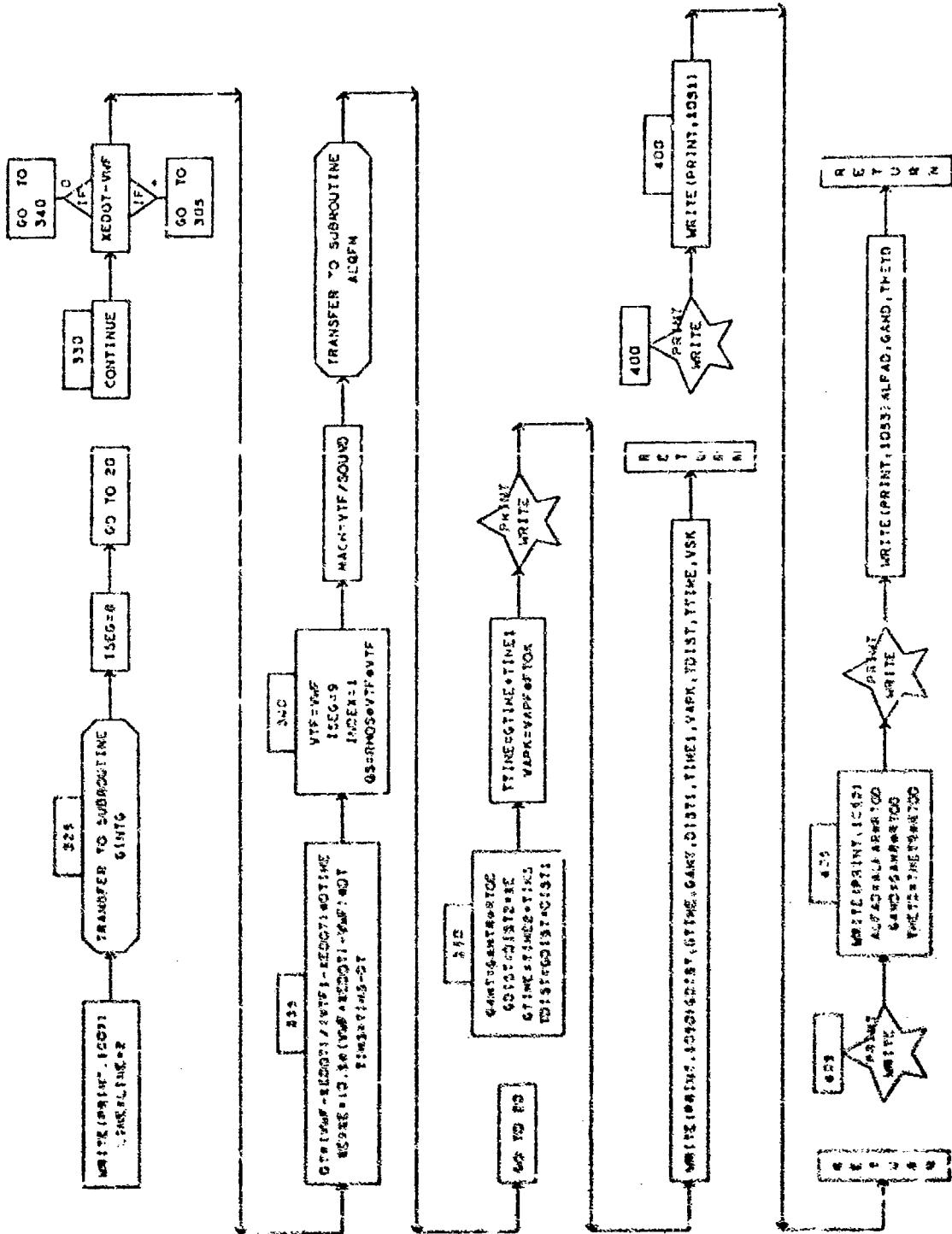


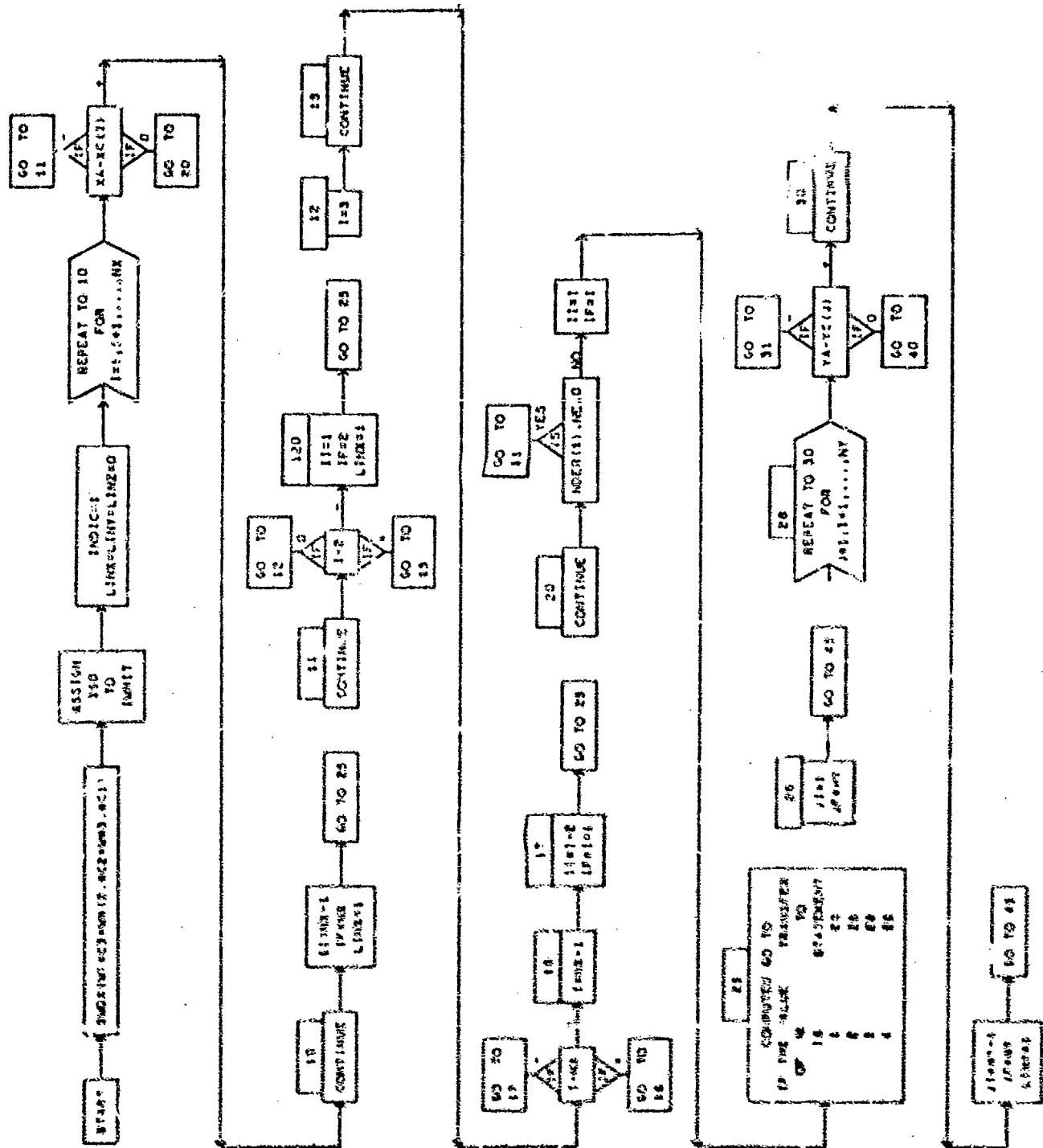


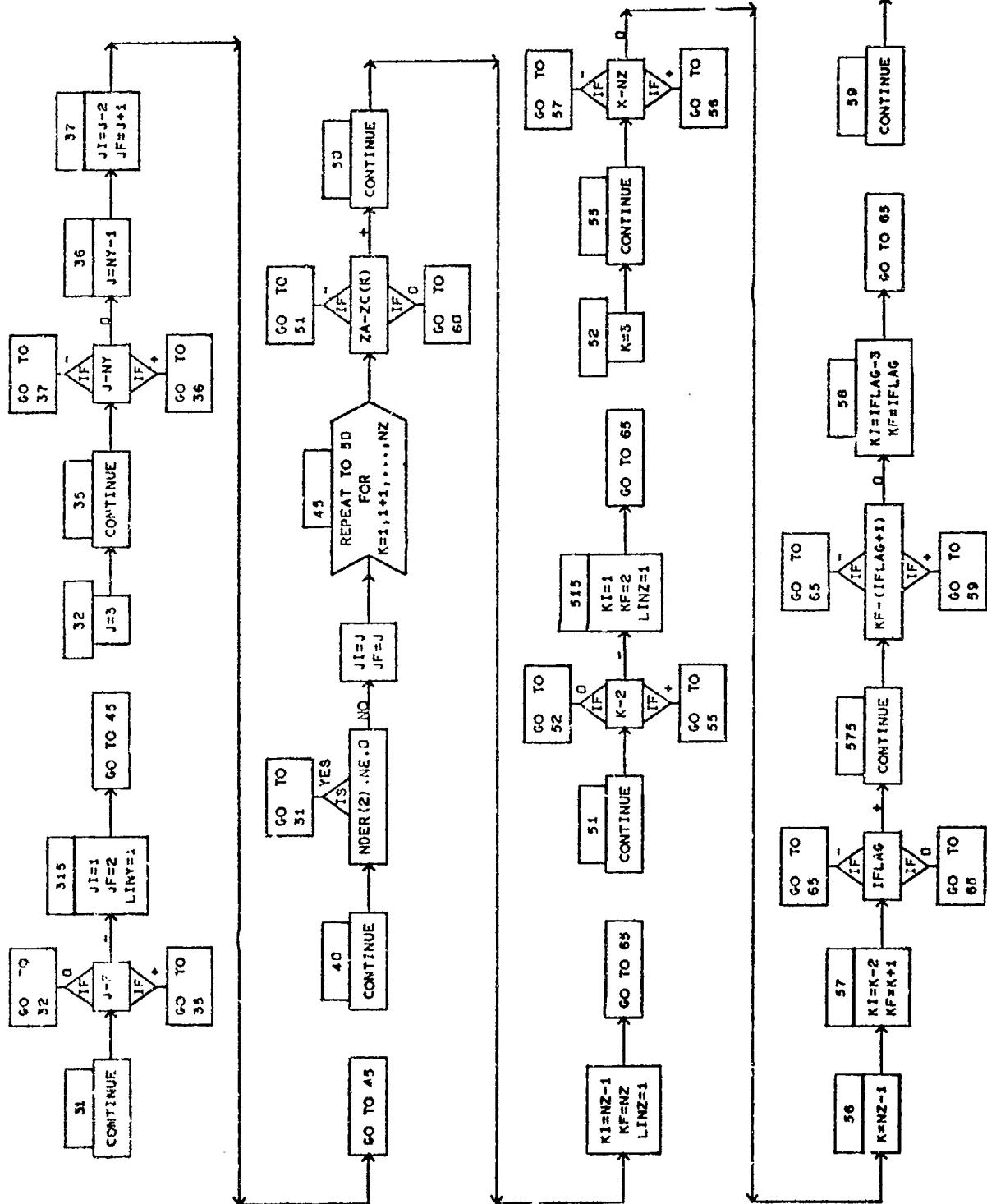


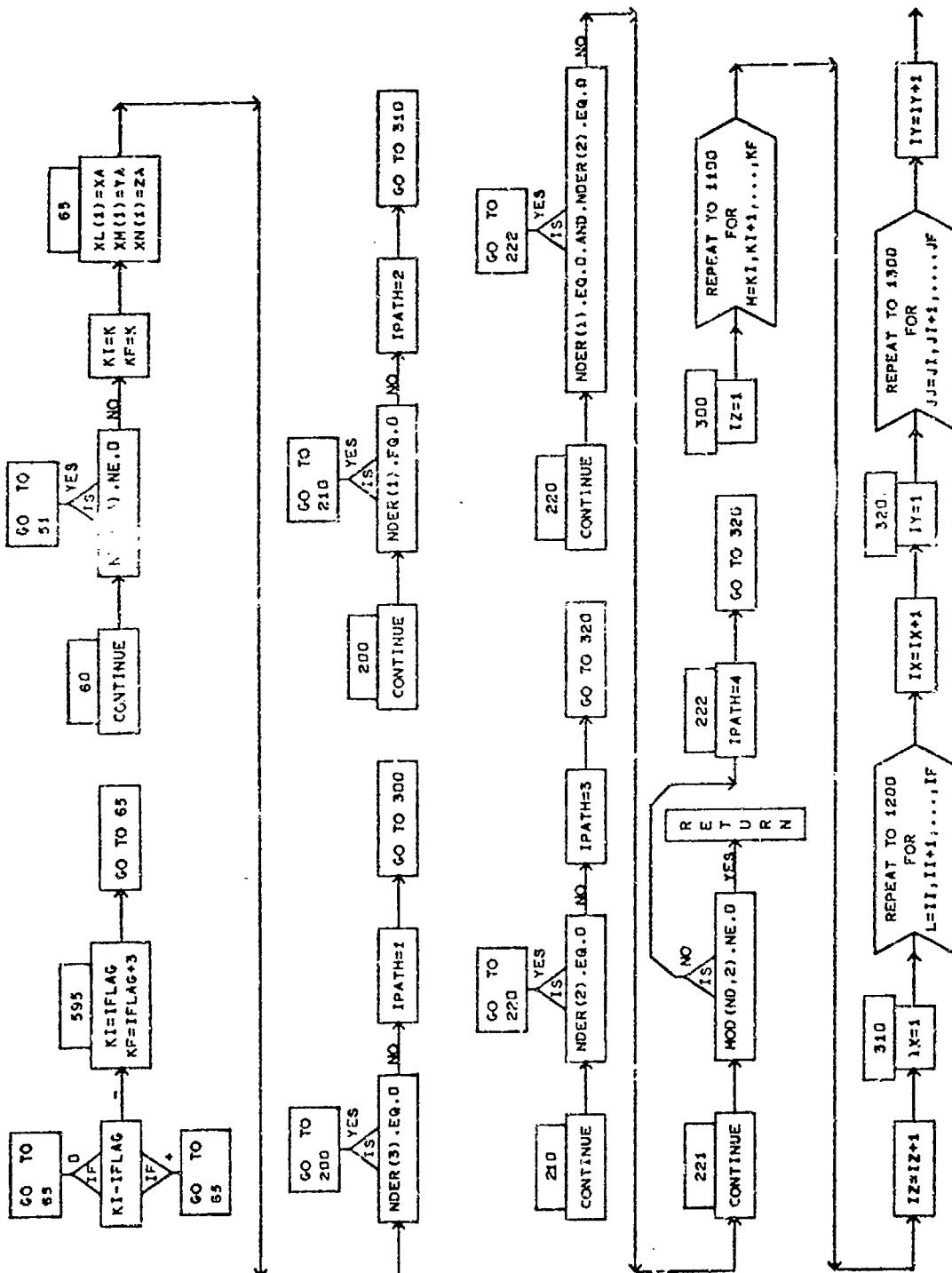


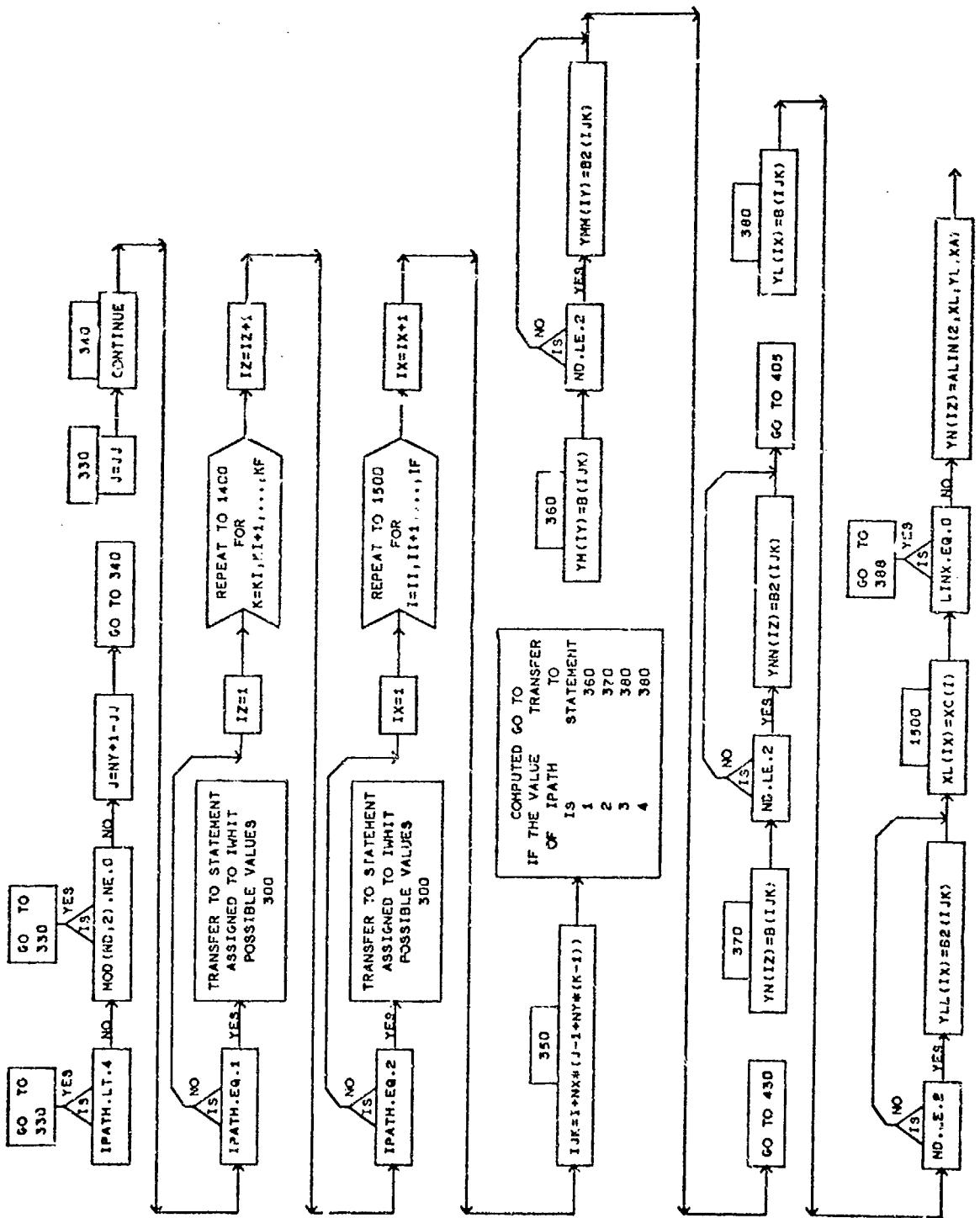


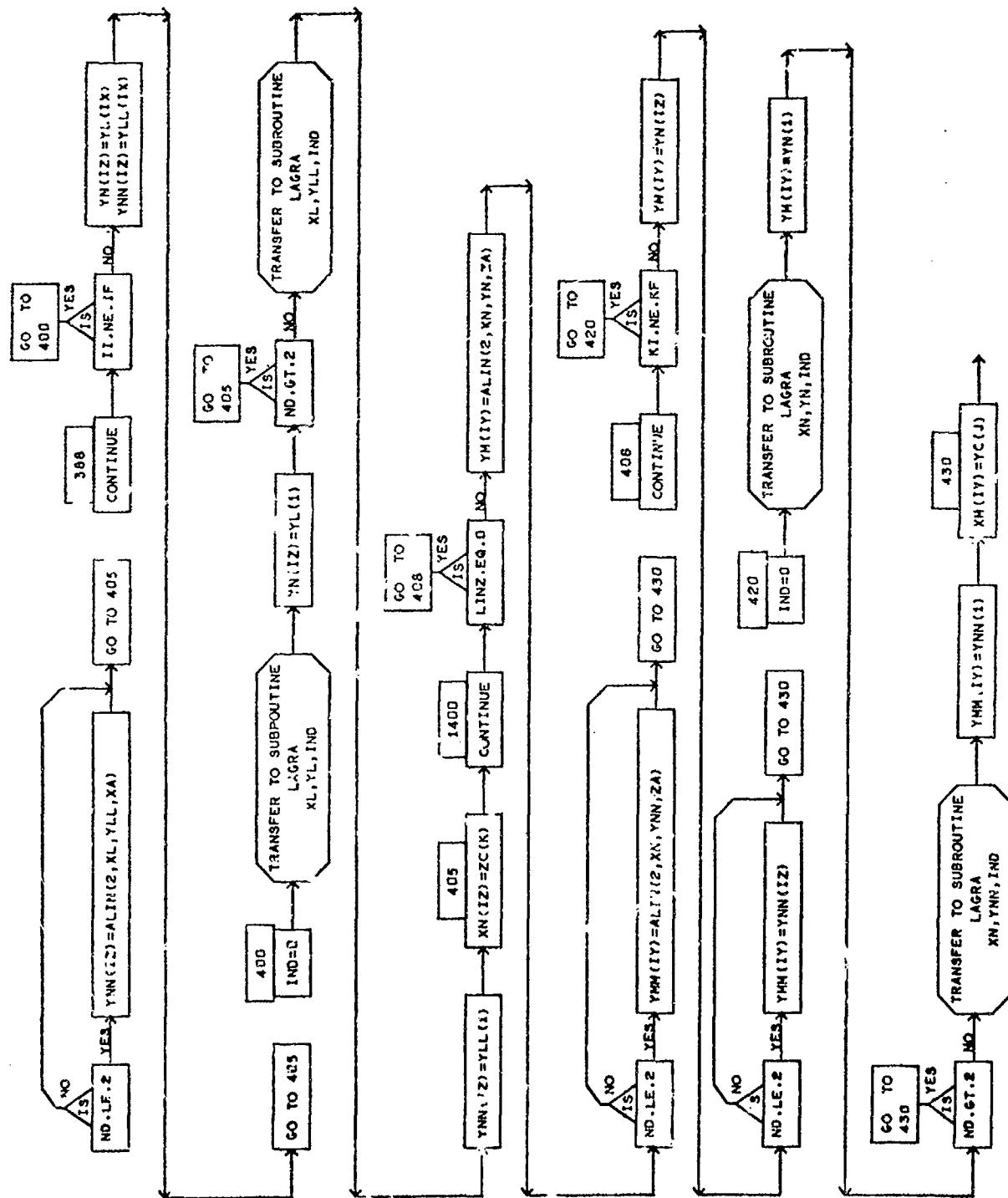


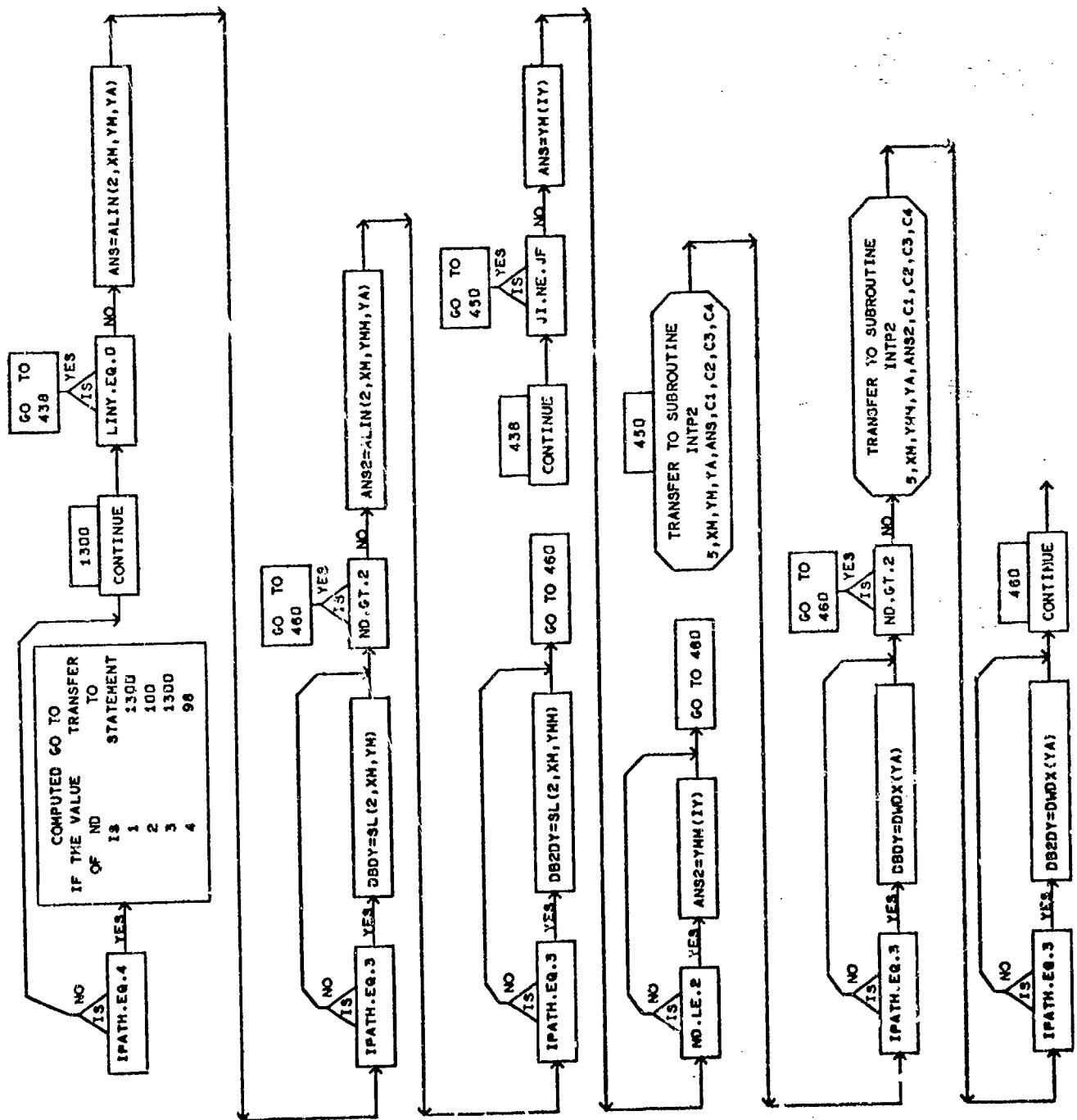


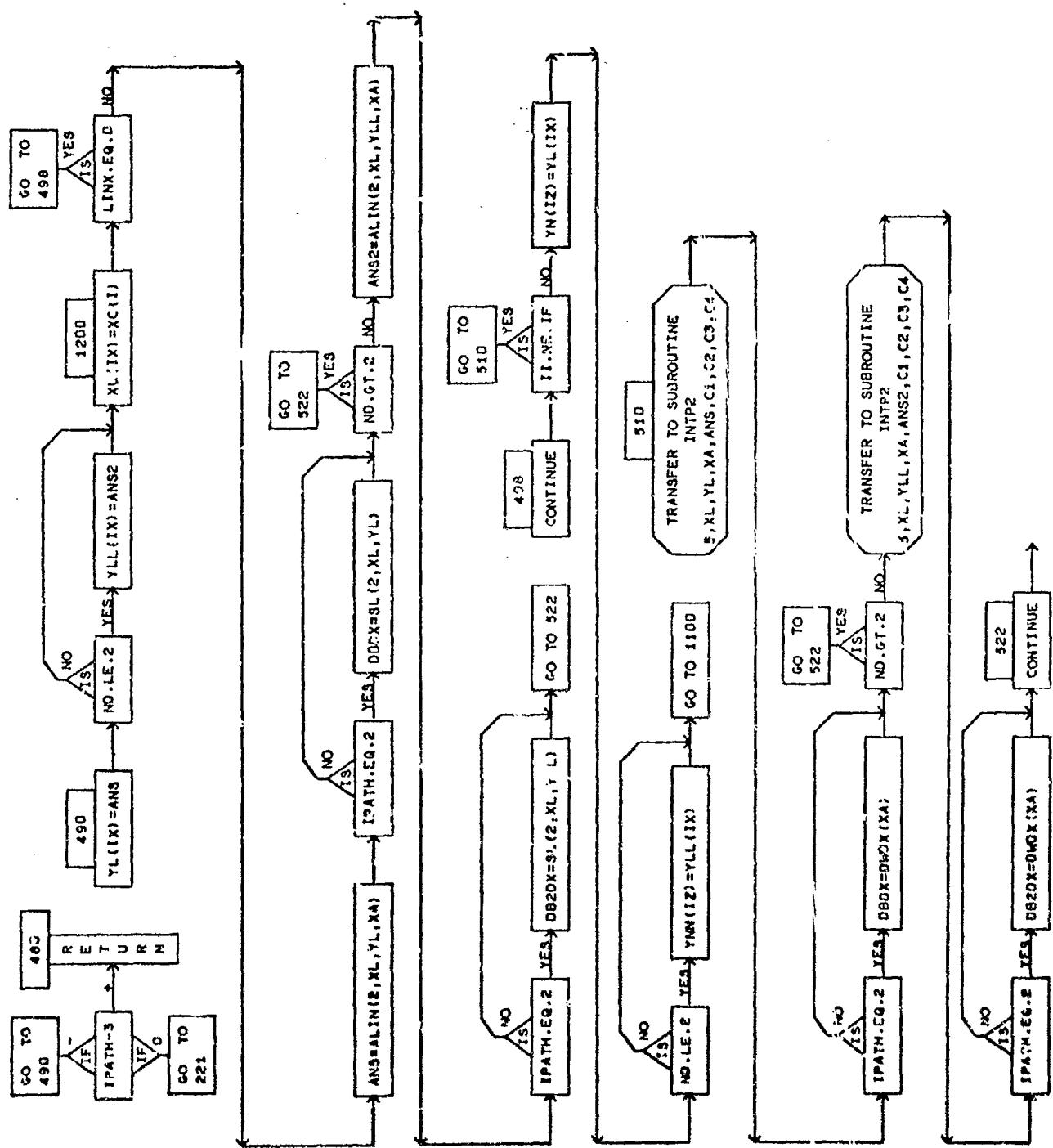


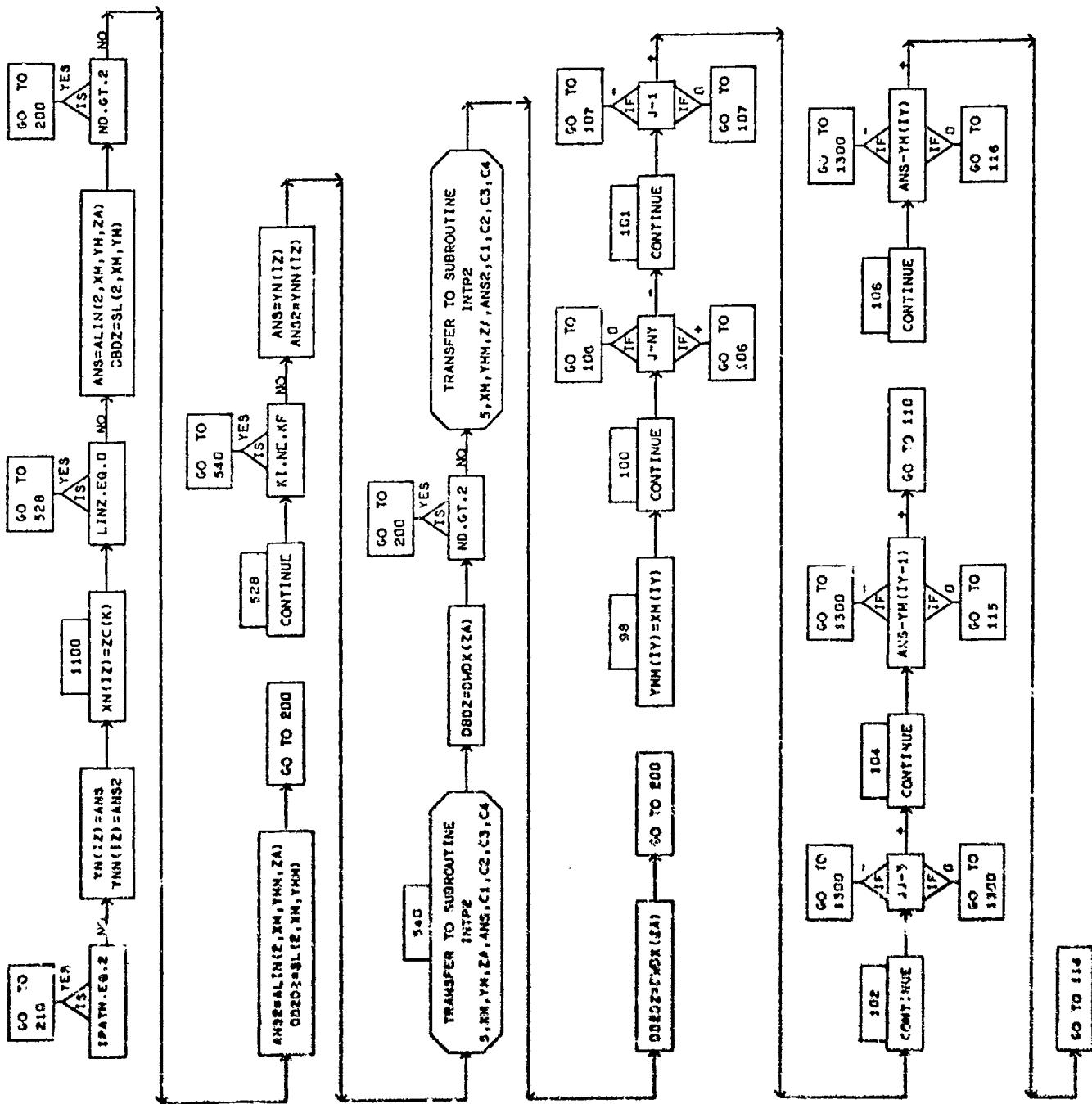


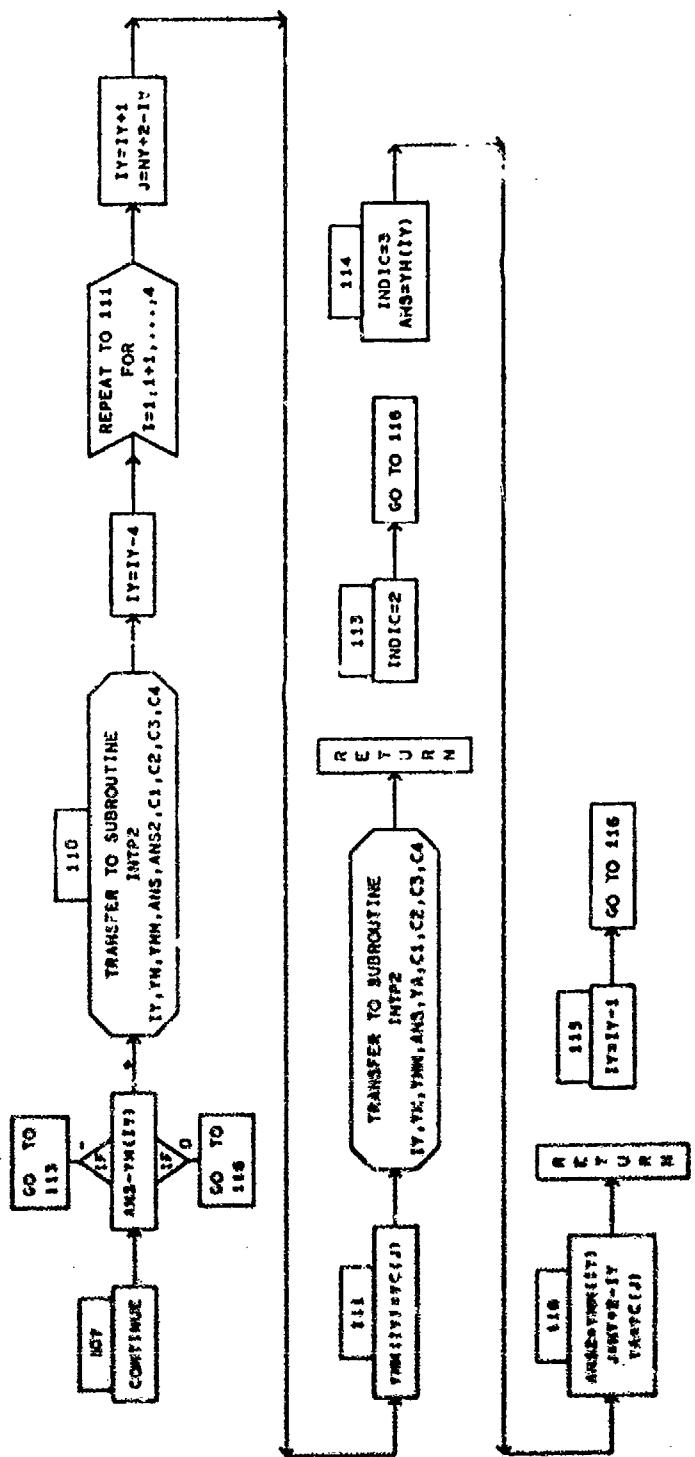




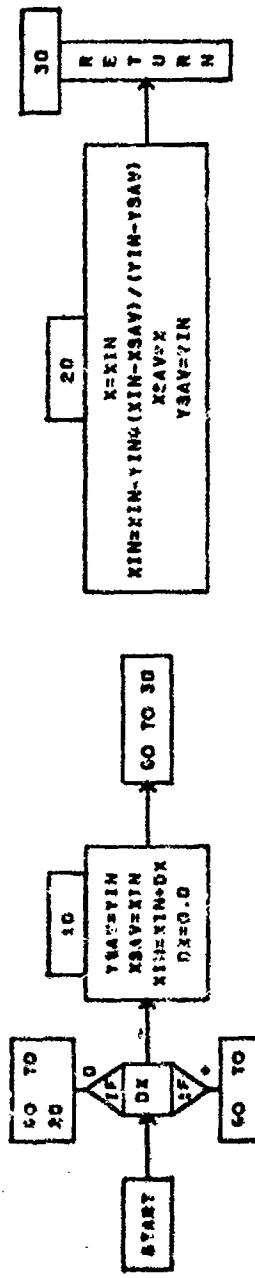


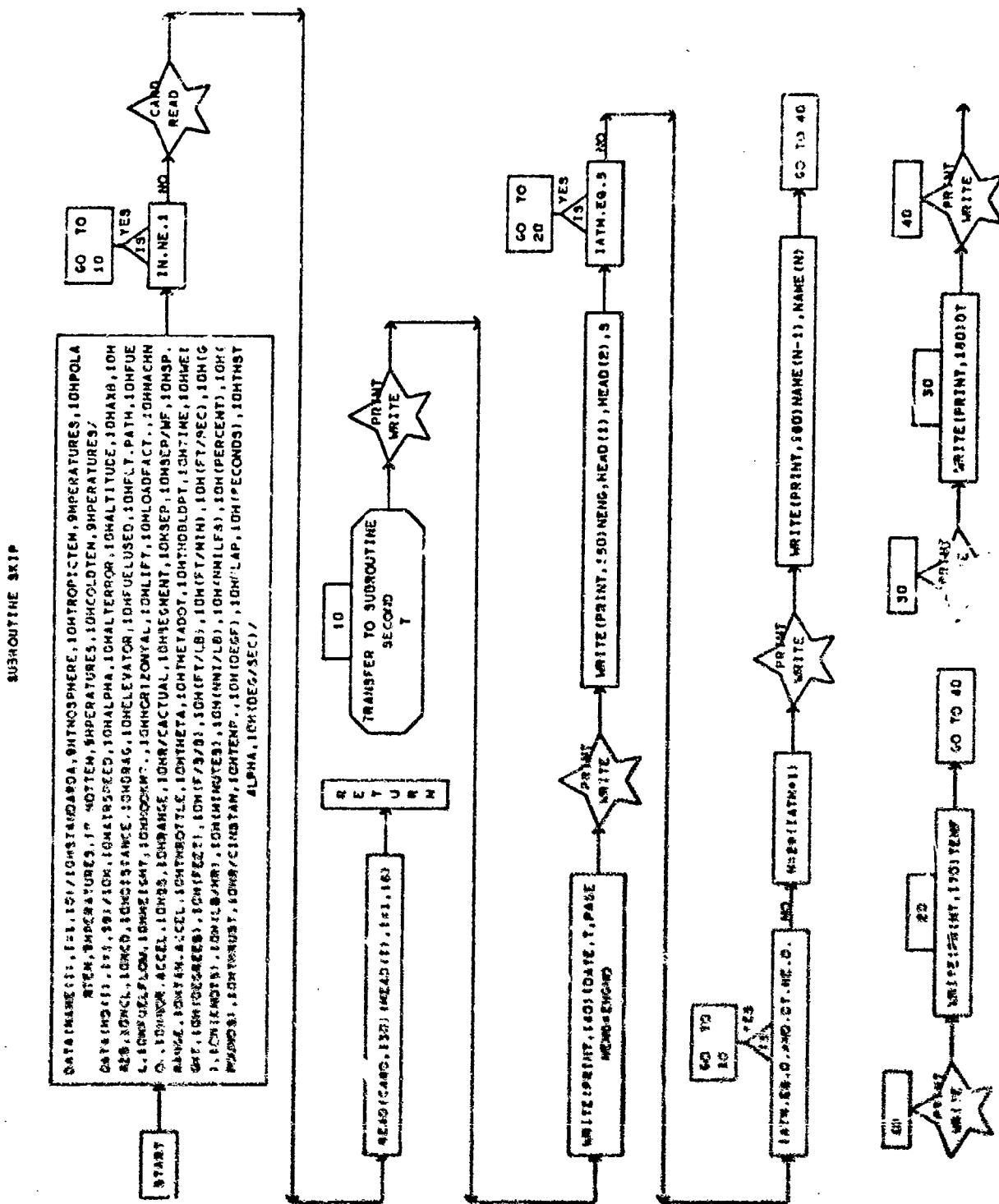


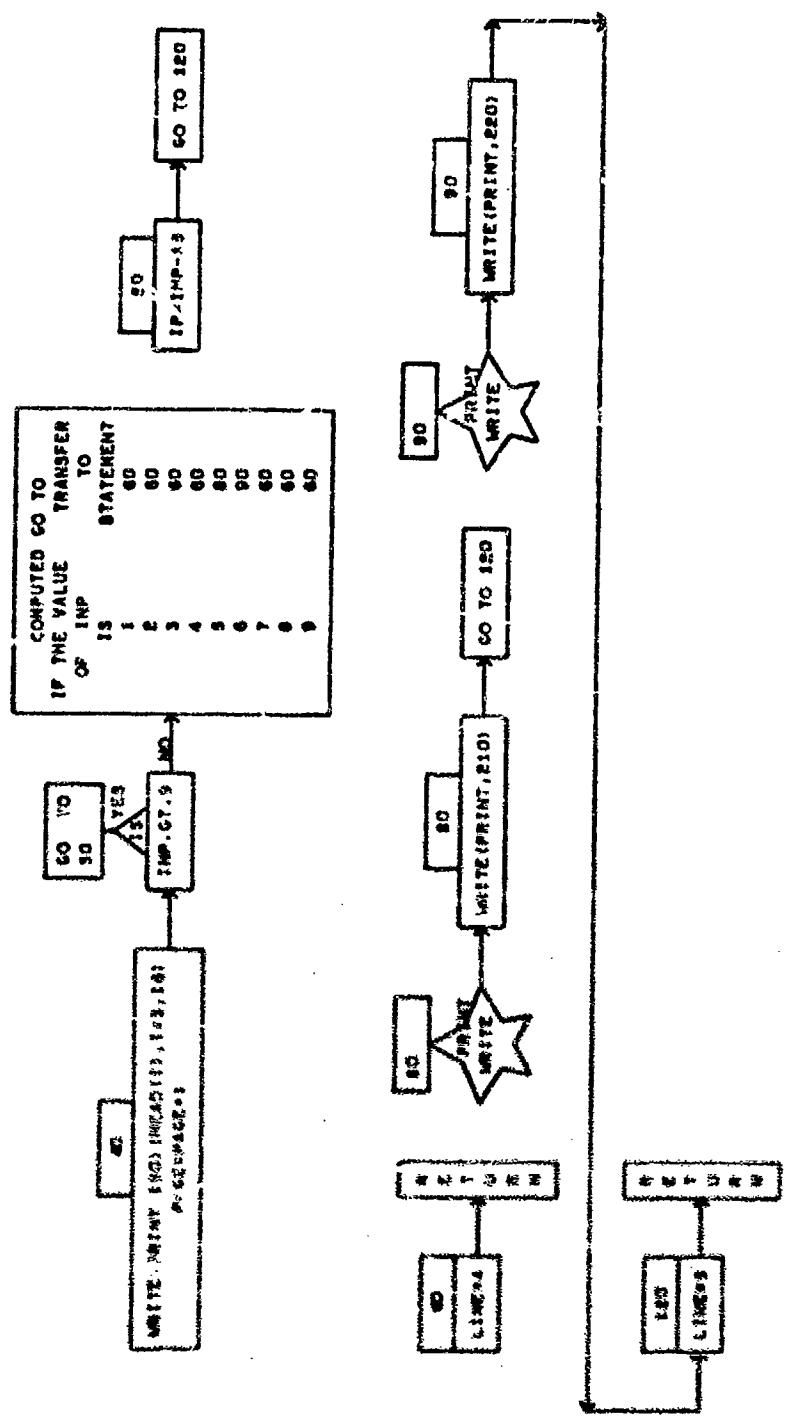




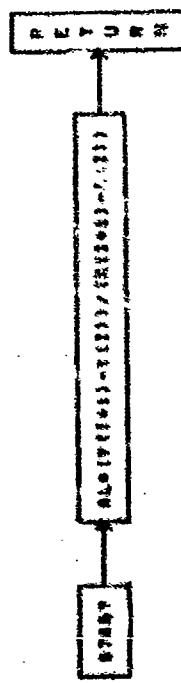
MAGNUS HEGEL (1807-1811)

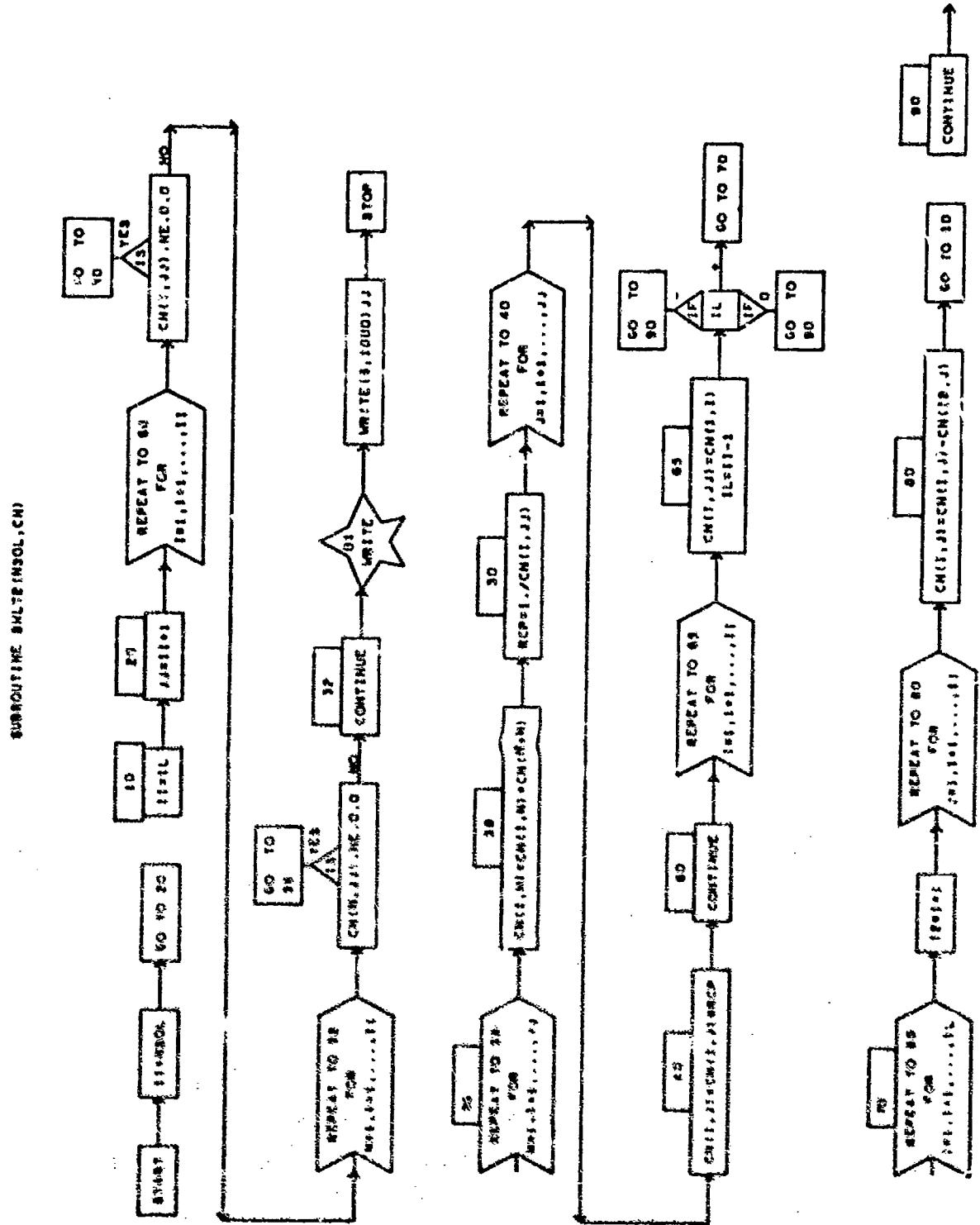


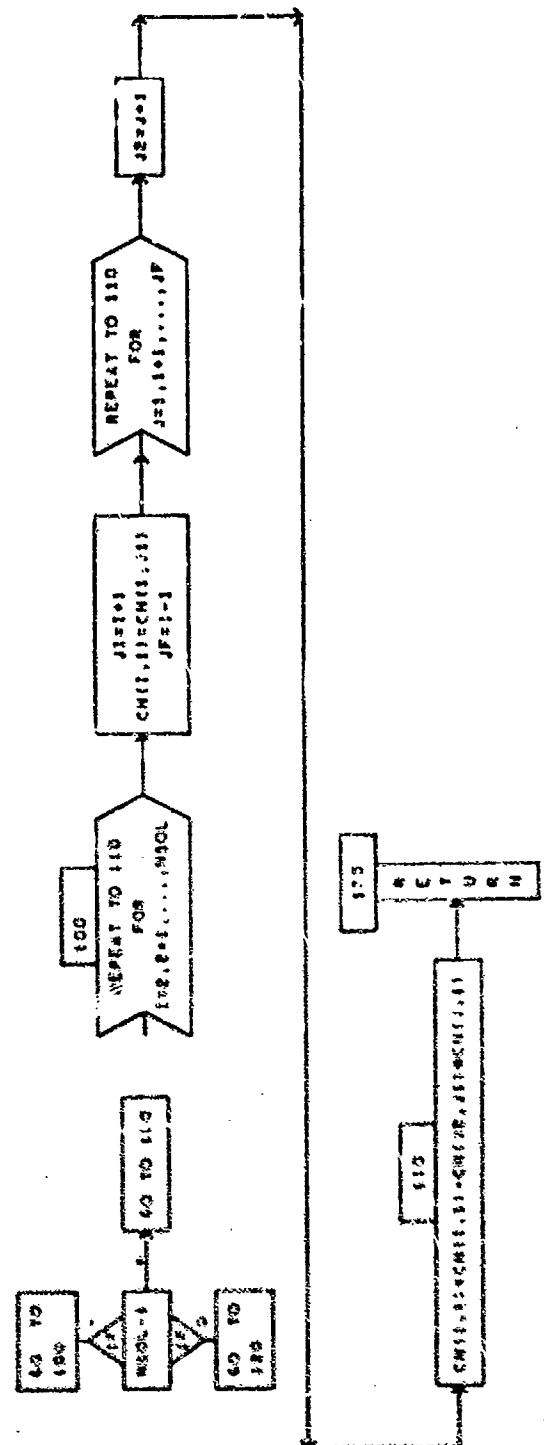




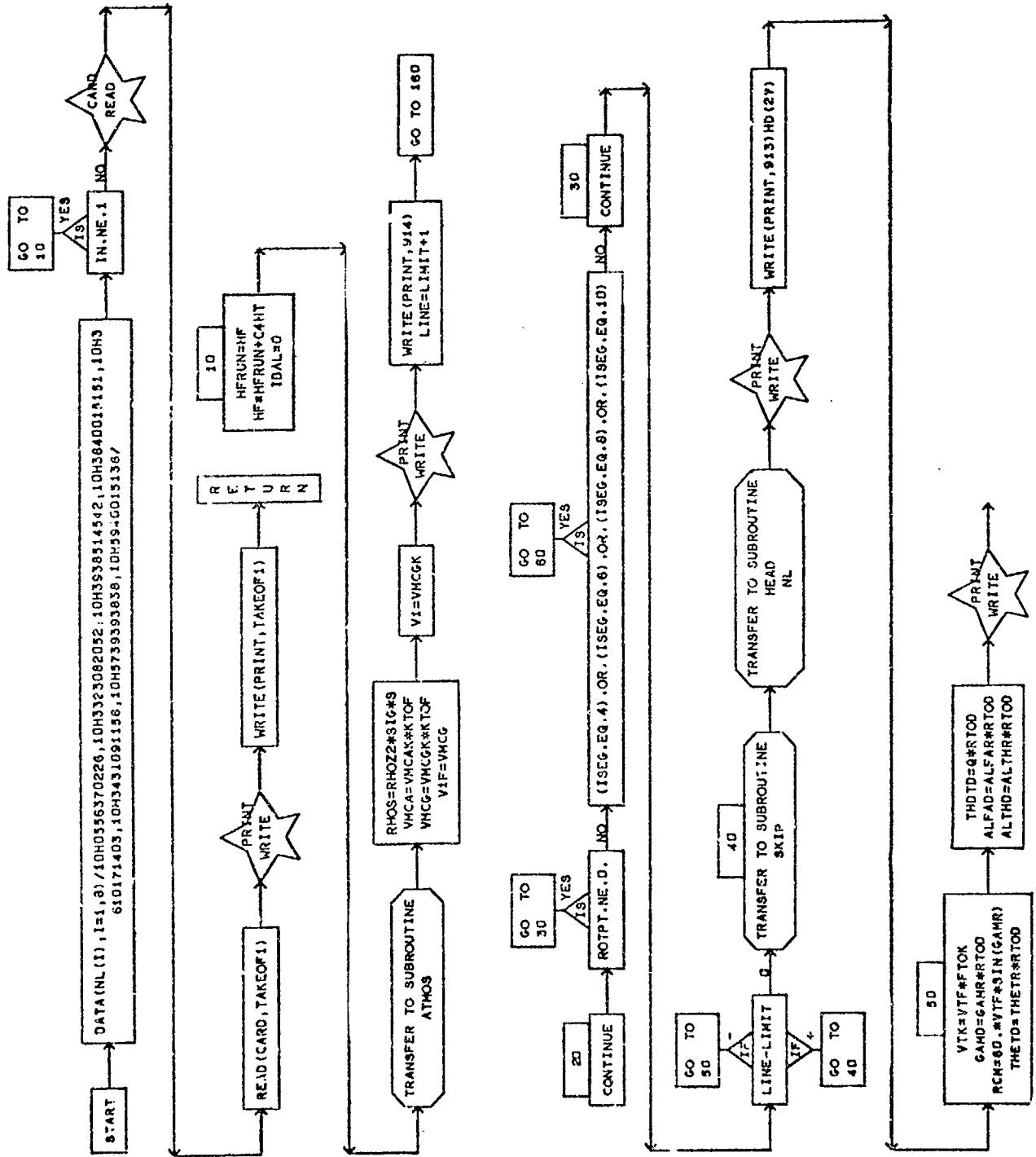
FUNCTION SLL(X,Y)

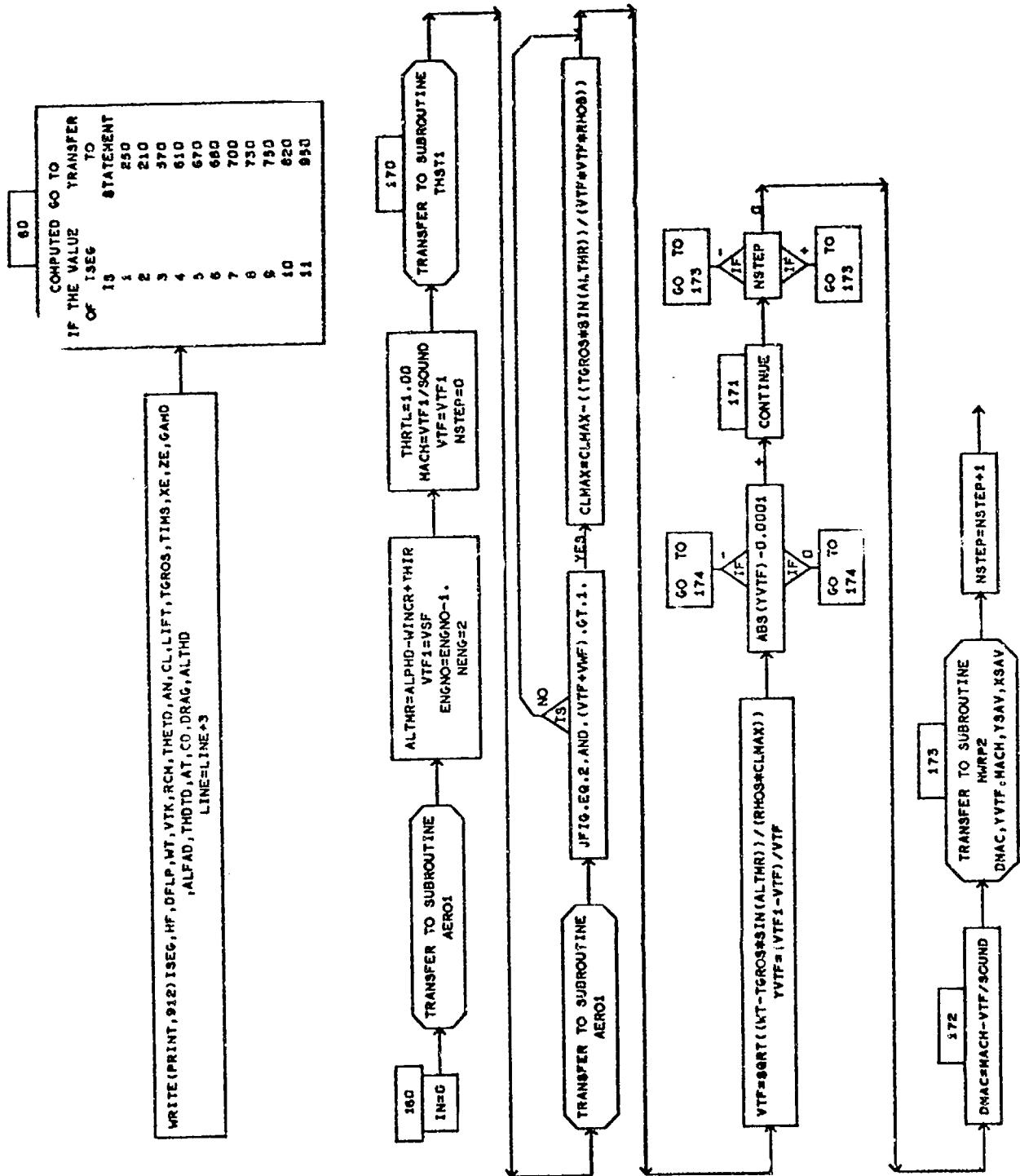


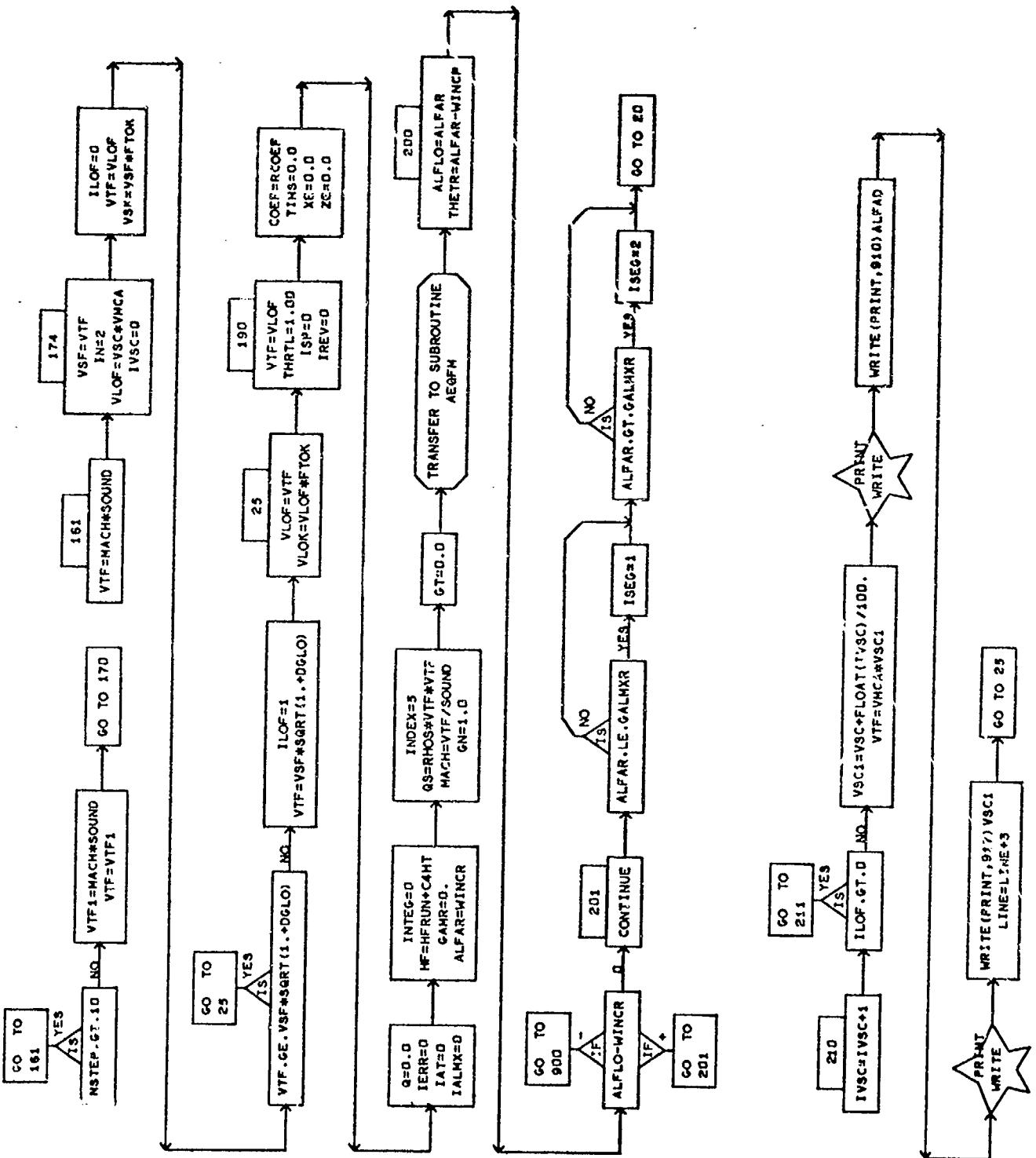


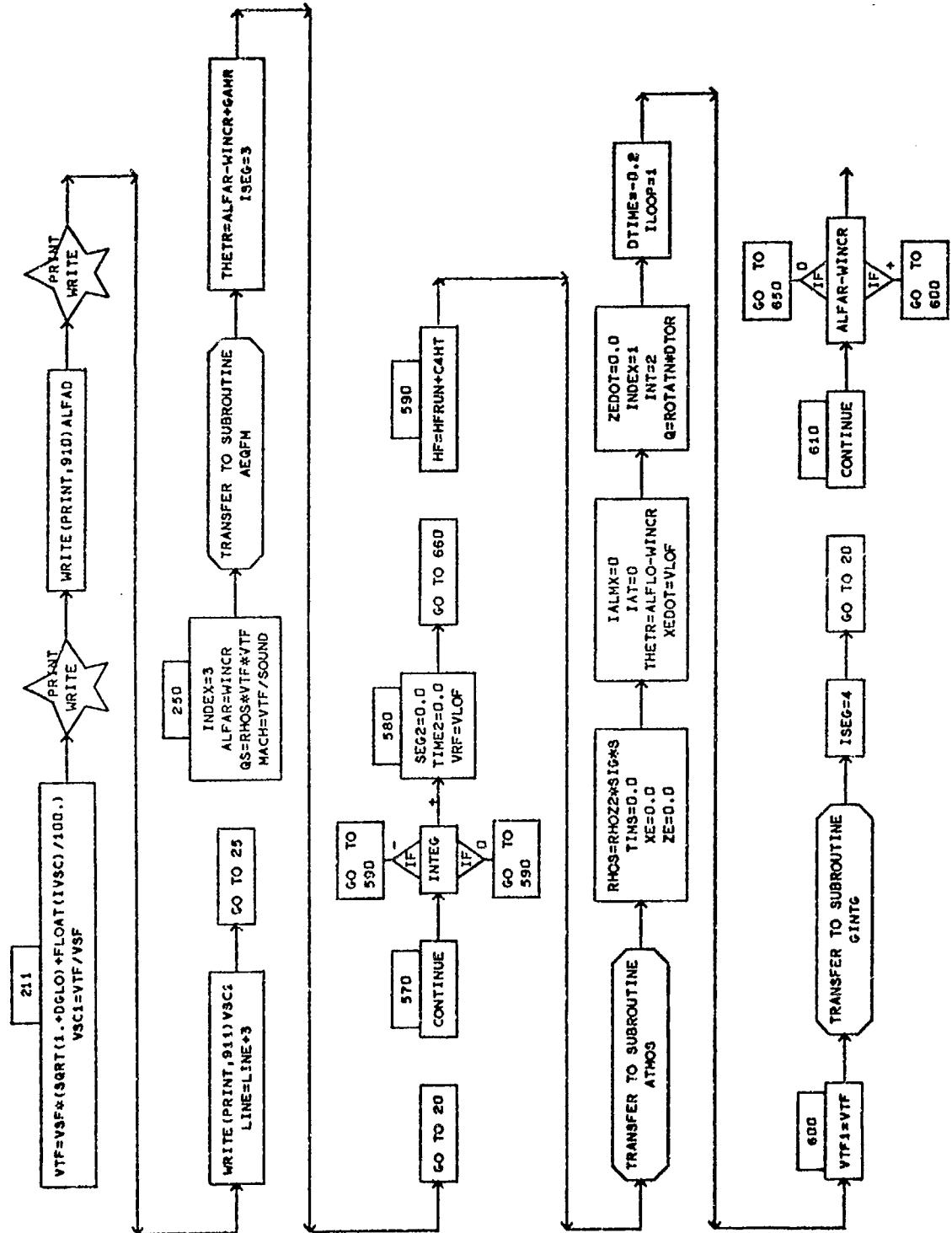


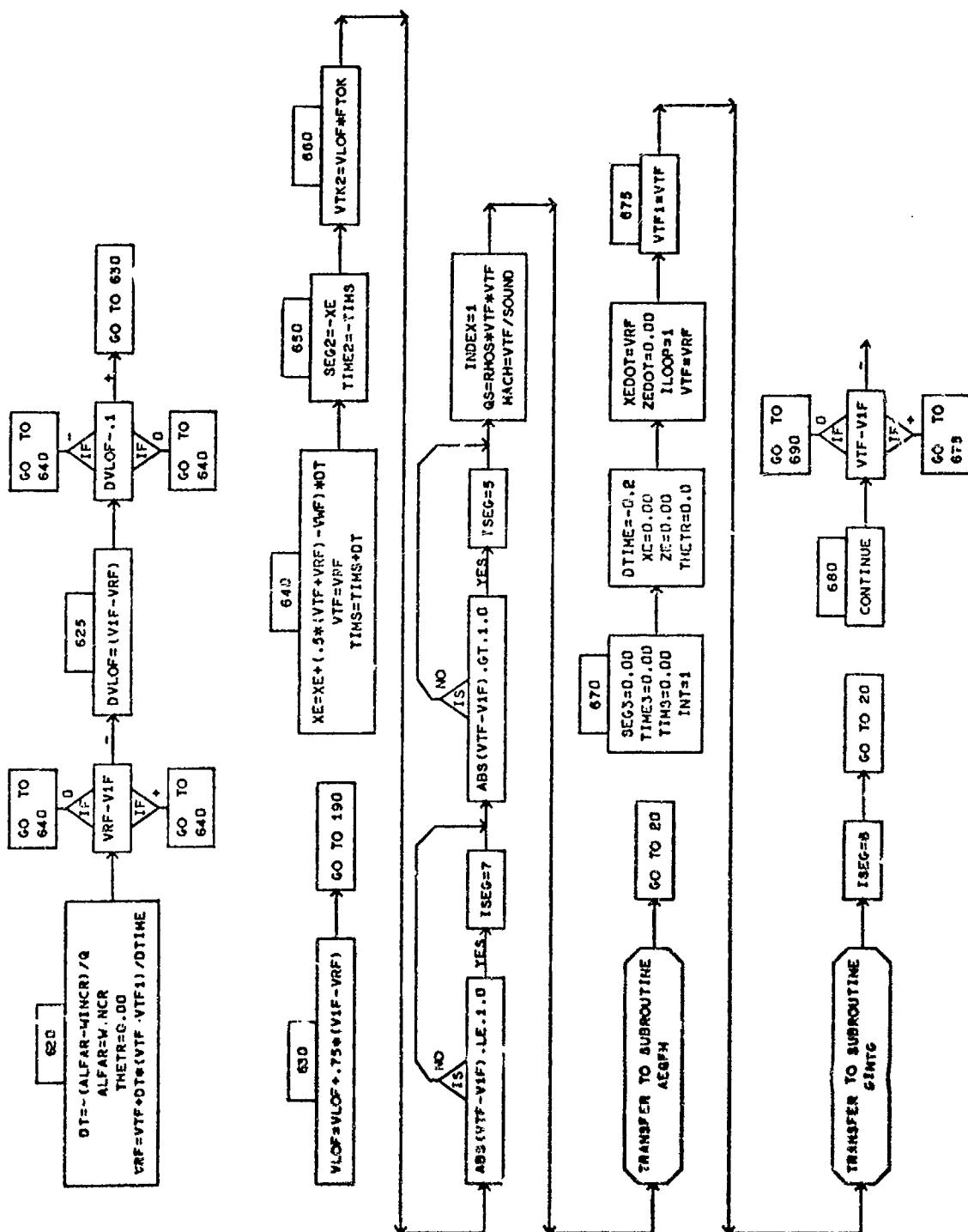
SUBROUTINE TAKEOFF

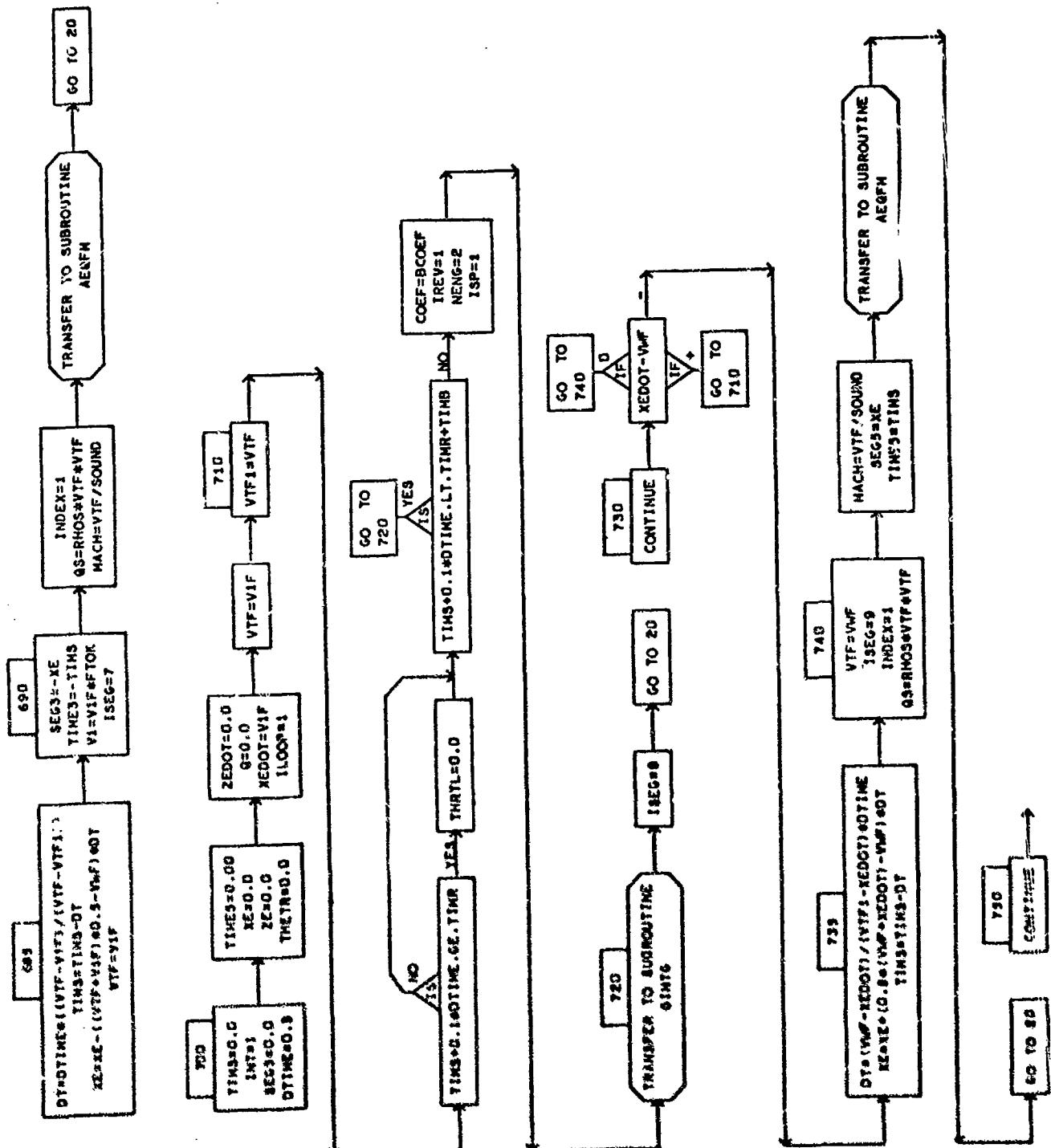


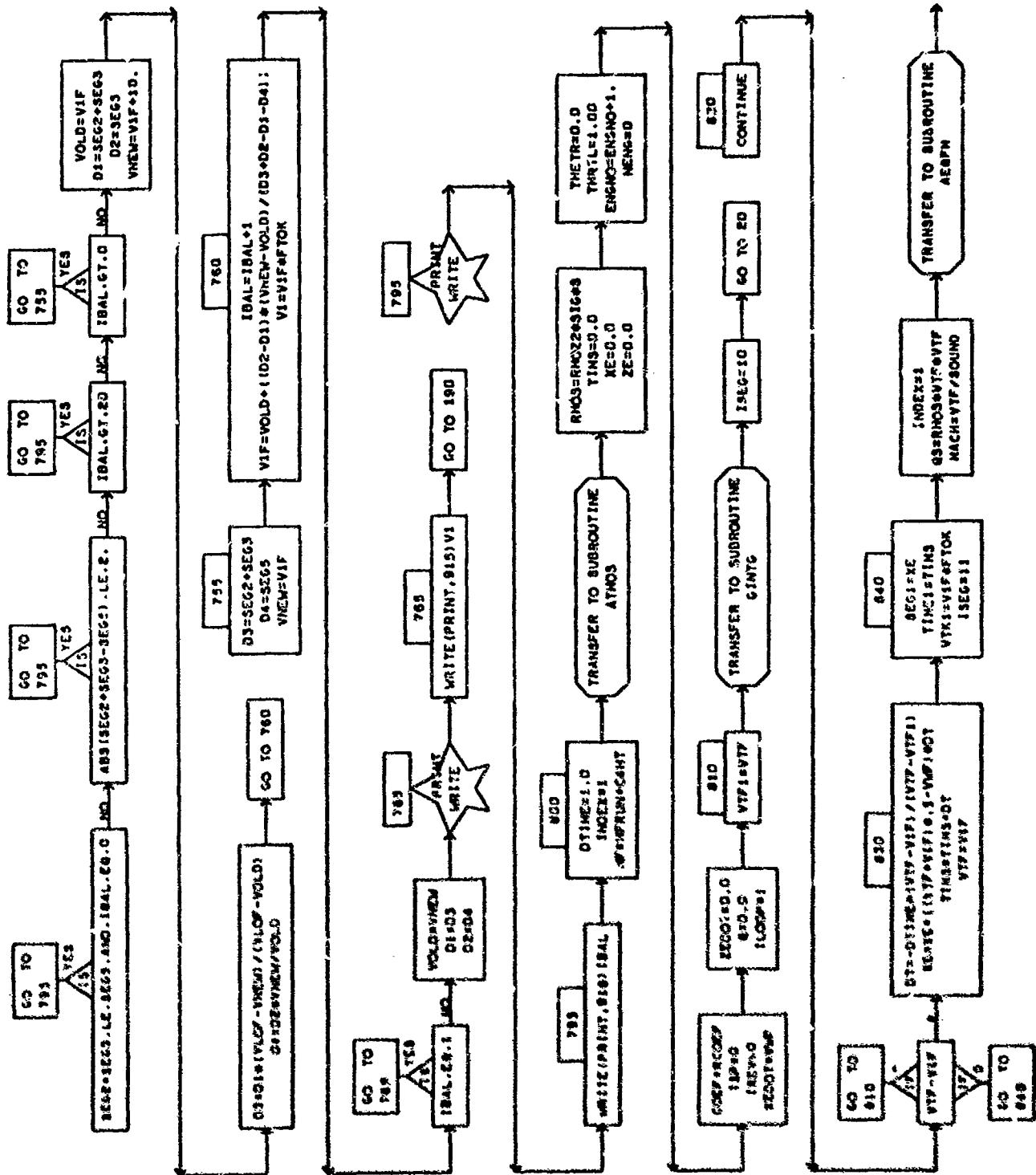


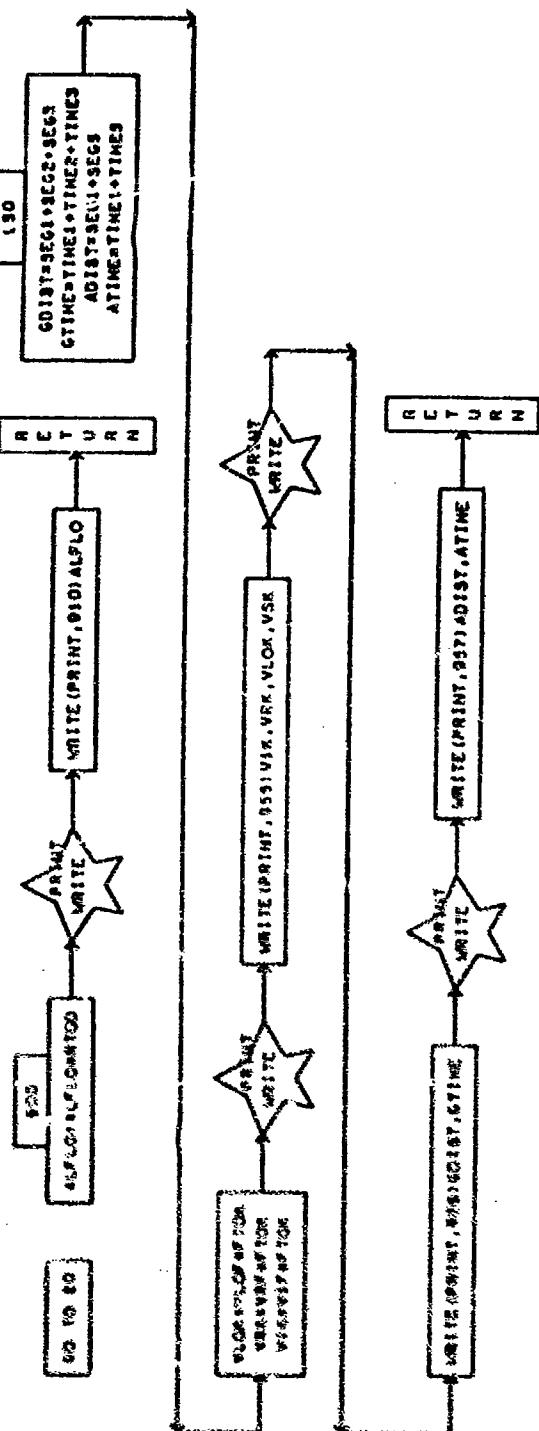




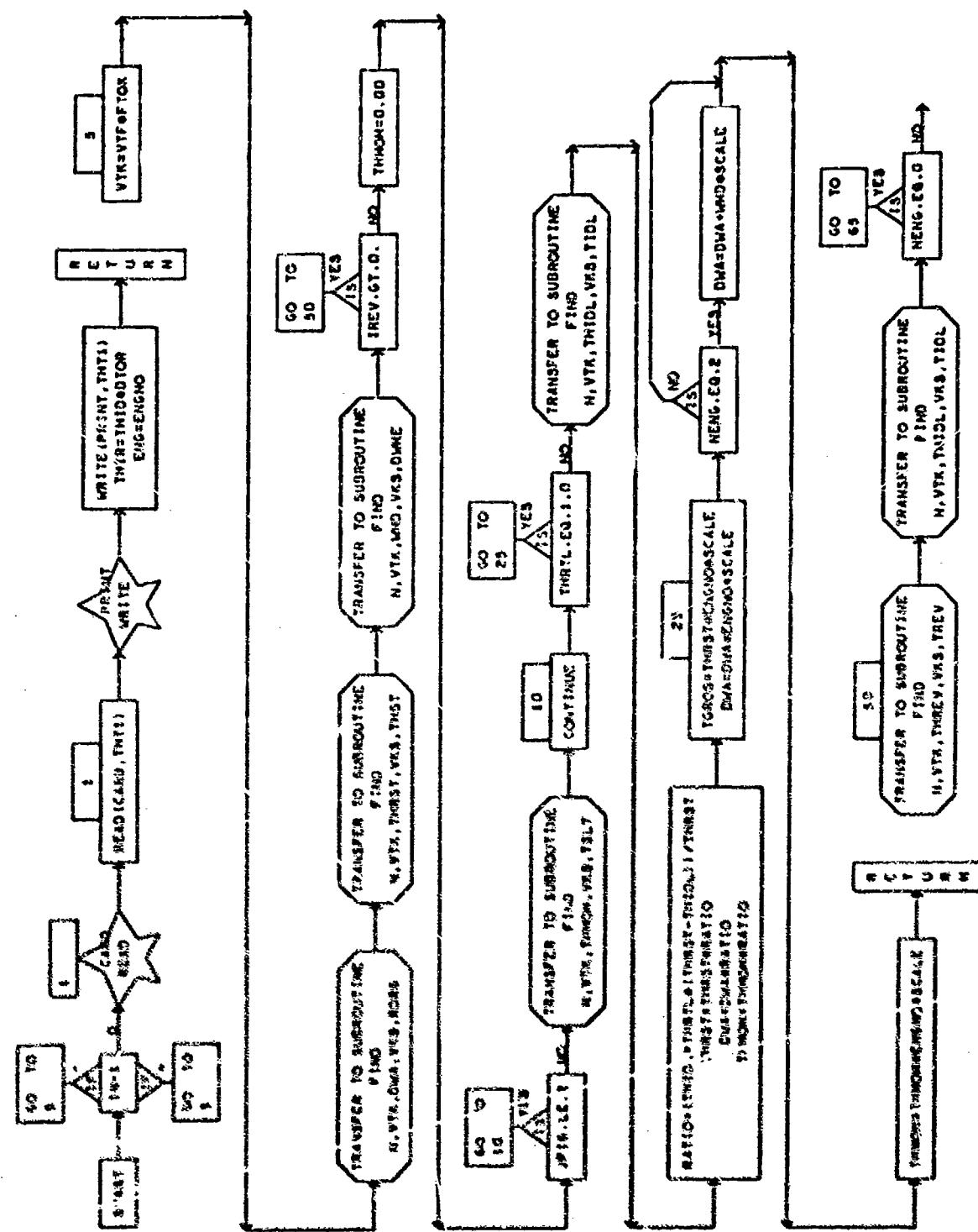


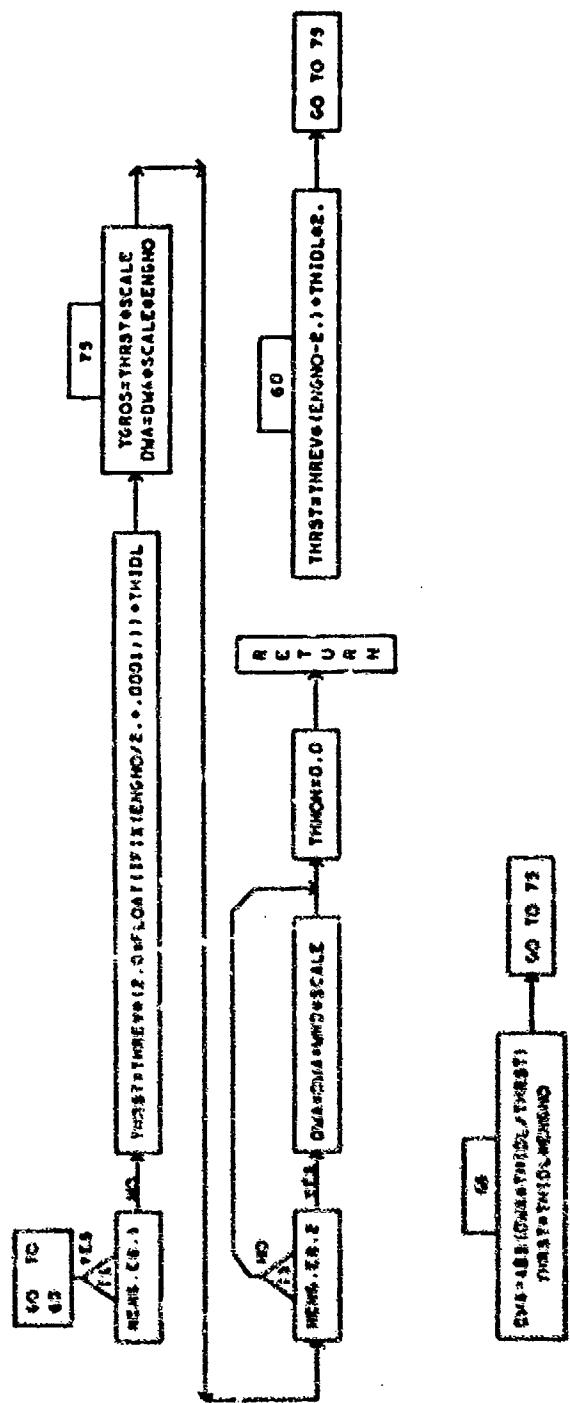






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ROUTINE TRANS(N,M,N,P,V,T,E)

